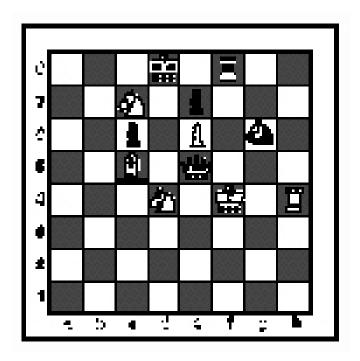
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Paper	Papers contending to place:			A	University Interscholastic League A+ Chess Puzzle Contest • Answer Sheet						
	/	I	nitials								
Wri	te you	ur cont	estant	number in	the up	per righ	it cori	ner, an	nd circ	le you	r grade below
		Circ	le Gra	ide Level:	2	3	4	5	6	7	8
Test (circle only one answer for each question)											
1.	а	b	С	d		11.	а	b	С	d	
2.	а	b	С	d		12.	а	b	С	d	
3.	а	b	С	d		13.	а	b	С	d	
4.	а	b	С	d		14.	а	b	С	d	
5.	а	b	С	d		15.	а	b	С	d	
6.	а	b	С	d		16.	а	b	С	d	
7.	а	b	С	d		17.	а	b	С	d	
8.	а	b	С	d		18.	а	b	С	d	Questions #17- 20
9.	а	b	С	d		19.	а	b	С	d	only for Grades 4-8
10.	а	b	С	d		20.	а	b	С	d	
Tieb	reak	<u>(er</u> (circ	cle only	one answer	for eacl	h questio	n)				
1.	а	b	С	d		5.	а	b	С	d	
2.	а	b	С	d		6.	а	b	С	d	
3.	а	b	С	d		7.	а	b	С	d	
4.	а	b	С	d		8.	а	b	С	d	

INVITATIONAL 2019-2020

A+ ACADEMICS





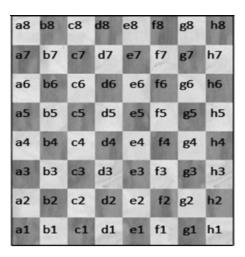
Chess Puzzle Solving grades 2 & 3

grades L & J

DO NOT OPEN TEST UNTIL TOLD TO DO SO

How to read and answer questions on this test

- To answer the questions on this test, you'll need to know how to read chess moves. It's simple to do.
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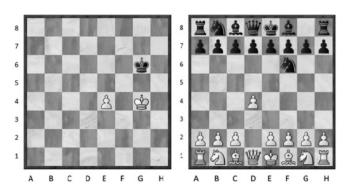


Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
King	4
Queen	a
Rook	Ï
Bishop	<u> </u>
Knight	2
Pawn	a-h (We write the file it's on.)

- To make them easy to read, the questions on this test use the figurine piece symbols on the right, above.
- When answering the puzzle questions, remember that white pawns move "up" the diagrams. Black pawns move "down" the diagrams.

At right are two sample moves.

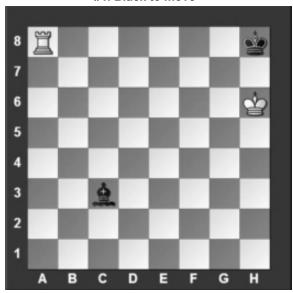
If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.



White has just played e4.

Black has just played ... 4 f6

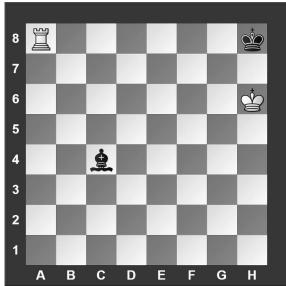
#1. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

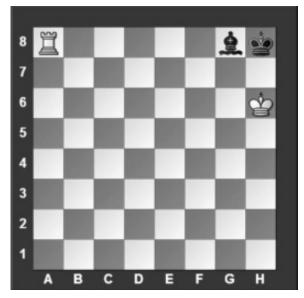
#3. Black to move



What term best describes this situation?

- a) Black is in check.
- b) Black is in stalemate.
- c) Black is in checkmate.
- d) None of the above.

#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

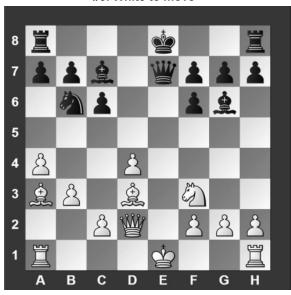
#4.



Which side has material advantage?

- a) White
- b) Black
- c) It's even.
- d) It's not possible to tell without knowing who is to move.

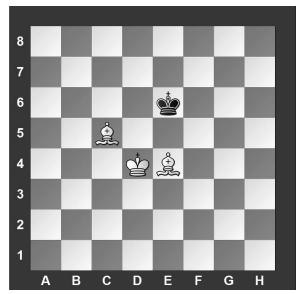
#5. White to move



Which move is possible for White?

- a) Short Castle.
- b) Long Castle.
- c) To capture Black's Bishop.
- d) To capture Black's Queen.

#7. White to move



With the best play, what is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

#6. White to move



Black just played b7 to b5. Which pawn can be captured?

- a) Black's c-pawn
- b) Black's b-pawn
- c) Black's f-pawn
- d) White can't capture a pawn.

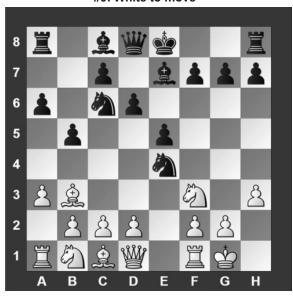
#8. White to move



What piece should White capture?

- a) Black's Queen.
- b) Black's Knight.
- c) Black's Pawn.
- d) Black's Rook.

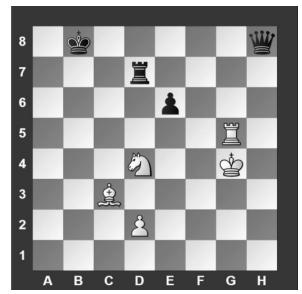
#9. White to move



What is White's best move?

- a) Ad5
- b) **d3**
- d) 公×e5

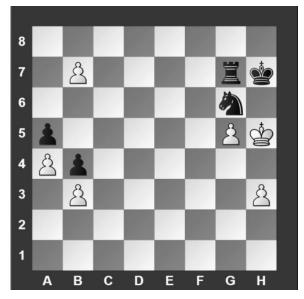
#11. White to move



What is White's best move?

- b) 2 c6
- c) **国b5**
- d) 公×e6

#10. White to move



What piece should White promote to?

- a) Queen
- b) Rook
- c) Knight
- d) Bishop

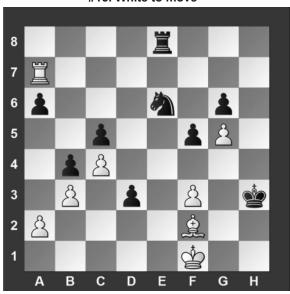
#12. White to move



What is White's best move?

- a) **Ab5**
- b) ₩c2
- c) d3
- d) **₩a4**

#13. White to move



What is White's best move?

- a) 買×a6
- b) **g1**
- c) **営h7**
- d) **f4**

#15. White to move



What is White's best move?

- a) ②×d6
- b) ∰×**d6**
- c) c4
- d) 公c7

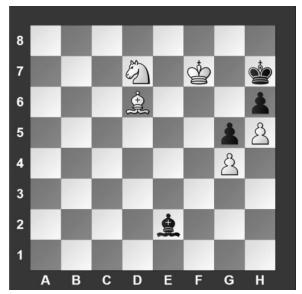
#14. White to move



What is White's best move?

- a) Ac7
- b) **₩e3**
- c) Ad4
- d) 置c6

#16. White to move



If White can checkmate Black in two moves, what is the *first* move?

- a) Ac5
- b) **公f8**
- c) **公f6**
- d) Af8

IJĬL

University Interscholastic League A+ Chess Puzzle Contest 2019-2020 Invitational — Grades 2 & 3

ANSWER KEY

<u>Test</u>

1. A
 2. B
 3. A
 4. B
 5. D
 11. B
 12. D
 13. C
 14. A
 15. D

5. D6. B7. A15. D16. B

8. A

9. A

10.A

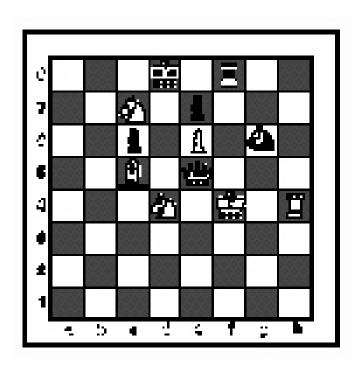
<u>Tiebreaker</u>

1. A
 2. C
 3. C
 4. A
 5. A
 6. B
 7. D
 8. C

INVITATIONAL 2019-2020

A+ ACADEMICS





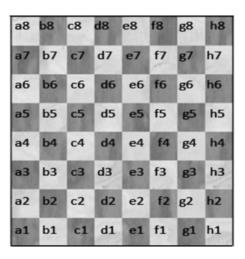
Chess Puzzle Solving

grades 4 & 5

DO NOT OPEN TEST UNTIL TOLD TO DO SO

How to read and answer questions on this test

- To answer the questions on this test, you'll need to know how to read chess moves. It's simple to do.
- Every square on the board has an "address" made up of a letter and a number.

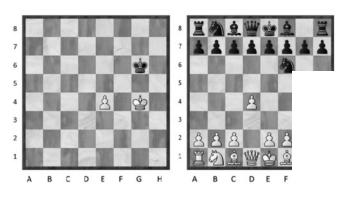


Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
King	4
Queen	4
Rook	Ï
Bishop	۵
Knight	2
Pawn	a-h (We write the file it's on.)

- To make them easy to read, the questions on this test use the figurine piece symbols on the right, above.
- When answering the puzzle questions, remember that white pawns move "up" the diagrams. Black pawns move "down" the diagrams.

At right are two sample moves.

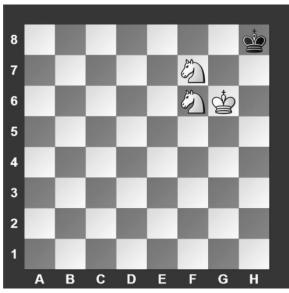
If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.



White has just played **e4**.

Black has just

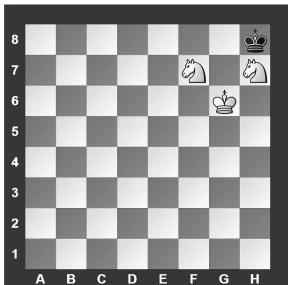
#1. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

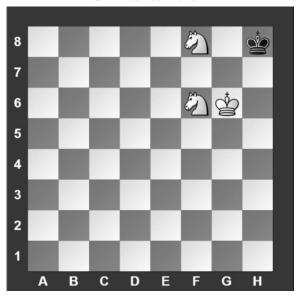
#3. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

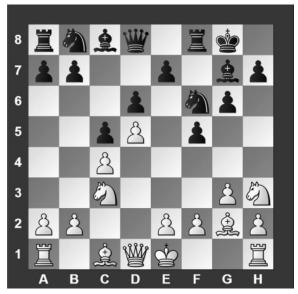
#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#4. White to move



Black just played c7 to c5. Which pawn can be captured?

- a) Black's b-pawn
- b) Black's d-pawn
- c) Black's c-pawn
- d) All of the above

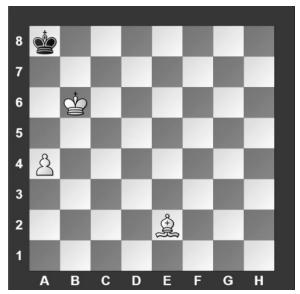
#5.



Which side has material advantage?

- a) White
- b) It is even.
- c) Black
- d) It is not possible to tell.

#7. White to move



With the best play, what is the outcome of the game?

- a) White wins
- b) Black wins
- c) Draw
- d) Impossible to tell

#6. White to move



What piece should White capture?

- a) Black's Rook
- b) Black's Bishop
- c) Black's Pawn
- d) Black's Knight

#8. White to move



What is the best move?

- a) Promote to a Queen
- b) Promote to a Rook
- c) Promote to a Knight
- d) Promote to a Bishop

#9. White to move

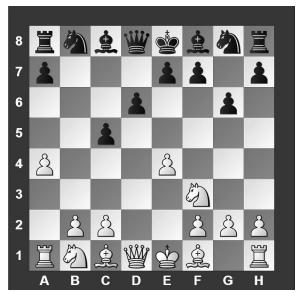


White can checkmate Black in two moves, what's the *first* move?

- a) $f \times g6$

- d) **公g5**

#11. White to move



What is White's best move?

- a) Ab5
- b) 2 c3
- c) **७d5**
- d) a5

#10. White to move



What is White's best move?

- a) Ad5
- b) 🗸 × f7
- c) **②e5**
- d) **h**3

#12. White to move



What piece should White capture?

- a) Black's Knight
- b) Black's Rook
- c) Black's Bishop
- d) Black's Pawn

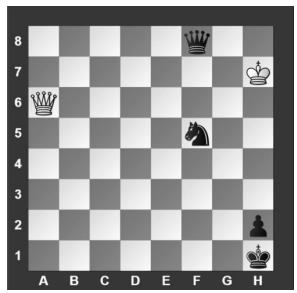
#13. White to move



White can checkmate Black in two moves, what is the *first* move?

- a) **\mathre{6}g4**
- b) **公h8**
- c) ②×e5
- d) **₩h5**

#15. White to move



What is White's best move?

- a) **₩f1**
- b) **₩f6**
- c) **₩a1**
- d) **\$h6**

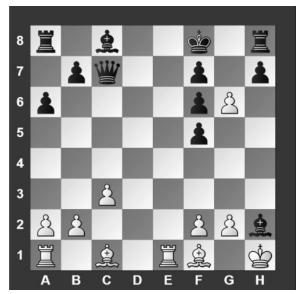
#14. White to move



What is White's best move?

- a) ∰×**g**4
- b) **Ah6**
- c) **@e5**
- d) **公h6**

#16. White to move



White can checkmate Black in two moves, what is the *second* move?

- b) $\mathbf{g} \times \mathbf{f} \mathbf{7}$
- c) $\mathbf{g} \times \mathbf{h} \mathbf{7}$
- d) **g**7

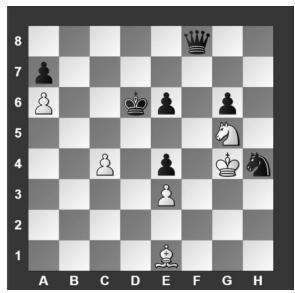
#17. White to move



What is White's best move?

- a) **a**f4
- b) **公d5**
- c) **公b5**
- d) **d5**

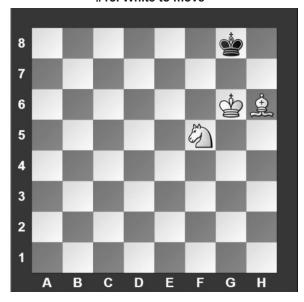
#19. White to move



What is White's best move?

- a) 公×e4
- b) **c5**
- c) **Ab4**
- d) 🖺 g3

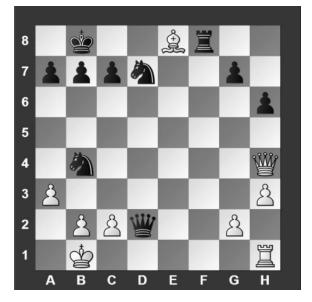
#18. White to move



With the best play, how many moves will it take White to checkmate Black?

- a) 1
- b) 2
- c) 3
- d) 4

#20. White to move



What is White's best move?

- a) **₩d8**
- b) **₩e7**
- c) 👑 × b4
- d) 置e1

IJĬL

University Interscholastic League A+ Chess Puzzle Contest 2019-2020 Invitational — Grades 4 & 5

ANSWER KEY

<u>Test</u>

1. A 11. C 2. B 12. B 3. C 13. D 4. C 14. B 5. A 15. A 6. A 16. A 7. A 17. D 8. C 18. B 9. A 19. C 10.A 20. A

Tiebreaker

A
 C
 A

6. B 7. D

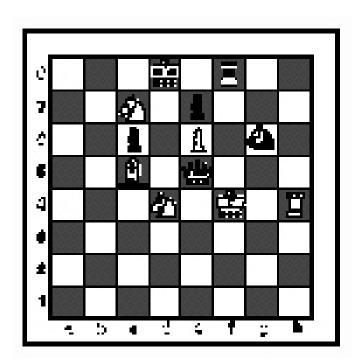
5. A

8. C

INVITATIONAL 2019-2020

A+ ACADEMICS





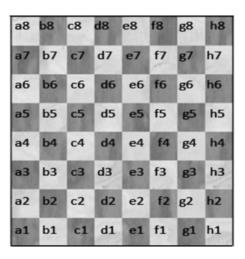
Chess Puzzle Solving

grades 6, 7 & 8

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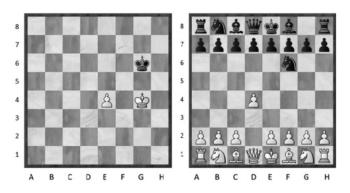


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Bishop	۵
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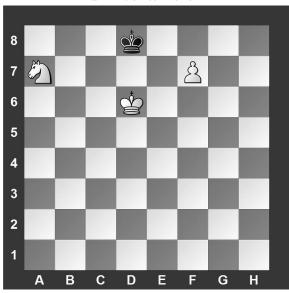
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Black has just played ... 4 f6

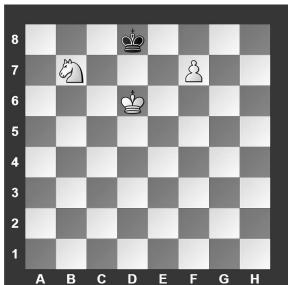
#1. Black to move



What term best describes this situation?

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- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

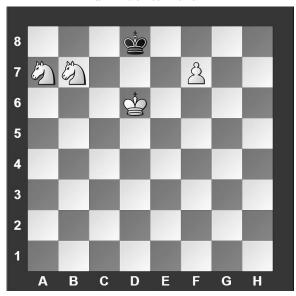
#3. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

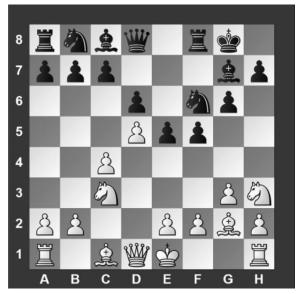
#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#4. White to move



Black just played e7 to e5. Which pawn can be captured?

- a) Black's b-pawn
- b) Black's d-pawn
- c) Black's c-pawn
- d) Black's e-pawn

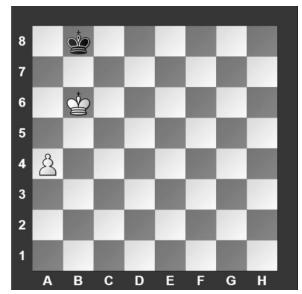
#5.



Which side has material advantage?

- a) White
- b) It is even.
- c) Black
- d) It is not possible to tell.

#7. White to move



With the best play, what is the outcome of the game?

- a) White wins
- b) Black wins
- c) Draw
- d) Impossible to tell

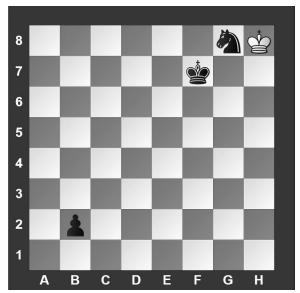
#6. Black to move



Which move is possible for Black?

- a) Short Castle.
- b) Long Castle.
- c) Take White's Queen
- d) Take White's Knight

#8. Black to move



What is the best move?

- a) Promote to a Queen
- b) Promote to a Rook
- c) Promote to a Knight
- d) Promote to a Bishop

#9. White to move



White can checkmate Black in two moves, what's the *first* move?

- a) **b**3
- b) **営h8**
- c) **%h7**
- d) 🗳 f 7

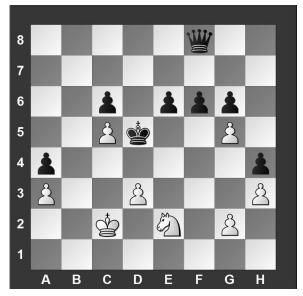
#11. White to move



What is White's best move?

- a) 🛭 g6
- b) **公f7**
- c) **₩g3**
- d) **₩e3**

#10. White to move



What is White's best move?

- a) $\mathbf{g} \times \mathbf{f} \mathbf{6}$
- b) 2 c3
- c) 2 f4
- d) **\$c3**

#12. White to move



What piece should White capture?

- a) Black's Knight
- b) Black's Queen
- c) Black's Bishop
- d) Black's Pawn

#13. White to move



White can checkmate Black in two moves, what is the *first* move?

- a) Ac3
- b) 🖺 g3
- c) 罩c5
- d) **@**×**e**6

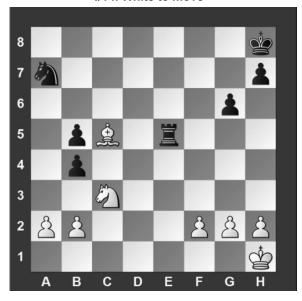
#15. White to move



What is White's best move?

- a) $f \times e7$
- b) ②×c7
- c) f7
- d) $g \times f4$

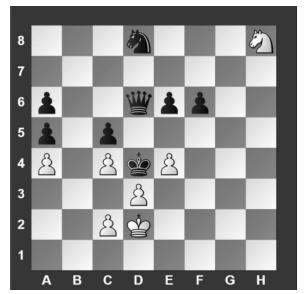
#14. White to move



What is White's best move?

- a) Ad4
- b) 🗸 × a 7
- c) **A**×**b**4
- d) 2 e2

#16. White to move



White can checkmate Black in two moves, what is the *second* move?

- a) **公f**7
- b) **c3**
- c) **@e2**
- d) **公g6**

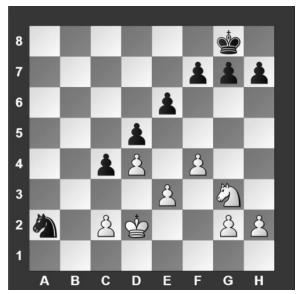
#17. White to move



What is White's best move?

- a) 公×f6
- b) **公g**7
- d) Castle

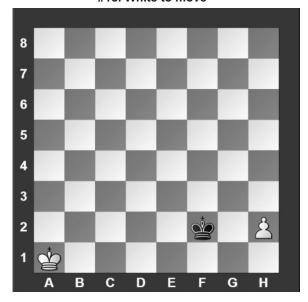
#19. White to move



What is White's best move?

- a) 2 e4
- b) c3
- c) **公h5**
- d) **f**5

#18. White to move



With the best play, what is the outcome of the game?

- a) White wins
- b) Black wins
- c) Draw
- d) Impossible to tell

#20. White to move



If White can checkmate Black in two moves, what's the *first* move?

- c) d7
- d) 🖺 × g4

Sil

University Interscholastic League A+ Chess Puzzle Contest 2019-2020 Invitational — Grades 6, 7, and 8 ANSWER KEY

<u>Test</u>

1. B 11. B 2. A 12. B 3. C 13. B 4. D 14. A 5. C 15. C 6. C 16. D 7. C 17. C 8. B 18. A 9. B 19. B

10.C

<u>Tiebreaker</u>

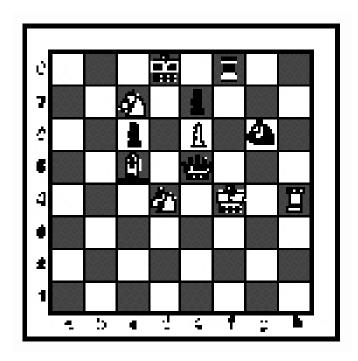
20. B

1. A	5. <i>A</i>	4
2. C	6. E	3
3. C	7. [)
4. A	8. (2

INVITATIONAL 2019-2020

A+ ACADEMICS

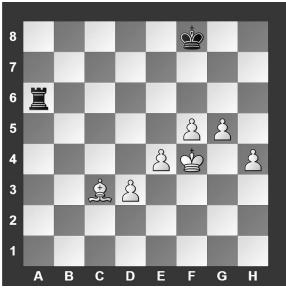




Chess Puzzle Solving TIEBREAKER - ALL GRADES

DO NOT OPEN TEST
UNTIL TOLD TO DO SO

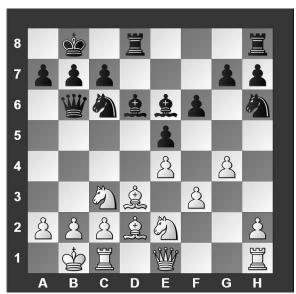
#1. White to move



What should be the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

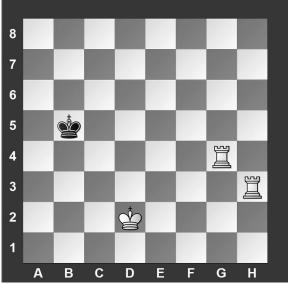
#3. White to move



What is White's best move

- a) **@e3**
- b) **g5**
- c) 2 a4
- d) **公b5**

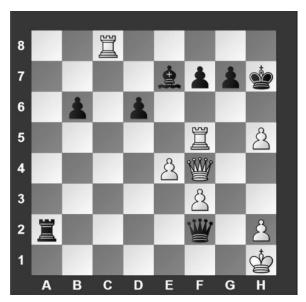
#2. White to move



With the best play, how many moves will it take for White to checkmate Black?

- a) 2
- b) 3
- c) 4
- d) 5

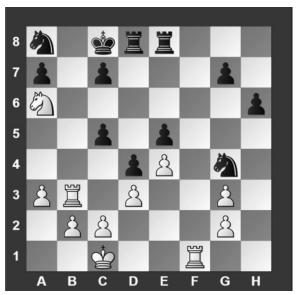
#4. White to move



What is White's best move?

- a) **₩h6**
- b) **営h8**
- d) **h6**

#5. White to move



What is White's best move?

- a) 買f7
- b) 買**b8**
- c) 公×c5
- d) **罩f4**

#7. White to move



If White can checkmate Black in two moves, what is White's second move?

- a) ∰×g7
- c) ∰×g6
- d) **Ah5**

#6. White to move

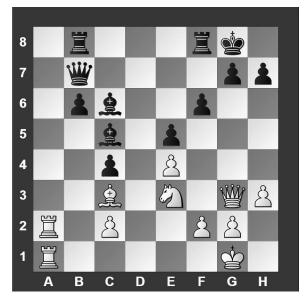


What is White's best move?

- a) **₩h5**

- d) **≜**×**g5**

#8. White to move



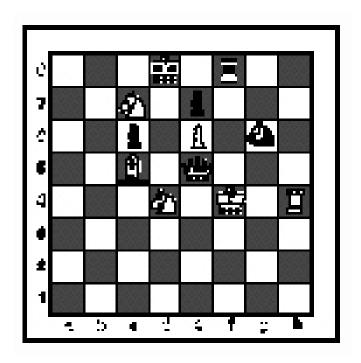
What is White's best move?

- a) **公f5**
- b) **₩×g7**
- d) **≜**×**e**5

FALL/WINTER DISTRICT 2019-2020

A+ ACADEMICS





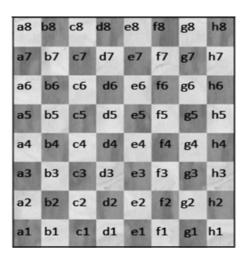
Chess Puzzle Solving

grades 2 & 3

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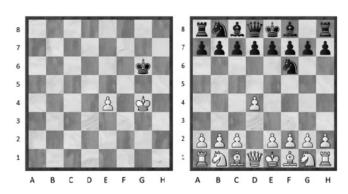


Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
King	c ^a r
Queen	a
Rook	Ï
Bishop	<u>Q</u>
Knight	2
Pawn	a-h (We write the file it's on.)

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- When answering the puzzle questions, remember that white pawns move "up" the diagrams. Black pawns move "down" the diagrams.

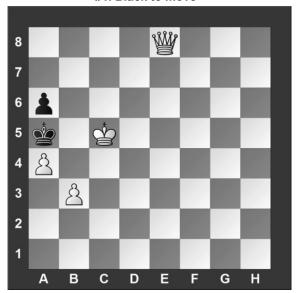
At right are two sample moves.

If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.



White has just played e4. Black has just played ... 4 f6.

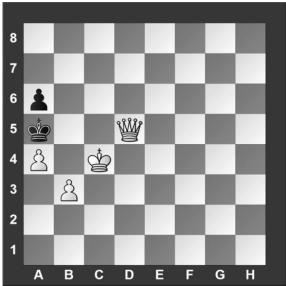
#1. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

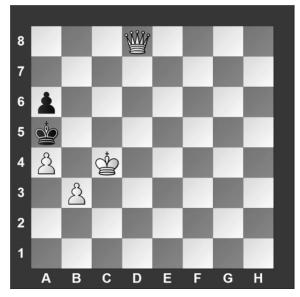
#3. Black to move



What term best describes this situation?

- a) Black is in check.
- b) Black is in stalemate.
- c) Black is in checkmate.
- d) None of the above.

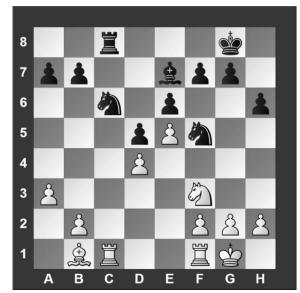
#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#4.

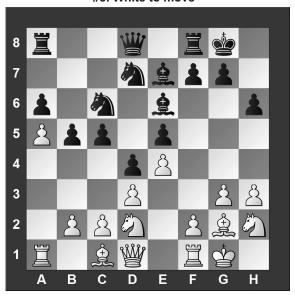


Which side has material advantage?

- a) White
- b) Black
- c) It's even
- d) It's not possible to tell

UIL Chess Puzzle Solving—Fall/Winter District 2019-2020—Grades 2 and 3

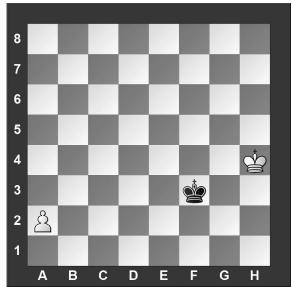
#5. White to move



Black just played b7 to b5. Which pawn can be captured?

- a) Black's c-pawn
- b) Black's b-pawn
- c) Black's f-pawn
- d) Black's h-pawn

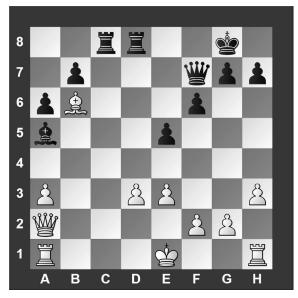
#7. White to move



With the best moves, what will be the outcome of the game?

- a) White wins
- b) Black wins
- c) Draw
- d) It is not possible to tell

#6. White to move



Which move is possible for White?

- a) Short Castle
- b) Long Castle
- c) Take Black's Bishop
- d) Take Black's Queen

#8. White to move

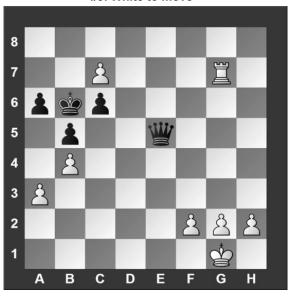


What is White's best move?

- a) c5
- b) **b5**
- c) **公f5**
- d) **公b3**

UIL Chess Puzzle Solving—Fall/Winter District 2019-2020—Grades 2 and 3

#9. White to move



What piece should White promote to?

- a) Queen
- b) Rook
- c) Knight
- d) Bishop

#11. White to move



What is White's best move?

- a) 罩×c5
- b) **②e7**
- c) ∰×g6
- d) **公h6**

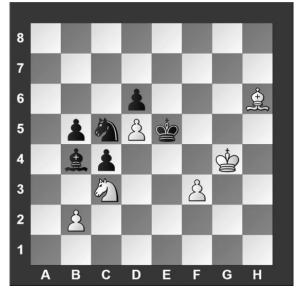
#10. White to move



What piece should White capture?

- a) Black's Bishop
- b) Black's Knight
- c) Black's Rook
- d) Black's Pawn

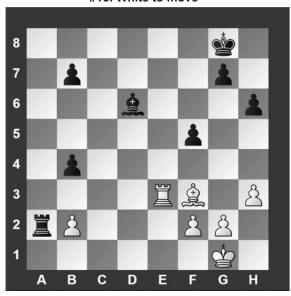
#12. White to move



What is White's best move?

- a) **②**×**b5**
- b) **f**4
- c) Ag7
- d) Af4

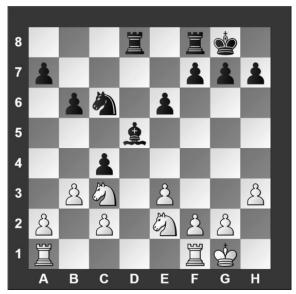
#13. White to move



What is White's best move?

- a) Ad5
- b) 🚨 × **b**7
- c) **営e8**
- d) **営d3**

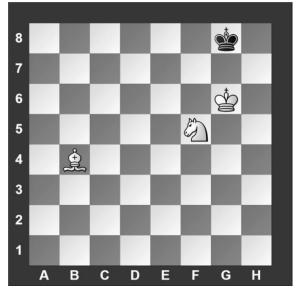
#15. White to move



What is White's best move?

- a) 公×d5
- b) **公f4**
- c) $b \times c4$
- d) e4

#14. White to move



With the best play, how many moves will it take White to checkmate Black?

- a) 1
- b) 2
- c) 3
- d) 4

#16. White to move



What is White's best move?

- a) Ac3
- b) 公×**f5**
- c) **₩g3**
- d) ∰×d4

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University Interscholastic League A+ Chess Puzzle Contest 2019-2020 Fall/Winter — Grades 2 & 3

ANSWER KEY

Test

11. D

12. C

B
 A

3. A 13. A

4. A 14. B

5. B 15. D

6. C 16. A

7. C

9. C

8. A

10.B

Tiebreaker

1. A

2. B

3. C

4. D

5. B

6. C

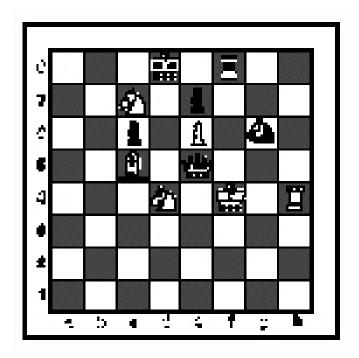
7. A

8. C

FALL/WINTER DISTRICT 2019-2020

A+ ACADEMICS





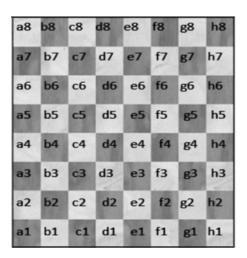
Chess Puzzle Solving

grades 4 & 5

DO NOT OPEN TEST UNTIL TOLD TO DO SO

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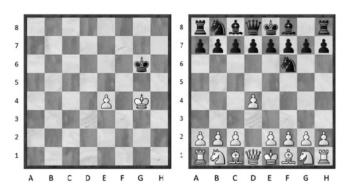


Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
King	\$
Queen	a
Rook	Ï
Bishop	<u> </u>
Knight	2
Pawn	a-h (We write the file it's on.)

- To make them easy to read, the questions on this test use the figurine piece symbols on the right, above.
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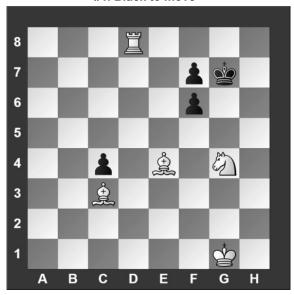
At right are two sample moves.

If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.



White has just played e4. Black has just played ... 42f6.

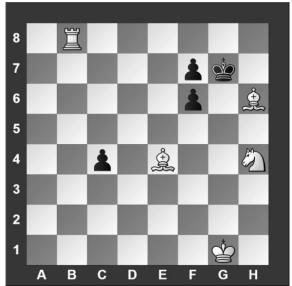
#1. Black to move



What term best describes this situation?

- a) Black is in checkmate
- b) Black is in stalemate
- c) Black is in check
- d) None of the above

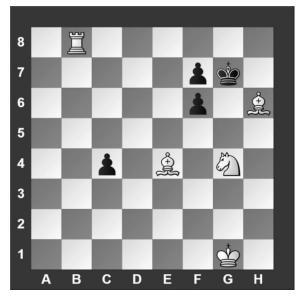
#3 Black to move.



What term best describes this situation?

- a) Black is in checkmate
- b) Black is in stalemate
- c) Black is in check
- d) None of the above

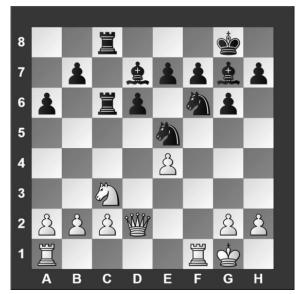
#2. Black to move



What term best describes this situation?

- a) Black is in checkmate
- b) Black is in stalemate
- c) Black is in check
- d) None of the above

#4.



Which side has material advantage?

- a) White
- b) Black
- c) It's even
- d) It's not possible to tell

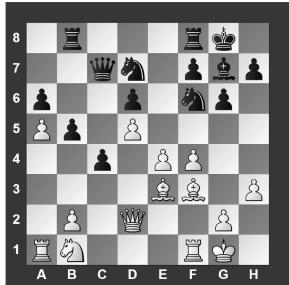
#5. White to move



Which move below is possible for White?

- a) Short Castle
- b) Long Castle
- c) Take Black's Bishop
- d) Take Black's Knight

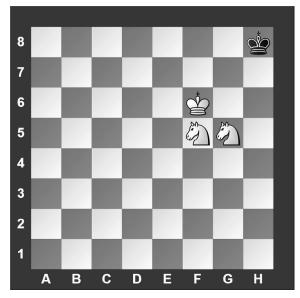
#7. White to move



Black just played b7 to b5. Which pawn can be captured?

- a) Black's a-pawn
- b) Black's b-pawn
- c) Black's g-pawn
- d) White can't capture a pawn

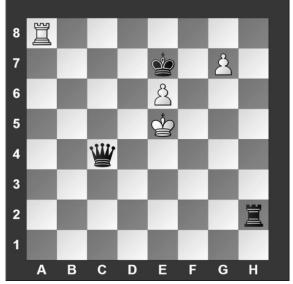
#6. White to move



With the best play, what is the outcome of the game?

- a) White wins
- b) Black wins
- c) It is a draw
- d) It is not possible to tell

#8. White to move



What piece should White promote to?

- a) Queen
- b) Knight
- c) Rook
- d) Bishop

#9. White to move



What is White's best move?

- a) $e \times d6$
- b) **e6**
- c) **%h4**
- d) 買f3

#11. White to move



If White can checkmate Black in two moves, what's White's *first* move?

- a) ∰×d2
- c) <u>@</u>×**b**7
- d) **国h5**

#10. White to move



If White can checkmate Black in one move, what's the right move?

- a) **骨h5**
- b) **₩h3**
- c) **\$f5**
- d) Ad3

#12. White to move



What is White's best move?

- a) **≜**×**h5**
- b) **Qb5**
- c) g4
- d) 2 e4

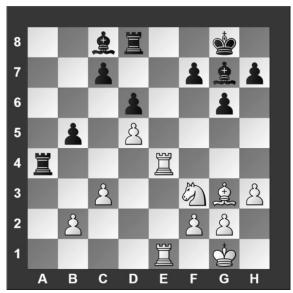
#13. White to move



What piece should White capture?

- a) Black's Queen
- b) Black's Knight
- c) Black's Bishop
- d) Black's Pawn

#15. White to move



What is White's best move?

- a) 置e8
- b) **Ah4**
- c) 買×a4
- d) **b3**

#14. White to move



What is White's best move?

- a) **≜**×e6
- b) **c4**
- c) $e \times f5$
- d) 🗸 a4

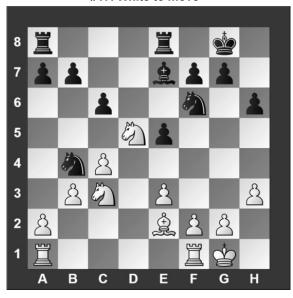
#16. White to move



What is White's best move?

- a) 置c1
- b) 買a8
- c) **₩e8**
- d) **₩b8**

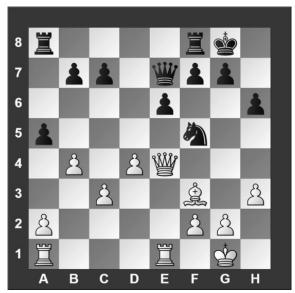
#17. White to move



What is White's best move?

- a) ②×b4
- b) 公×f6
- c) ②×e7
- d) 公c7

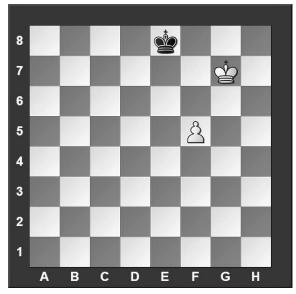
#19. White to move



What is White's best move?

- a) **₩**×**b**7
- b) **쌀**×**f**5
- c) d5
- d) g4

#18. White to move



With the best moves, what is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) It is a draw.
- d) It is not possible to tell.

#20. White to move



What is White's best move?

- b) **買b1**
- c) **公**b5
- d) 2 a4

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University Interscholastic League A+ Chess Puzzle Contest 2019-2020 Fall/Winter — Grades 4 & 5

ANSWER KEY

Test

1. B	11. D
2. A	12. B
3. C	13. B
4. B	14. D
5. C	15. A
6. C	16. B
7. B	17. D
8. B	18. A
9. B	19. B
10 A	20. D

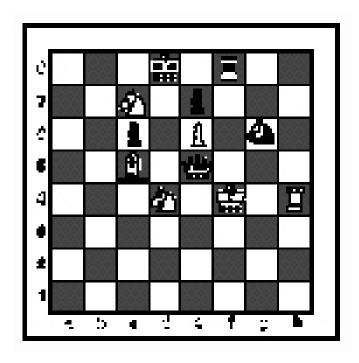
Tiebreaker

1. A	5. B
2. B	6. C
3. C	7. A
4. D	8. C

FALL/WINTER DISTRICT 2019-2020

A+ ACADEMICS





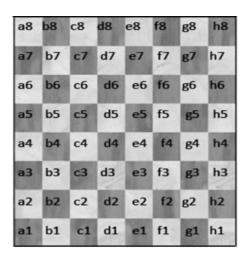
Chess Puzzle Solving

grades 6, 7, 8

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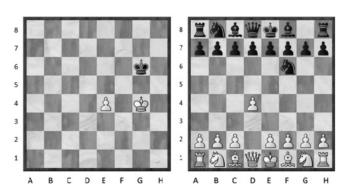


Piece Names	Each chessman car also be represented by a symbol, except for the pawn. (Figurine Notation)
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Queen	8
Rook	Ħ
Bishop	Q
Knight	4
Pawn	a-h (We write the file it's on.)

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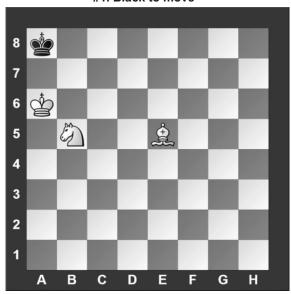
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White has just played e4. Black has just played ... 46.

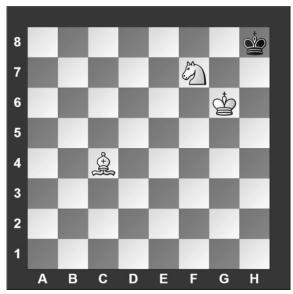
#1. Black to move



What term best describes this situation?

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- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

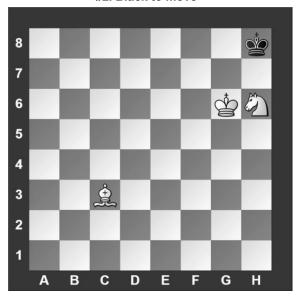
#3. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

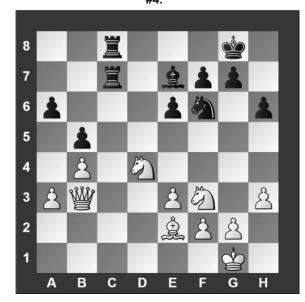
#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#4.



Which side has material advantage?

- a) White
- b) It is even
- c) Black
- d) It is not possible to tell.

#5. White to move



Which move is possible for White?

- a) Short Castle
- b) Long Castle
- c) Take Black's Bishop
- d) Take Black's Pawn

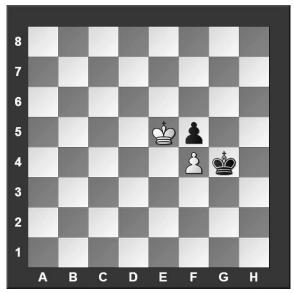
#7. White to move



Black just played b7 to b5. Which pawn can be captured?

- a) Black's a-pawn.
- b) Black's b-pawn.
- c) Black's g-pawn.
- d) White can't capture a pawn.

#6. White to move



With the best moves, what is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is impossible to tell.

#8. White to move



What piece should White promote to?

- a) Queen
- b) Rook
- c) Bishop
- d) Knight

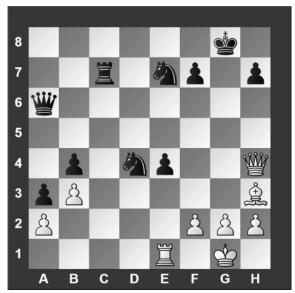
#9. White to move



What is White's best move?

- a) **a**h4
- b) **買h2**
- c) **罩g1**
- d) 🚨 × a6

#11. White to move



What is White's best move?

- a) 買×e4
- b) \\ \\ \\ \\ \\ \\ \\ \\ \ext{e4}
- c) 🗳 g3
- d) **₩g5**

#10. White to move



White can checkmate Black in two moves, what is White's *first* move?

- a) ∰×**c**6
- b) **b5**
- c) 貸×f7
- d) d5

#12. White to move



What is White's best move?

- a) **≜**×**c5**
- b) **Ag5**
- c) 買×f8
- d) g3

#13. White to move



What is White's best move?

- a) 쌀×**c3**
- b) 買c1
- c) 2 e6
- d) **公f7**

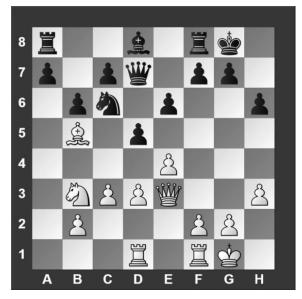
#15. White to move



If White can checkmate Black in three moves, what's White's second move?

- a) **置h1**
- b) **쌀**×**h**7
- c) 23g6
- d) e5

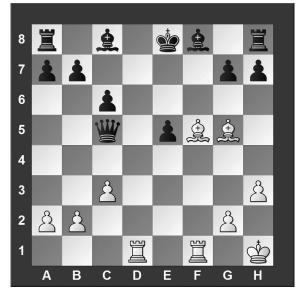
#14. White to move



What is White's best move?

- a) **≜**×**c**6
- b) $e \times d5$
- c) 2d4
- d) **f4**

#16. White to move



If White can checkmate Black in two moves, what's White's *first* move?

- a) **Ag6**
- c) 🚨 × c8
- d) **以×h7**

#17. White to move



What is White's best move?

- a) 公×c8
- b) ②×e4
- c) 買f3
- d) **f**3

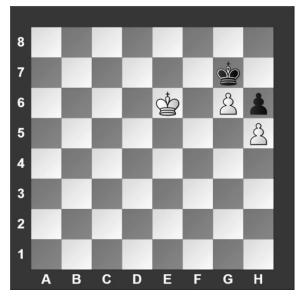
#19. White to move



What is White's best move?

- a) **A**×d5
- b) 買×c5
- c) 2 c4
- d) e4

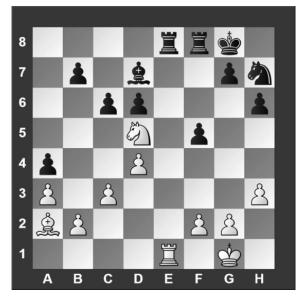
#18. White to move



With the best moves, what is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is impossible to tell.

#20. White to move



What is White's best move?

- b) 公c7
- c) **②e7**
- d) **公f6**

IJŤL

University Interscholastic League A+ Chess Puzzle Contest 2019-2020 Fall/Winter — Grades 6, 7, and 8 ANSWER KEY

<u>Test</u>

 1. B
 11. C

 2. A
 12. B

 3. C
 13. D

4. A 14. C

5. A6. B15. A16. A

7. B 17. B

8. D 18. C 9. B 19. D

10. A 20. C

Tiebreaker

1. A 5. B

2. B 6. C

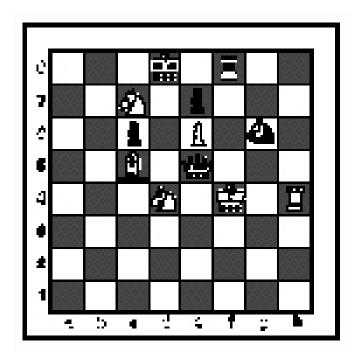
3. C 7. A

4. D 8. C

FALL/WINTER DISTRICT 2019-2020

A+ ACADEMICS

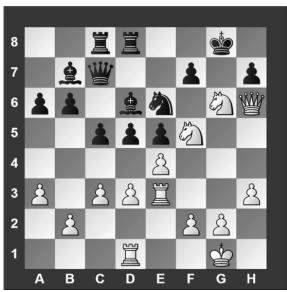




Chess Puzzle Solving TIEBREAKER - ALL GRADES

DO NOT OPEN TEST
UNTIL TOLD TO DO SO

#1. White to move



White can checkmate Black in two moves, what is White's first move?

- a) **₩g7**
- b) $e \times d5$
- c) **罩g3**
- d) ②×d6

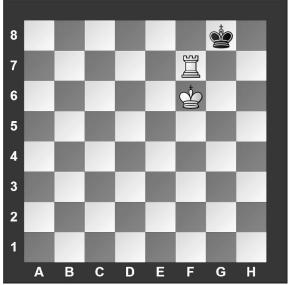
#3. White to move



What is White's best move?

- a) $a \times b4$
- b) **Qf4**
- c) **公b6**
- d) **@**×**h**4

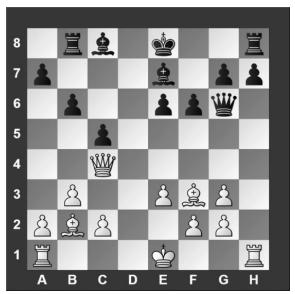
#2. White to move



With the best play, how many moves will it take White to checkmate Black?

- a) 1
- b) 2
- c) 3
- d) 4

#4. White to move



What is White's best move?

- a) **₩b5**
- b) **₩a4**
- c) Ac6
- d) Ah5

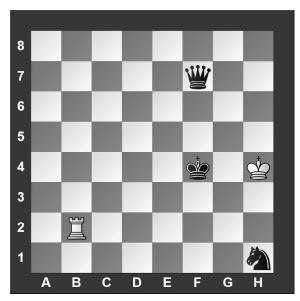
#5. White to move



What is White's best move?

- a) **営d7**
- b) 2 c4
- c) $f \times e5$
- d) **公d3**

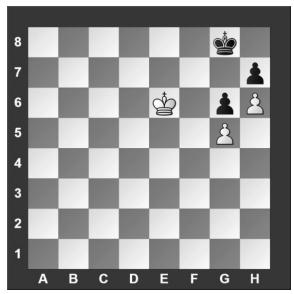
#7. White to move



What is White's best move?

- a) 貫**f2**
- b) **閏b4**
- c) **\$h3**
- d) **罩b1**

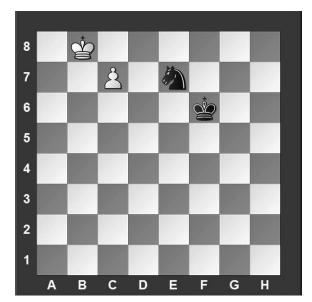
#6. White to move



With the best play, what is the outcome of the game?

- a) White wins
- b) Black wins
- c) It is a draw
- d) It is not possible to tell

#8. White to move



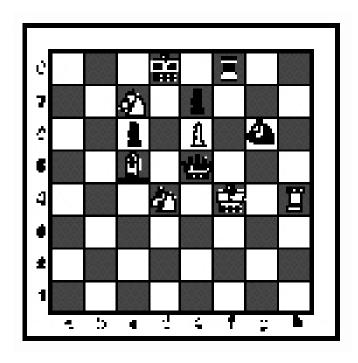
With the best play, what is the outcome of the game?

- a) White wins
- b) Black wins
- c) It is a draw
- d) It is not possible to tell

SPRING DISTRICT 2019-2020

A+ ACADEMICS





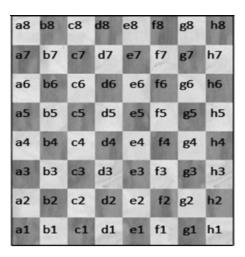
Chess Puzzle Solving

grades 2 & 3

DO NOT OPEN TEST UNTIL TOLD TO DO SO

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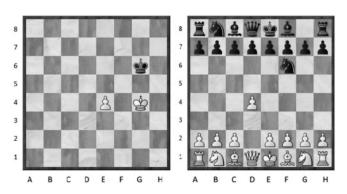


Piece Names	Each chessman can also be represented by a symbol, except for the pawn.
	(Figurine Notation)
King	\$
Queen	a
Rook	罩
Bishop	Q
Knight	4
Pawn	a-h (We write the file it's on.)

- To make them easy to read, the questions on this test use the figurine piece symbols on the right, above.
- When answering the puzzle questions, remember that white pawns move "up" the diagrams. Black pawns move "down" the diagrams.

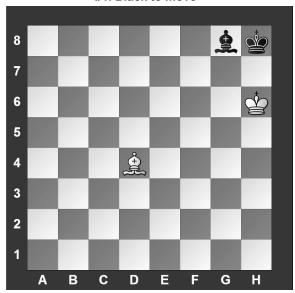
At right are two sample moves.

If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.



White has just played e4. Black has just played ... ♠f6.

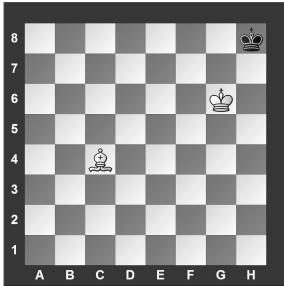
#1. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

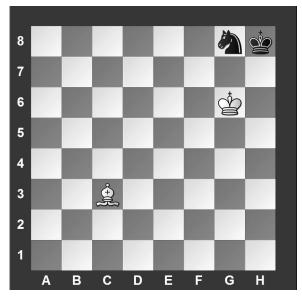
#3. Black to move



What term best describes this situation?

- a) Black is in check.
- b) Black is in stalemate.
- c) Black is in checkmate.
- d) None of the above.

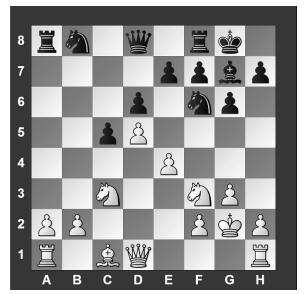
#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

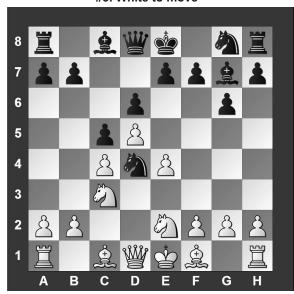
#4.



Which side has material advantage?

- a) White
- b) Black
- c) It's even.
- d) It's not possible to tell

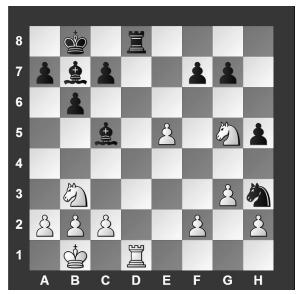
#5. White to move



Black just played c7 to c5. Which pawn can be captured?

- a) Black's c-pawn
- b) Black's e-pawn
- c) Black's f-pawn
- d) White can't capture a pawn.

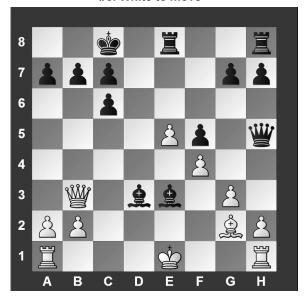
#7. White to move



What piece should White capture?

- a) Black's Knight
- b) Black's Pawn
- c) Black's Bishop
- d) Black's Rook

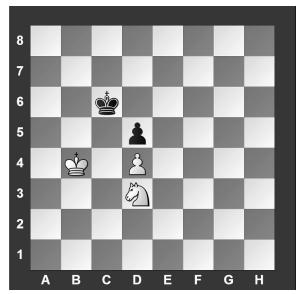
#6. White to move



Which move is possible for White?

- a) Short Castle
- b) Long Castle
- c) Take Black's Queen
- d) Take Black's Bishop

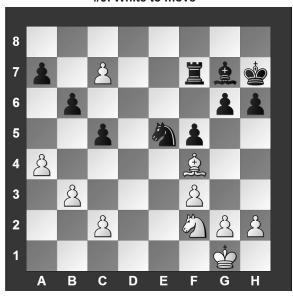
#8. White to move



With the best moves, what is the outcome of the game?

- a) White wins
- b) Black wins
- c) Draw
- d) It is impossible to tell

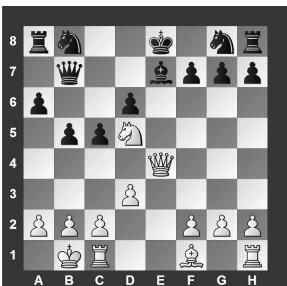
#9. White to move



What piece should White promote to?

- a) Queen
- b) Rook
- c) Knight
- d) Bishop

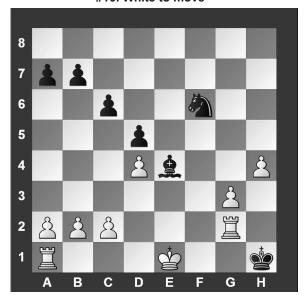
#11. White to move



What is White's best move?

- a) ②c7
- b) **₩×e7**
- c) 216
- d) 公×e7

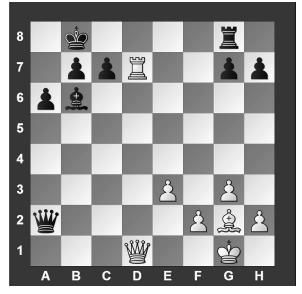
#10. White to move



If White can checkmate Black, how many moves will it take?

- a) 1
- b) 2
- c) 3
- d) 4

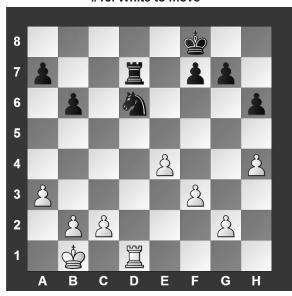
#12. White to move



What is White's best move?

- b) Ad5
- c) **₩d5**
- d) **%f3**

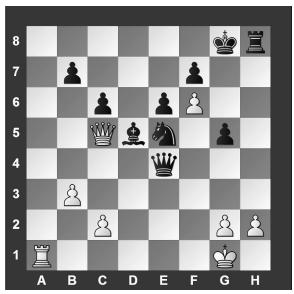
#13. White to move



What is White's best move?

- a) **営d5**
- b) c4
- d) e5

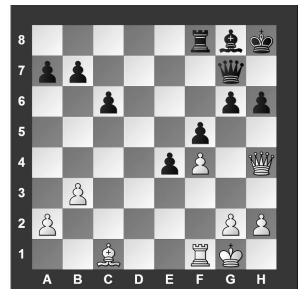
#15. White to move



What is White's best move?

- a) c4
- b) **₩f2**
- d) **&f8**

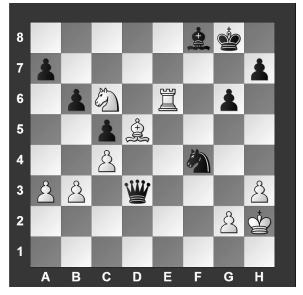
#14. White to move



What is White's best move?

- a) 🖺 b2
- b) **∜**×**h6**
- c) 罩**d1**
- d) **₩f2**

#16. White to move



If White can checkmate Black in two moves, what is White's first move?

- a) 2 e7
- c) **営e8**

University Interscholastic League A+ Chess Puzzle Contest 2019-2020 Spring — Grades 2 & 3

ANSWER KEY

<u>Test</u>

1. A

11. C

2. C

12. B

3. B

13. D

4. A

14. A

5. A

15. D

6. D

16. B

7. D

8. A

9. A

10.A

Tiebreaker

1. B

5. B

2. A

6. D

3. C

7. A

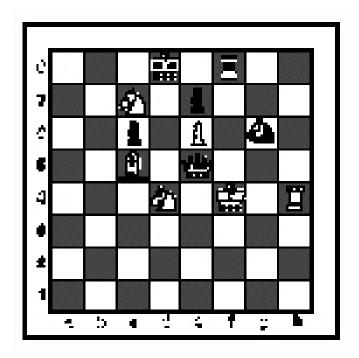
4. D

8. C

SPRING DISTRICT 2019-2020

A+ ACADEMICS





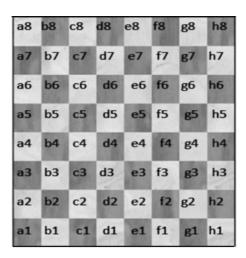
Chess Puzzle Solving

grades 4 & 5

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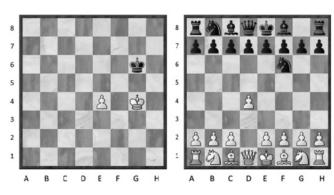


Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
King	
Queen	4
Rook	Ï
Bishop	Q
Knight	2
Pawn	a-h (We write the file it's on.)

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At right are two sample moves.

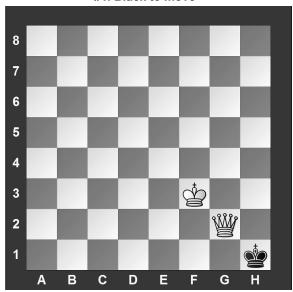
If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.



White has just played e4

Black has just played ... 4 f6

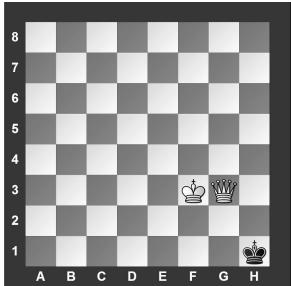




What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

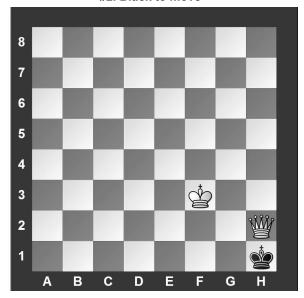
#3 Black to move.



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#4.



Which side has material advantage?

- a) White
- b) Black
- c) It's even.
- d) It's not possible to tell

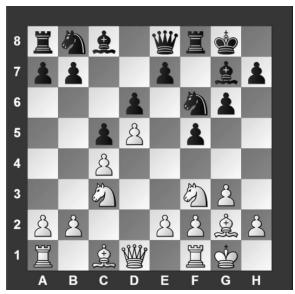
#5. White to move



Which move below is possible for White?

- a) Short Castle
- b) Long Castle
- c) Take Black's Knight
- d) Take Black's Queen

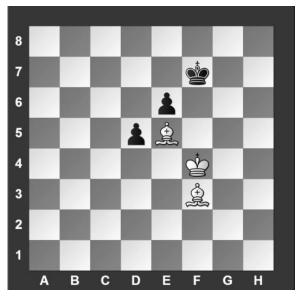
#7. White to move



Black just played c7 to c5. Which pawn can be captured?

- a) Black's e-pawn
- b) Black's f-pawn
- c) Black's c-pawn
- d) White can't capture a pawn

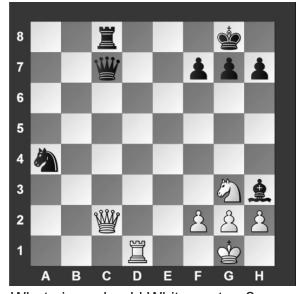
#6. White to move



With the best moves, what is the outcome of the game?

- a) Black wins.
- b) White wins.
- c) Draw.
- d) It is impossible to tell.

#8. White to move



What piece should White capture?

- a) Queen
- b) Knight
- c) Bishop
- d) Pawn

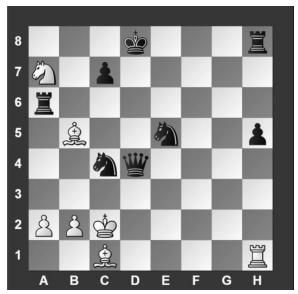
#9. White to move



What is White's best move?

- a) **Af6**
- b) **₩g7**
- c) " ×d5
- d) 公×f4

#11. White to move



What is White's best move?

- a) 2 c6
- b) **≜**×a6
- c) Ag5
- d) 罩**d1**

#10. White to move



What is White's best move?

- a) Ah5
- b) Ad7
- c) **Ae6**
- d) **쌀f3**

#12. White to move



What is White's best move?

- a) **₩×h6**
- c) $g \times f5$
- d) **営a6**

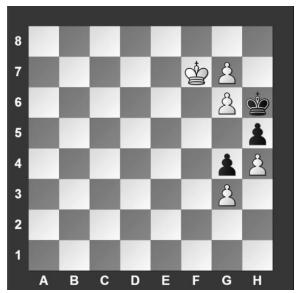
#13. White to move



What is White's best move?

- a) ②×a8
- b) **₩×h6**
- c) 營×d7
- d) 🖺 g4

#15. White to move



What piece should White promote to?

- a) Queen
- b) Rook
- c) Bishop
- d) Knight

#14. White to move



What is White's best move?

- c) 2g5
- d) **₩c2**

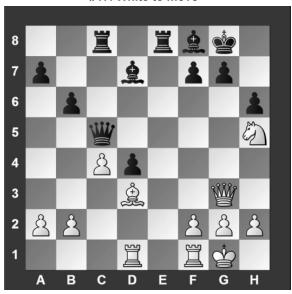
#16. White to move



What is White's best move?

- b) **Ad4**
- c) 置e1
- d) **f4**

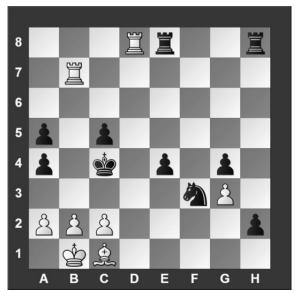
#17. White to move



What is White's best move?

- a) **₩**×**g**7
- b) **2**f6
- c) **b4**
- d) 🖾 × g7

#19. White to move



If White can checkmate Black in three moves, what's the *first* move?

- a) Ad2
- b) **営d1**
- c) c3
- d) **b**3

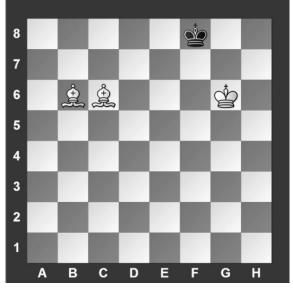
#18. White to move



What is White's best move?

- a) 置e3
- b) **≜**×**f**4
- c) 買e1
- d) **公e6**

#20. White to move



With the best play, how many moves will it take White to checkmate Black?

- a) 1
- b) 2
- c) 3
- d) 4

IJĬL

University Interscholastic League A+ Chess Puzzle Contest 2019-2020 Spring — Grades 4 & 5

ANSWER KEY

<u>Test</u>

1.	A	11. C
2.	С	12. A
3.	В	13. C
4.	A	14. B
5.	С	15. D
6.	В	16. B
7.	С	17. B
8.	A	18. A
9.	A	19. D
10	.C	20. C

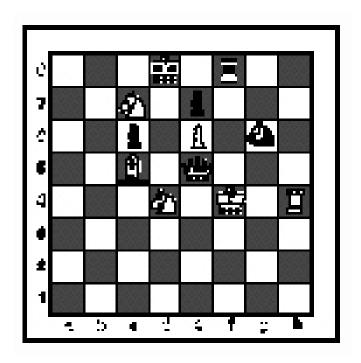
Tiebreaker

1.	В	5.	В
2.	A	6.	D
3.	С	7.	Α
4.	D	8.	С

SPRING DISTRICT 2019-2020

A+ ACADEMICS





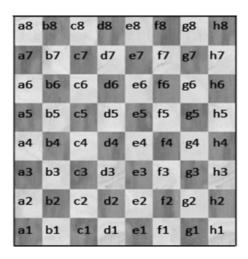
Chess Puzzle Solving

grades 6, 7, 8

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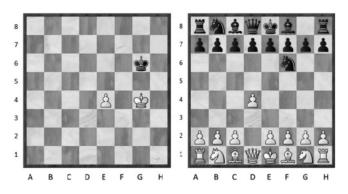


Each chessman car also be represented by a symbol, except for the pawn. (Figurine Notation)
4
쌉
罩
2
2
a-h (We write the file it's on.)

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At right are two sample moves.

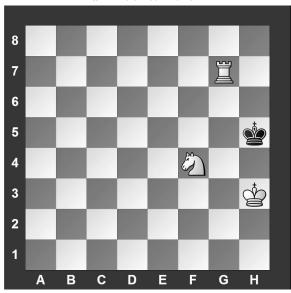
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White has just played **e4**.

Black has just played ... Nf6.

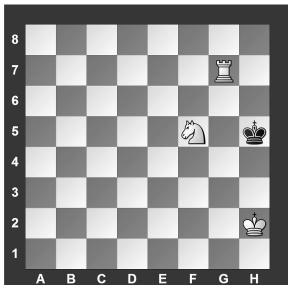
#1. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

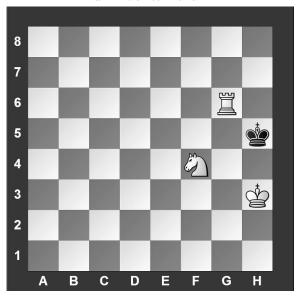
#3. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

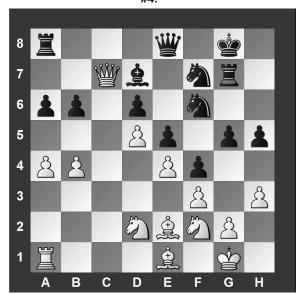
#2. Black to move



What term best describes this situation?

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- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

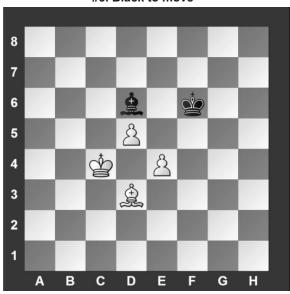
#4.



Which side has material advantage?

- a) White
- b) It is even.
- c) Black
- d) It is not possible to tell.

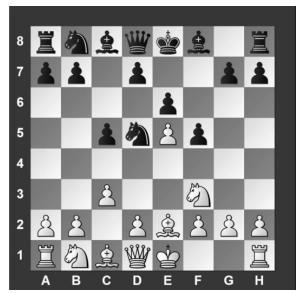
#5. Black to move



With the best moves, what is the outcome of the game?

- a) White wins.
- b) Draw.
- c) Black wins.
- d) It is not possible to tell.

#7. White to move



Black just played f7 to f5. Which pawn can be captured?

- a) Black's b-pawn
- b) Black's d-pawn
- c) Black's f-pawn
- d) White can't capture a pawn

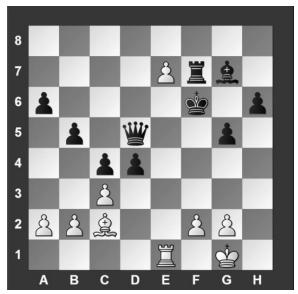
#6. White to move



Which move is possible for White?

- a) Short Castle.
- b) Long Castle.
- c) Both A and B.
- d) Neither A or B.

#8. White to move



What piece should White promote to?

- a) Queen
- b) Rook
- c) Knight
- d) Bishop

UIL Chess Puzzle Solving—Spring District 2019-2020 —Grades 6-8

#9. White to move



What is White's best move?

- a) $f \times g5$
- c) **A**×a6
- d) 🗸×f7

#11. White to move



What is White's best move?

- a) 公×f6
- b) &×c6
- c) ②×b6
- d) 營×e4

#10. White to move



What is White's best move?

- a) e×d5
- b) **公d6**
- c) **b**3
- d) **₩a3**

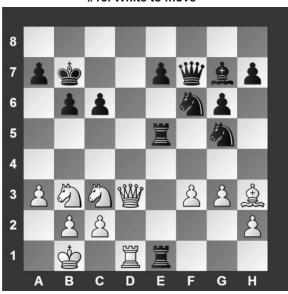
#12. White to move



Which piece should White capture?

- a) Bishop
- b) Rook
- c) Knight
- d) Pawn

#13. White to move



White can checkmate Black in two moves, what is the *first* move?

- a) Ac8
- b) **७d7**
- c) 2 a5
- d) **₩a6**

#15. White to move



What is White's best move?

- a) **쌀**×**b**7
- c) 2 c7
- d) **₩e3**

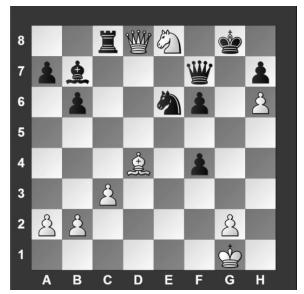
#14. White to move



What is White's best move?

- a) **₩h3**
- b) **営f8**
- c) 買d8
- d) 🗳 f3

#16. White to move



What is White's best move?

- a) **公d6**
- b) **∜**×**f**6
- c) 2 g7
- d) 公×f6

#17. White to move



What is White's best move?

- a) **置h5**
- b) **国h3**
- d) Ah5

#19. White to move



If White can checkmate Black in two moves, what's the *first* move?

- a) **₩f6**
- b) **≜**×e5
- c) ∰×g8
- d) **₩c8**

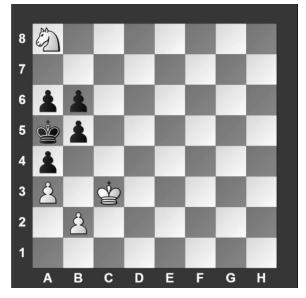
#18. White to move



What is White's best move?

- a) **∜**×**b**7
- b) **₩×e6**
- c) **国h3**
- d) **₩c3**

#20. White to move



With the best play, how many moves will it take White to checkmate Black?

- a) 1
- b) 2
- c) 3
- d) 4

Sil

University Interscholastic League A+ Chess Puzzle Contest 2019-2020 Spring — Grades 6, 7, and 8 ANSWER KEY

<u>Test</u>

1. C 11. A 2. A 12. B 3. B 13. D 4. C 14. C 5. B 15. A 6. D 16. D 7. C 17. C 8. C 18. B 9. D 19. A 10. B 20. B

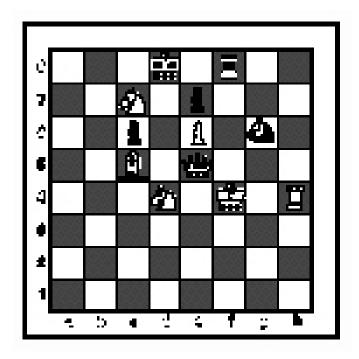
Tiebreaker

B
 A
 A
 C
 A
 B
 B
 B
 B
 C
 A
 A
 D
 B
 B
 C
 A
 B
 C
 D
 B
 C
 D
 E
 D

SPRING DISTRICT 2019-2020

A+ ACADEMICS

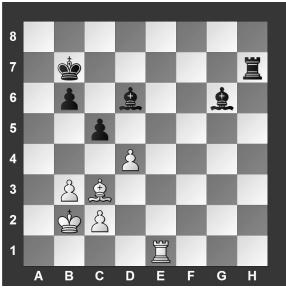




Chess Puzzle Solving TIEBREAKER - ALL GRADES

DO NOT OPEN TEST
UNTIL TOLD TO DO SO

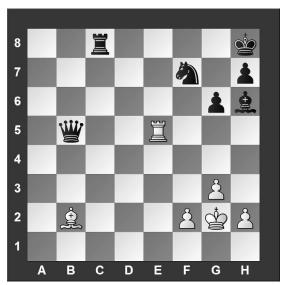
#1. White to move



What is White's best move?

- a) $d \times c5$
- b) **罩e6**
- d) d5

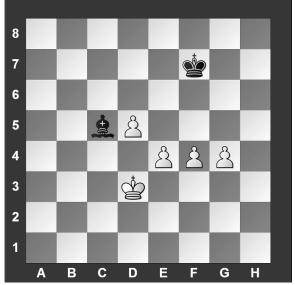
#3. White to move



What is White's best move?

- b) **営h5**
- c) **罩e8**

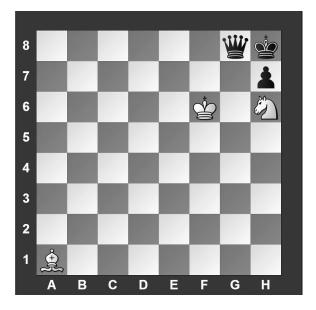
#2. White to move



What should be the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

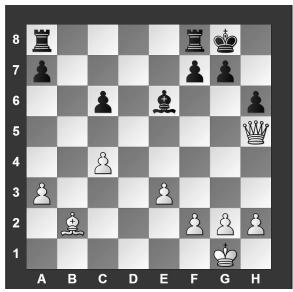
#4. White to move



What is White's best move?

- a) **@e7**
- b) **\$f5**
- c) 公×g8
- d) **公f**7

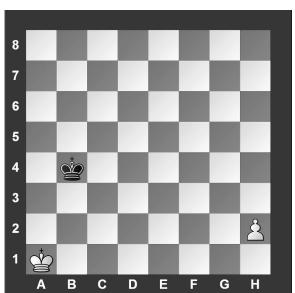
#5. White to move



What is White's best move?

- a) **₩g4**
- b) **₩e5**
- c) **≜**×**g**7
- d) **f4**

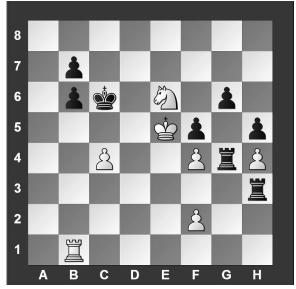
#7. White to move



With the best play, what is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

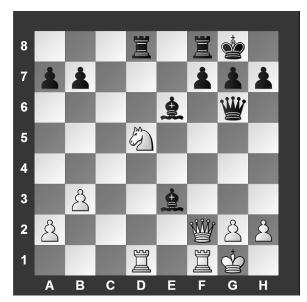
#6. White to move



What is White's best move?

- a) **4**3**d**4
- b) c5
- c) f3
- d) 買d1

#8. White to move



What is White's best move?

- a) ∰×**e**3
- b) 公×e3
- c) 2 e7
- d) 2 f4