

**UIL Computer Science  
Programming Materials for Contest Directors**

- The UILCS\_Instructions zip file contains the Contest Director Guide, judging software instructions, contest forms and other materials.
  
- The UILCS\_Programming\_DataFiles zip file contains the following items:
  1. StudentData folder – the sample data files for teams to use during the contest. Do not distribute to teams until the two-hour contest time begins.  
  
*~ Items 2-4 below may not be distributed to teams until after the meet, when other confidential materials are returned to schools.~*
  2. JudgeData and JudgeOutput folders – contain the test data needed for judging.
  3. Solutions folder – contains sample solutions to illustrate one possible way to solve each problem.
  4. Solutions\_JudgeData\_OutFiles folder – for convenience, a combination of 2 and 3 above.
  
- The UILCS\_PC2 zip file contains a preconfigured PC^2 setup for this year's contests.
  
- The UILCS\_JudgingEnvironment zip file contains a copy of the DOS-based judging program that UIL has provided for a number of years, along with instructions for installing and running the program. (The judge data for your contest is pre-installed.) Also included is a scoring program that may be used for non-networked contests if needed.