

**UIL Computer Science
Programming Materials for Contest Directors**

- The UILCS_Instructions zip file contains the Contest Director Guide, judging software instructions, contest forms and other materials.
- The UILCS_Programming_DataFiles zip file contains the following items:
 1. StudentData folder – the sample data files for teams to use during the contest. Do not distribute to teams until the two-hour contest time begins.
 - ~ ***Items 2-4 below may not be distributed to teams until after the meet, when other confidential materials are returned to schools.***~
 2. JudgeData and JudgeOutput folders – contain the test data needed for judging.
 3. Solutions folder – contains sample solutions to illustrate one possible way to solve each problem.
 4. Solutions_JudgeData_OutFiles folder – for convenience, a combination of 2 and 3 above.
- The UILCS_PC2 zip file contains a preconfigured PC^2 setup for this year's contests.
- The UILCS_JudgingEnvironment zip file contains a copy of the DOS-based judging program that UIL has provided for a number of years, along with instructions for installing and running the program. (The judge data for your contest is pre-installed.) Also included is a scoring program that may be used for non-networked contests if needed.