CX BASICS PART 2

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Items to be covered:

- Judging Paradigms
- Filing
- Researching
- Card-Cutting
- Writing Cases and Blocks
- Behavioral Expectations
- Circuit Rules (UIL, NFL, TFA)

JUDGING PARADIGMS

- STOCK ISSUES JUDGE a judge who decides the round based on the holding and/or acquisition of the stock issues.
 - Aff must win all 5 stock issues to win the round
 - Neg must only win 1 of the stock issues to win the round
 - Typically sees the role of the negative as opposing the resolution rather than opposing just the aff case
- POLICYMAKER JUDGE weighs the round according to which side provides the best policy option.
 - Affirmative plan vs. Status Quo plus DA's to aff
 - Affirmative plan vs. Counterplan
 - Typically sees the role of the negative as opposing the aff plan rather than the resolution
- TABULA ROSA (TAB) JUDGE a judge who "supposedly" is a blank slate (not usually though) and who allows the debaters to "frame" the round of show how it should be adjudicated.
 - Most Tab judges will default policy
- SPEAKING SKILLS JUDGE a judge who decides the round based upon who is the best speaker (presentation, evidence, analysis)

OTHER PARADIGMS

- Hypothesis Tester believes that the purpose of debate is to determine the probable truth or falsity of the debate resolution, in much the same way that a critical philosopher or research scientist would apply the scientific method to any other hypothesis
- Games Player Sees the debate round as a game in which points are scored by both sides with the winner being the team who has accumulated the most "points" throughout the round.
 - Points are assigned discriminatorily based upon each particular judge
- Plus other made up paradigms

FILING

BOXES

- Often you will see the Rubbermaid tubs that debaters consistently use. This
 allows for carrying large amounts of material usually best for teams using
 expandos.
- Teams using folders should find boxes that allow for the use of the hanging folder to aid in organization.

FOLDERS

- Adv. Separates everything fairly neatly and folders are cheap
- DisAdv.Organizational issues often occur and special boxes are required.

EXPANDOS

- Adv. Allows for better organization and carries much easier. Also less likely for contents to be scattered or destroyed if dropped.
- Disadv. Expandos are costly and debaters are hard on them.

COMPUTERS

- Adv. Allows for quick, easy access and searching of files.
- Dis Adv. Must have 2-3 computers per team and problems if there is a computer malfunction.

RESEARCHING

- Do as much of your own research as possible!
- Utilize NDCA Open Evidence Project to help with the creation of cases, blocks, briefs, etc.
- Have them read books on their case area so that they are as knowledgeable as possible when debating.
- Other sources of evidence:
 - Baylor Briefs
 - CDE
 - Planet Debate
 - Forensics Files
 - Paradigm Research
 - Etc.

CARD CUTTING FORMAT

- 12-14pt. Font bolded tag line
- 12-14pt. Font bolded, underlined
- author last name and year of publication.
- 8pt. Font regular for the rest of the author's name, qualifications of author, title and publication information of article, book, etc. and website address if an online source
- Evidence start with 12-14pt. Font. Cut a whole section of the article. DON'T peacemill it! Once you know find the warrants in the article and know what you want to read, underline and bold that.
- Everything else leave non-bolded and non-underlined font but change to 8pt. Font.

CARD EXAMPLE

ONLY SBSP CAN PRODUCE ENOUGH POWER TO REPLACE NUCLEAR POWER AND FOSSIL FUELS ON EARTH

Johnson, Phillip **2011** (Director of International Energy Efficiency Department of the United Nations) "Beyond Earth's Sources of Fuel" IEED Report to the United Nations. www.un.org/ieed/beyond_earths_sources_of fuel/html?

When the earth fails to yield the continuous supply of minerals and fuel that she has for the past several thousand years, humans and animals alike will face a situation equivalent to the famed world wide flood of biblical times. The difference is that the water won't recede to find dry land. Once we have used up our fossil fuels on earth, we are done for a long, long time... and that time is quickly approaching. The only option at this time based on current technology is to invest in SBSP to replace the quickly disappearing fossil fuels and volatile nuclear power on earth. Of all of the technology currently available, only SBSP offers the option for safe clean energy enough for humans to continue functioning at current rates of energy consumption on earth.

See other slide show for more information

WRITING CASES AND BLOCKS

- Make sure your students keep their flows and write the team name and judge name on the flow.
- If an oral critique is given, they need to write notes their also.
- After a tournament, students should fill out a round report form that includes their opponents name, school name, case or arguments ran, what they won on and/or what they lost on.
- They should then use their flow and this sheet to create a block for the case or the argument that that team presented. (use open-evidence or other sources, but make sure that they do it themselves)
- Make sure that all blocks have header/footer with page number and file name and are formatted to be easy to follow.
- Each file should have a Table of Contents.
- Teams should have generic arguments that can be run on most any case within the resolution as well as prepared arguments/blocks against each specific case that they know if out there.
- Evidence should be updated regularly on DA uniqueness and in the affirmative case.
- A wide variety of authors should be used in the creation of a case and or block.

BEHAVIORAL EXPECTATIONS

- This is for most instances and judges, but not all:
 - Stand and face the judge when speaking. (even during CX)
 - Do NOT enter a room until a judge is present.
 - There is a fine line between aggressiveness and rudeness.... Don't cross it.
 - If you use evidence in a round, it must be available for your opponents to peruse. (and not just for 30 sec. or a minute)
 - Speak respectfully to the judge even if you disagree with him/her.
 - Take notes during the oral critique.
 - Wait until after the round to clean everything up (NOT during your opponents speech nor during the oral)
 - Ask ONLY questions during CX. This is not a time to make a speech.
 - If a question is asked in CX, let them answer, but don't let them monopolize the CX time by rambling.
 - Leave the room in the same condition you found it in.
 - Don't speak ill of other teams or judges at a tournament (keep it at home)

CLOTHING FOR LADIES

LADIES:

- 1. Dress suits or pant suits are preferred. (preferably black. Dress suits should be knee length skirt, matching jacket, hose and shoes, and solid nice shirt)
- 2. Hair should be pulled out of the face.
- 3. No excessive make-up.
- 4. Clothing should be modest (no cleavage, avoid tight clothing and high skirts – knee length is about the highest your skirt should go)
- 5. If you are in CX try to coordinate outfits with partner. You don't have to be twinkies but don't clash.
- 6. If a skirt is worn, you MUST wear pantyhose.
- 7. Close toed shoes are preferred. Varsity (district) competitors must have these.
- 8. No excessive jewelry including piercings other than ears should be seen.
- 9. ALWAYS wear appropriate underclothing but we should not see it.

CLOTHING FOR GENTLEMEN

• GENTLEMEN:

- 1. Suits are preferred. (Required for district competition and beyond)
- Z. Khakis, button up shirt, tie, and jacket is acceptable at practice tournaments for DEBATERS ONLY and at urban tournaments.
- 3. Dress shoes are a must This does not include new black tennis shoes.
- 4. Hair should not EVER be in your face (eyes)!
- 5. Wear an undershirt and any other appropriate undergarments.
- 6. Socks should match your pants.
- 7. Ties should not have anything on them other than a VERY mild print or pattern (not pictures).
- TIP: Goodwill had excellent choices

CIRCUIT RULE DIFFERENCES

8 min. prep Closed CX

Computers allowed w/o internet

Spreading/Rapid Fire highly

Discouraged w/severe penalty

Prompting not allowed at all

Scouting not allowed

(flow/note sharing during a tourn.)

Flow only finals at district or state

For spectators

Disclosure allowed but not common

5 min. prep Open discouraged but not prohibited Closed CX **

Computers allowed w/o internet

N₀ rule

Discouraged but not prohibited

No rule

No rule

Disclosure allowed

8 min. prep

Computers allowed w/o internet

No rules

Closed except time signals and pre-

prepared evidence

No rule

No rule

Disclosure allowed

Typically evidence is only to called for by judge in all 3 categories if the card was in contest or the judge needs clarification on an issue presented in cards. Judges should not call for cards to read what could not be understood because of delivery. Information from cards should only be considered if it was actually read in round.