

CONTESTANT NUMBER:

**FOR GRADER USE ONLY**

Test/Tiebreaker (#correct)

\_\_\_\_ / \_\_\_\_ Initials \_\_\_\_

\_\_\_\_ / \_\_\_\_ Initials \_\_\_\_

Papers contending to place:

\_\_\_\_ / \_\_\_\_ Initials \_\_\_\_



**University Interscholastic League  
A+ Chess Puzzle Contest • Answer Sheet**

*Write your contestant number in the upper right corner, and circle your grade below.*

**Circle Grade Level:    2    3    4    5    6    7    8**

**Test** (*circle only one answer for each question*)

1.    a    b    c    d

2.    a    b    c    d

3.    a    b    c    d

4.    a    b    c    d

5.    a    b    c    d

6.    a    b    c    d

7.    a    b    c    d

8.    a    b    c    d

9.    a    b    c    d

10.   a    b    c    d

11.   a    b    c    d

12.   a    b    c    d

13.   a    b    c    d

14.   a    b    c    d

15.   a    b    c    d

16.   a    b    c    d

17.   a    b    c    d

18.   a    b    c    d

19.   a    b    c    d

20.   a    b    c    d

*Questions  
#17- 20  
only for  
Grades 4-8*

**Tiebreaker** (*circle only one answer for each question*)

1.    a    b    c    d

2.    a    b    c    d

3.    a    b    c    d

4.    a    b    c    d

5.    a    b    c    d

6.    a    b    c    d

7.    a    b    c    d

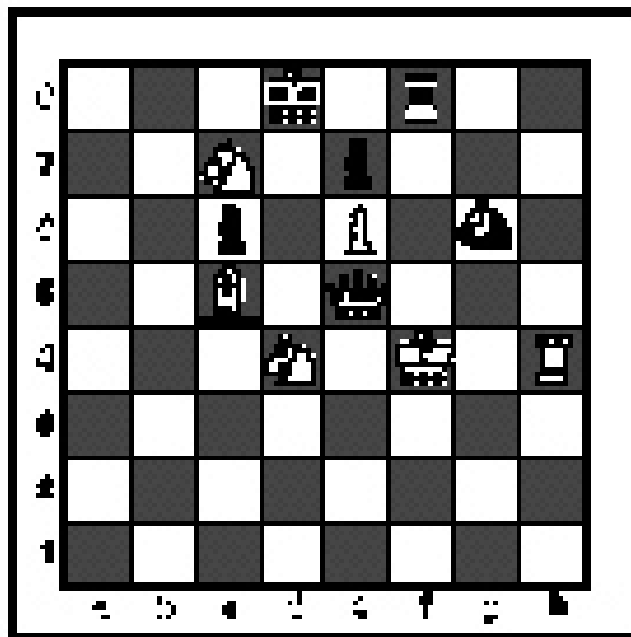
8.    a    b    c    d

# INVITATIONAL 2022-2023

## A+ ACADEMICS



University Interscholastic League



# Chess Puzzle Solving

grades 2 & 3

**DO NOT OPEN TEST  
UNTIL TOLD TO DO SO**

## How to read and answer questions on this test

- To answer the questions on this test, you'll need to know how to read chess moves. It's simple to do.
- Every square on the board has an "address" made up of a letter and a number.

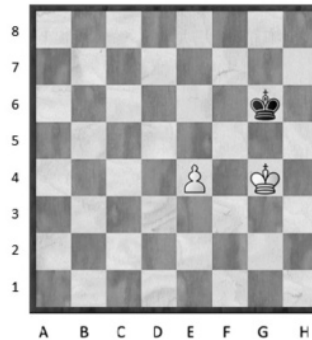


Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
King	
Queen	
Rook	
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Knight	
Pawn	<b>a-h</b> (We write the file it's on.)

- To make them easy to read, the questions on this test use the figurine piece symbols on the right, above.
- When answering the puzzle questions, remember that white pawns move "up" the diagrams. Black pawns move "down" the diagrams.

At right are two sample moves.

If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.

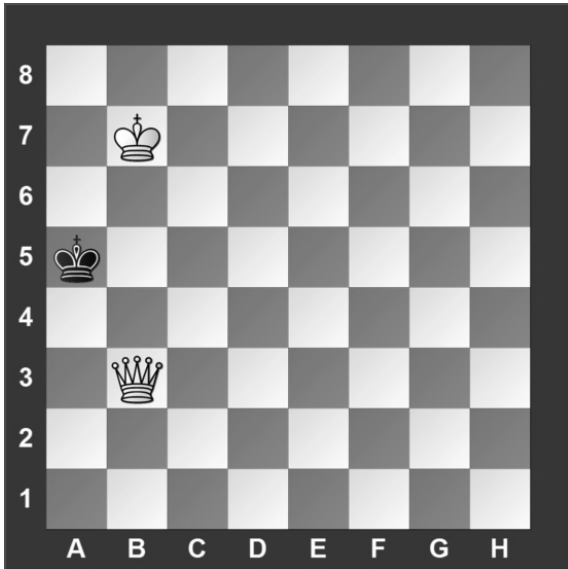


White has just played **e4**.



Black has just played ... **Nf6**.

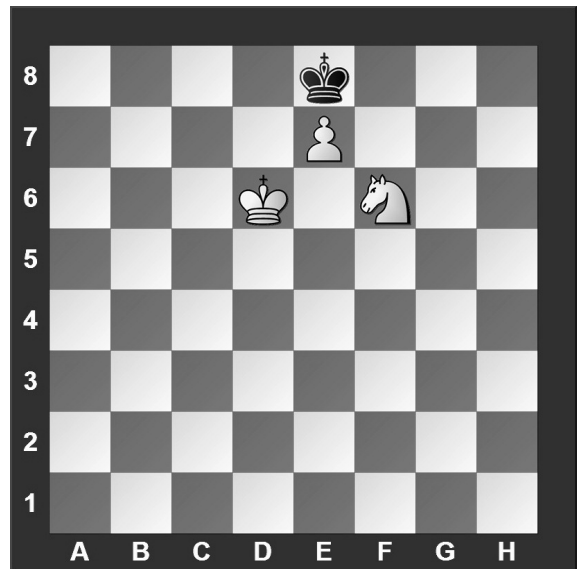
#1. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

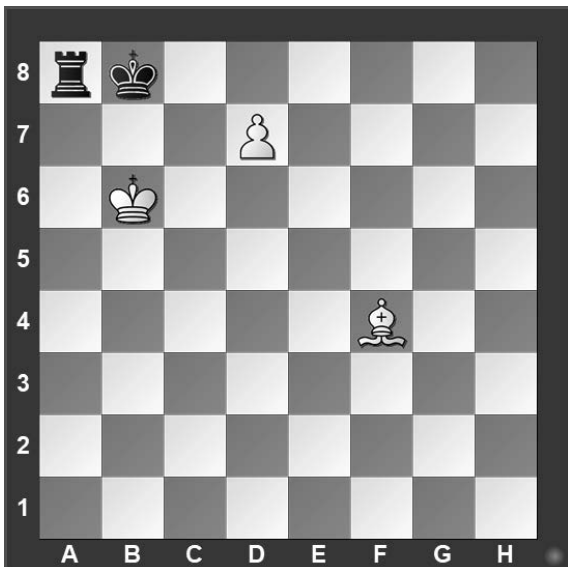
#2. Black to move



What term best describes this situation?

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- d) None of the above.

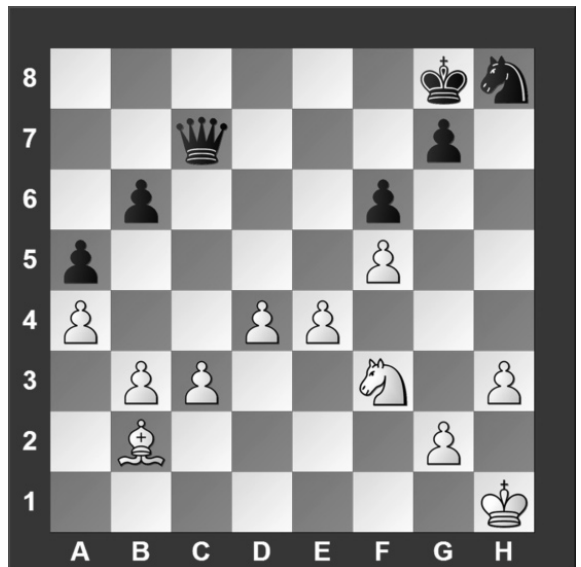
#3. Black to move



What term best describes this situation?

- a) Black is in check.
- b) Black is in stalemate.
- c) Black is in checkmate.
- d) None of the above.

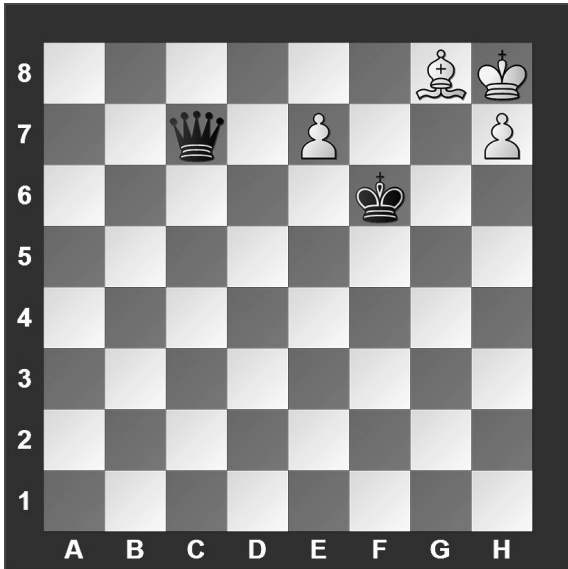
#4.



Which side has material advantage?

- a) White
- b) Black
- c) It's even.
- d) It's not possible to tell without knowing who is to move.

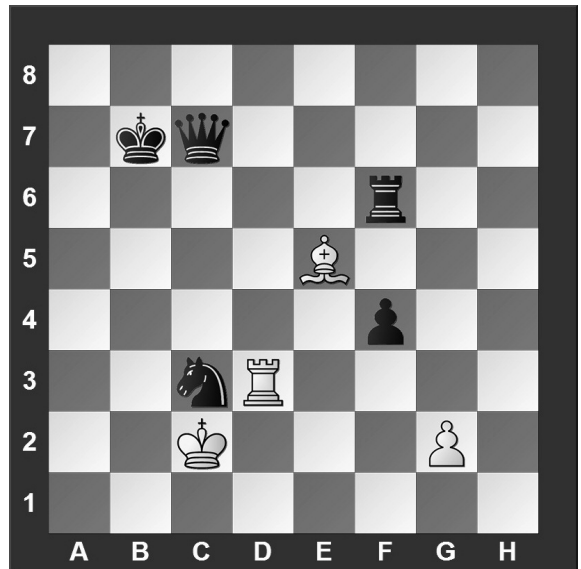
#5. White to move



What piece should White promote to?

- a) Queen.
- b) Bishop.
- c) Rook.
- d) Knight.

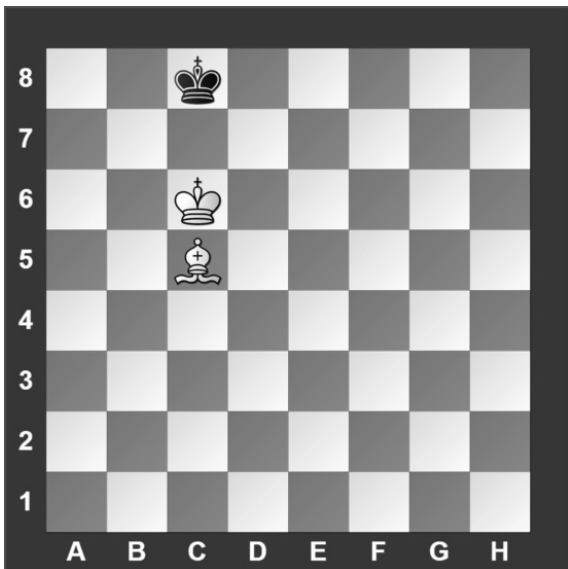
#6. White to move



What piece should White capture?

- a) Queen
- b) Knight
- c) Rook
- d) Pawn

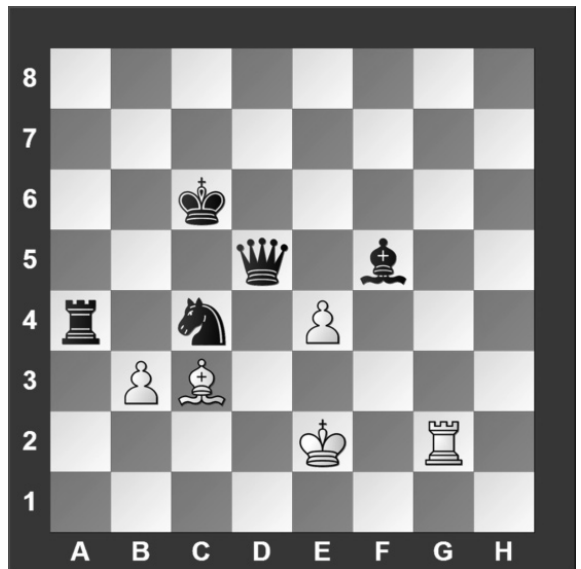
#7. White to move



What is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

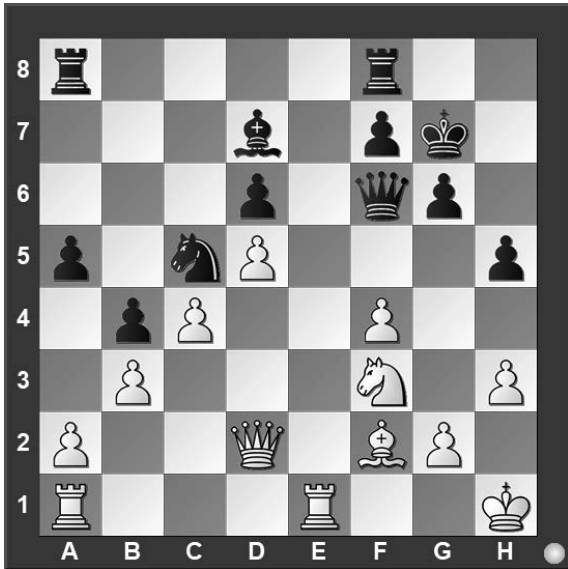
#8. White to move



What piece should white capture?

- a) Black's queen.
- b) Black's knight.
- c) Black's bishop.
- d) Black's rook.

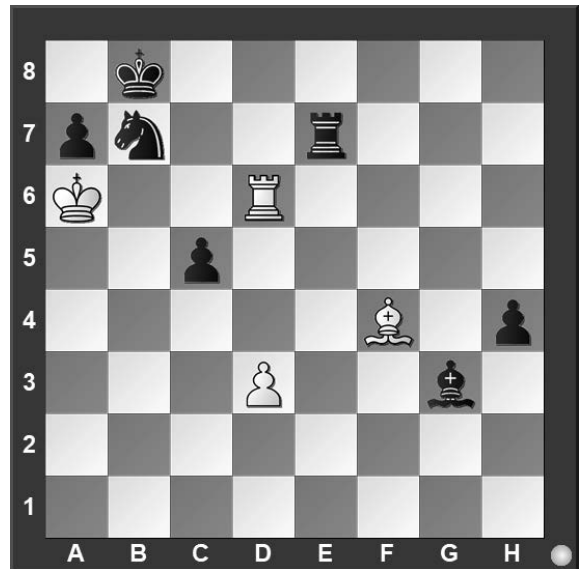
#9. White to move



What is White's best move?

- a)  $\text{Qh4}$
- b)  $\text{Qd4}$
- c)  $\text{Qxc5}$
- d)  $\text{Ng5}$

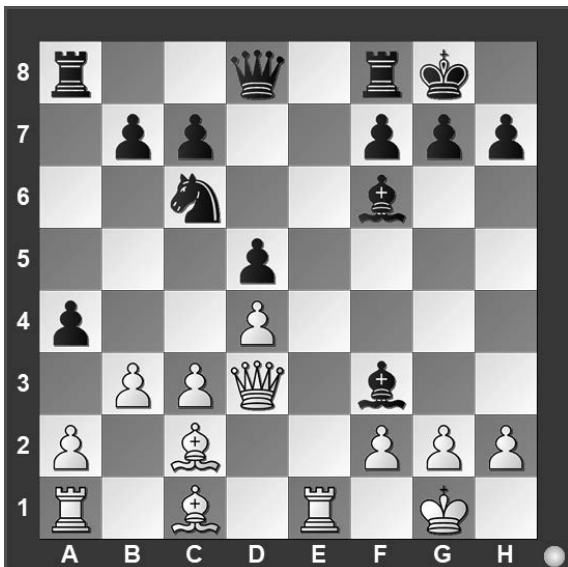
#10. White to move



If White can checkmate Black in one move, what is the checkmating move?

- a)  $\text{Rd7}$
- b)  $\text{Rd8}$
- c)  $\text{Rc6}$
- d) There is no checkmate

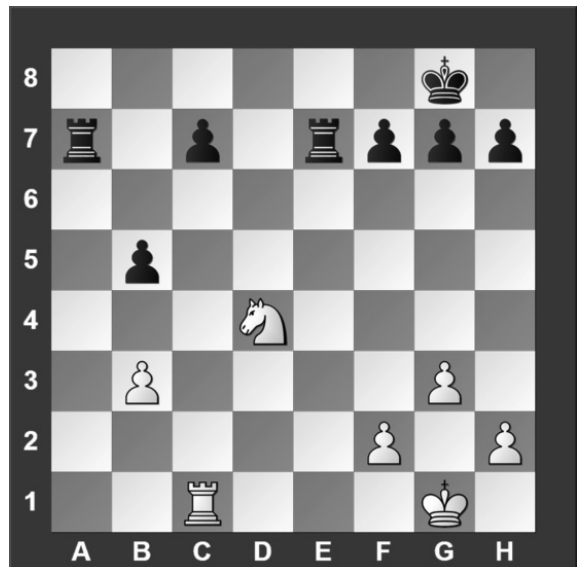
#11. White to move



What is White's best move?

- a)  $\text{Qxf3}$
- b)  $\text{gxf3}$
- c)  $\text{Qxh7}$
- d)  $\text{bxa4}$

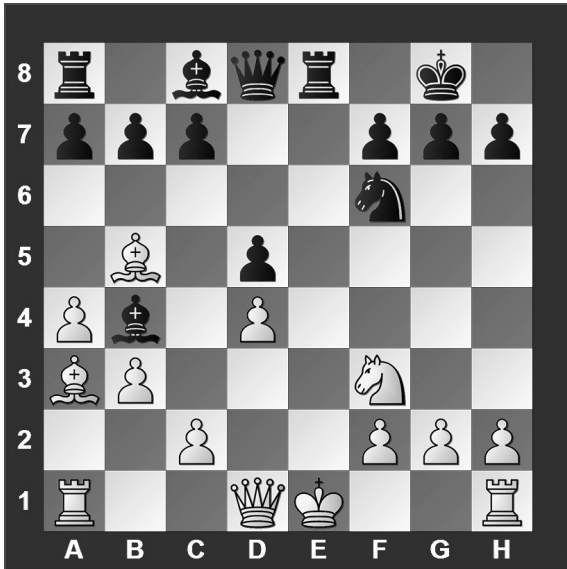
#12. White to move



What is White's best move?

- a)  $\text{Qc6}$
- b)  $\text{Qf5}$
- c)  $\text{Rxc7}$
- d)  $\text{b4}$

#13. White to move



Which move is possible for White?

- a) Short castle.
- b) To capture the bishop.
- c) To capture the rook.
- d) Move the king to f1.

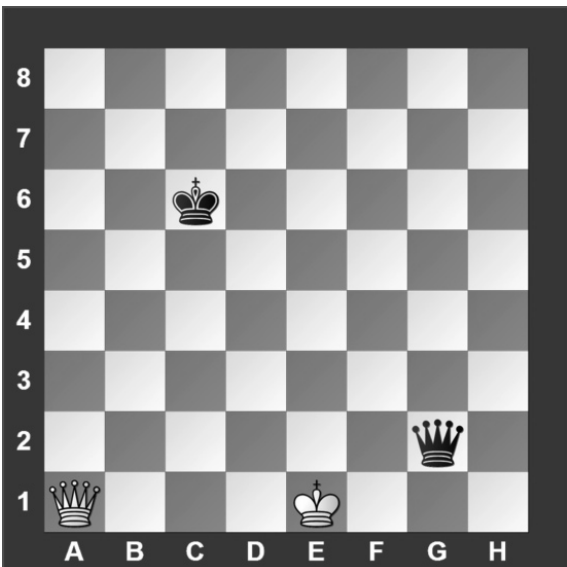
#14. White to move



Black just played f7 to f5. Which pawn can White capture?

- a) Black's a-pawn.
- b) Black's b-pawn.
- c) Black's f-pawn.
- d) Black's g-pawn.

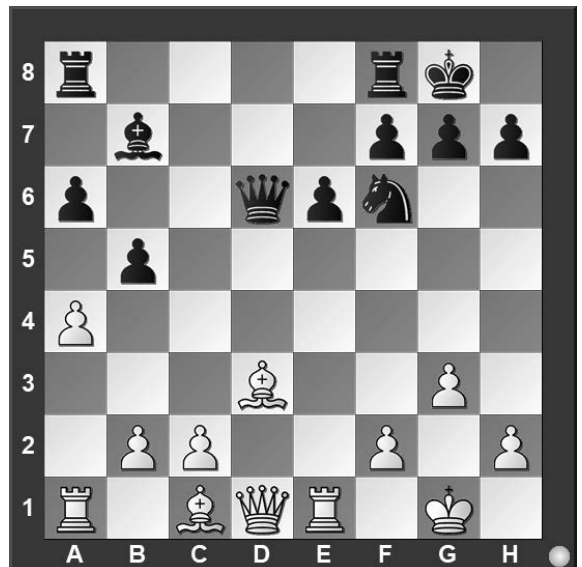
#15. White to move



What is White's best move?

- a) ♔f6
- b) ♔c3
- c) ♔c1
- d) ♔a8

#16. White to move



What is White's best move?

- a) a×b5
- b) ♔f4
- c) ♔×h7
- d) ♔g5



**University Interscholastic League  
A+ Chess Puzzle Contest  
2022-2023 Invitational — Grades 2 & 3**

**ANSWER KEY**

**Test**

- |       |       |
|-------|-------|
| 1. B  | 11. C |
| 2. C  | 12. A |
| 3. C  | 13. D |
| 4. B  | 14. C |
| 5. D  | 15. D |
| 6. A  | 16. C |
| 7. C  |       |
| 8. A  |       |
| 9. B  |       |
| 10. B |       |

**Tiebreaker**

- |      |      |
|------|------|
| 1. A | 5. A |
| 2. A | 6. D |
| 3. C | 7. D |
| 4. B | 8. A |

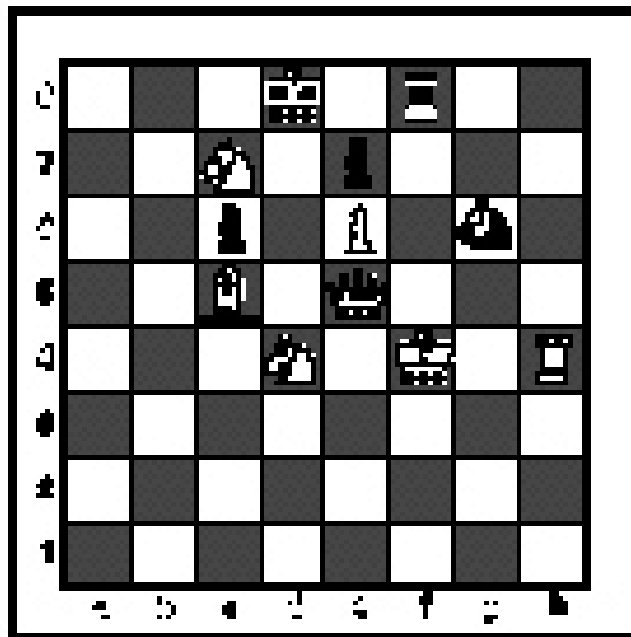


# INVITATIONAL 2022-2023

## A+ ACADEMICS



University Interscholastic League



# Chess Puzzle Solving

grades 4 & 5

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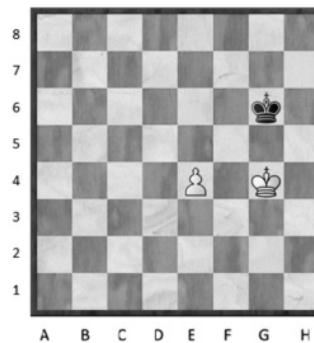


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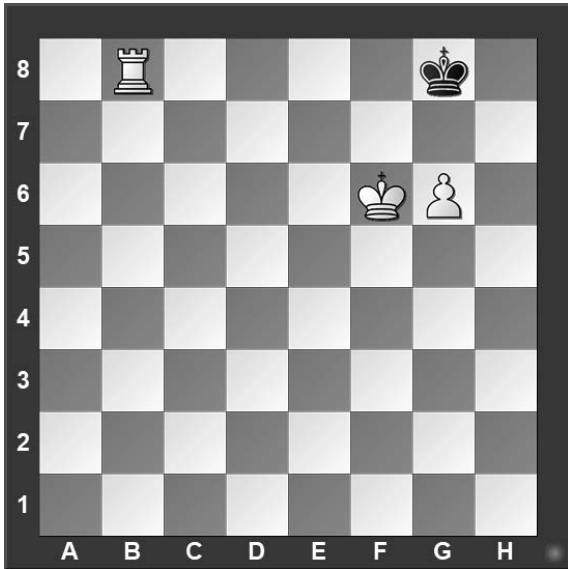


White has just played **e4**.



Black has just played ... **Nf6**.

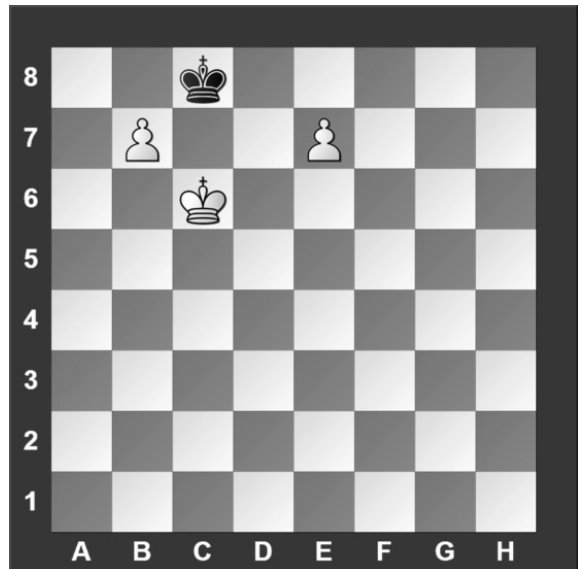
#1. Black to move



What term best describes this situation?

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- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

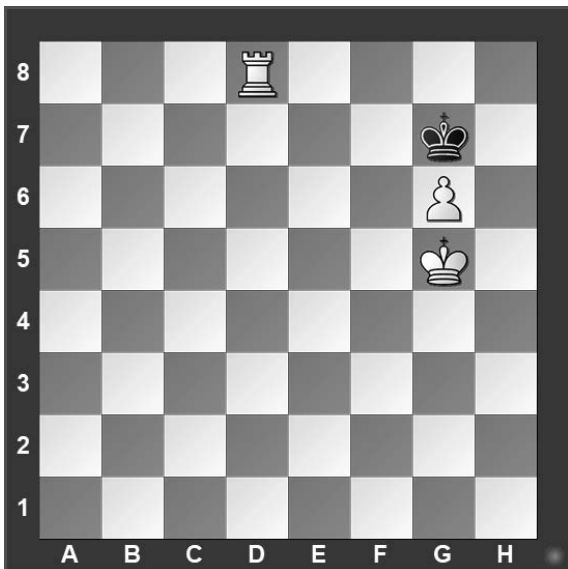
#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#3 Black to move.



What term best describes this situation?

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- c) Black is in check.
- d) None of the above.

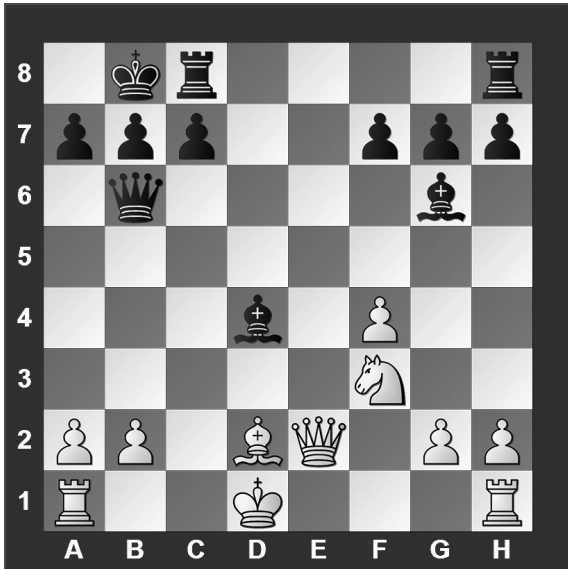
#4.



Which side has material advantage?

- a) White
- b) Black
- c) It's even.
- d) It's not possible to tell without knowing who is to move.

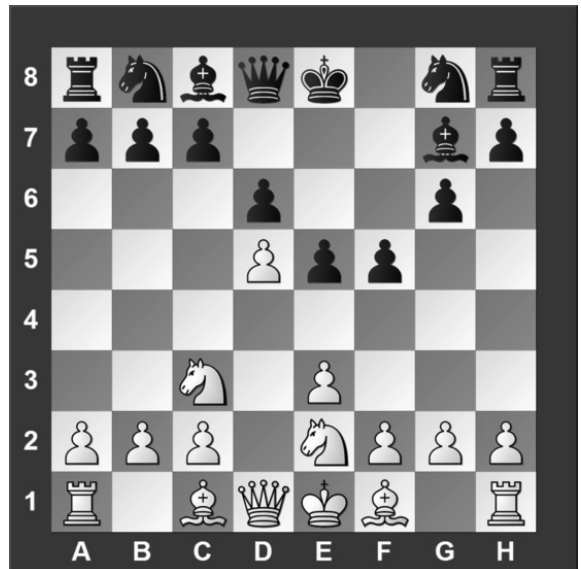
#5. White to move



Which move below is possible for White?

- a) Short Castle.
- b) Long Castle.
- c) Capture the bishop.
- d) All of the above.

#6. White to move



Black just played e7 to e5. Which pawn can be captured?

- a) Black's e-pawn
- b) Black's f-pawn
- c) Black's g-pawn
- d) White can't capture a pawn.

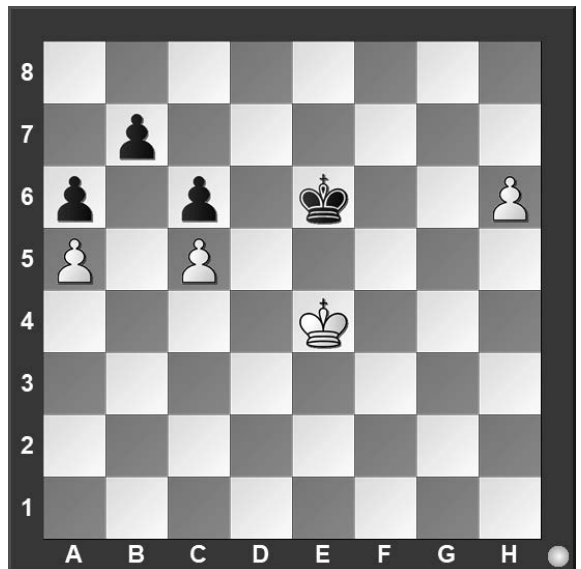
#7. White to move



What is White's best move?

- a) ♖a5
- b) ♖e5
- c) c6
- d) ♕e4

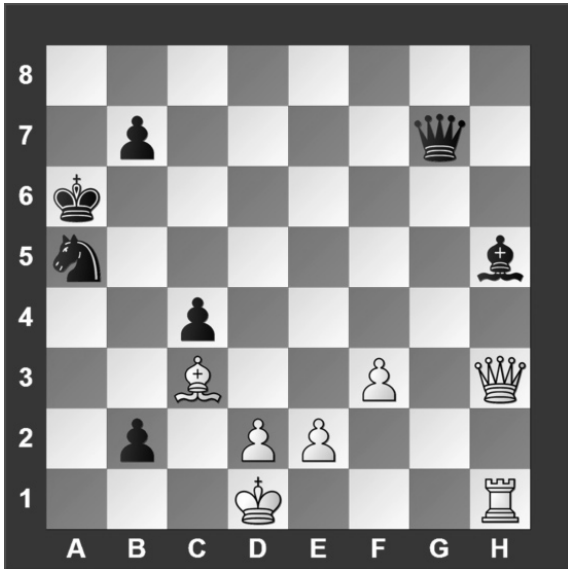
#8. White to move



With the best play, what is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

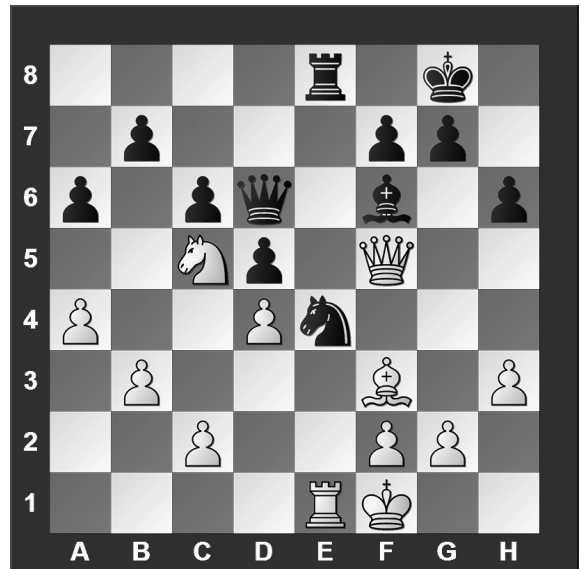
#9. White to move



What piece should White capture?

- a) Queen
- b) Bishop
- c) Knight
- d) Pawn

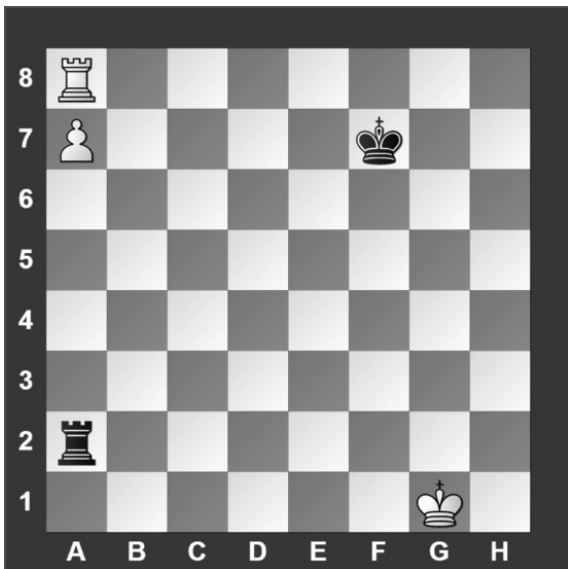
#10. White to move



What is White's best move?

- a)  $\text{N} \times \text{e4}$
- b)  $\text{B} \times \text{e4}$
- c)  $\text{Q} \times \text{e4}$
- d)  $\text{K} \times \text{e4}$

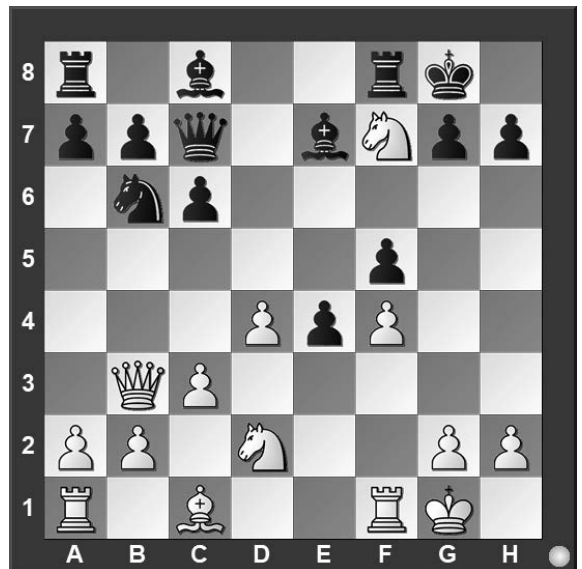
#11. White to move



What is White's best move?

- a)  $\text{R} \text{d8}$
- b)  $\text{R} \text{f8}$
- c)  $\text{R} \text{h8}$
- d)  $\text{K} \text{h1}$

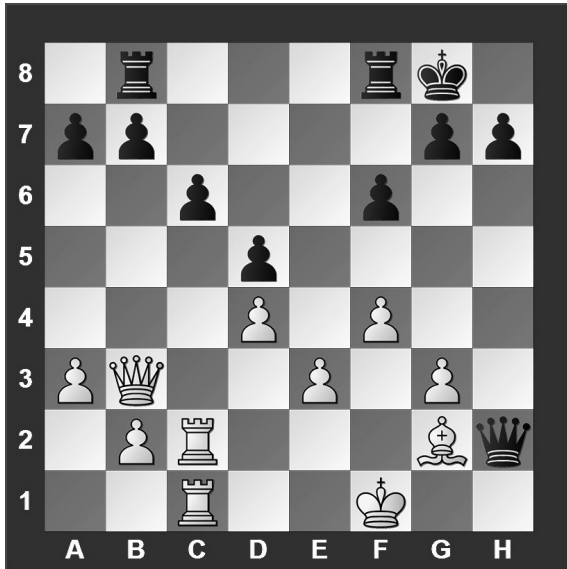
#12. White to move



If White can checkmate Black in three moves, what is the first move?

- a)  $\text{N} \text{g5}$
- b)  $\text{N} \text{e5}$
- c)  $\text{N} \text{h6}$
- d)  $\text{N} \text{d6}$

#13. White to move



What is White's best move?

- a) ♔×b7
- b) ♖×c6
- c) ♗×d5
- d) ♕e1

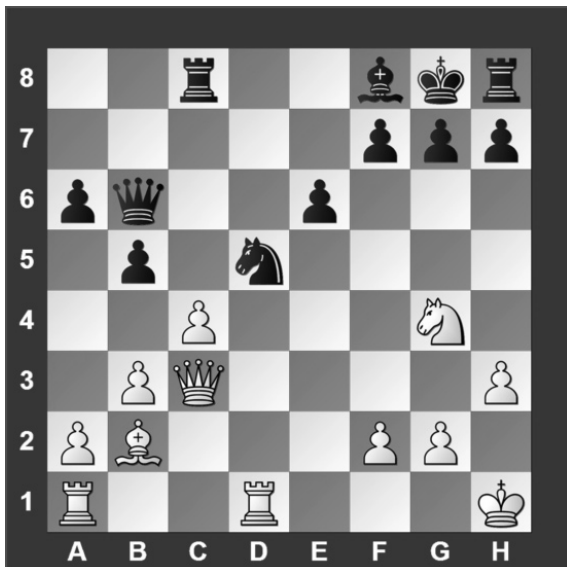
#14. White to move



If White can checkmate Black in two moves, what is the *first* move?

- a) ♖×f6
- b) ♖×c5
- c) ♖d6
- d) ♖g3

#15. White to move



What is White's best move?

- a) ♔×g7
- b) ♖h6
- c) c×d5
- d) ♖×d5

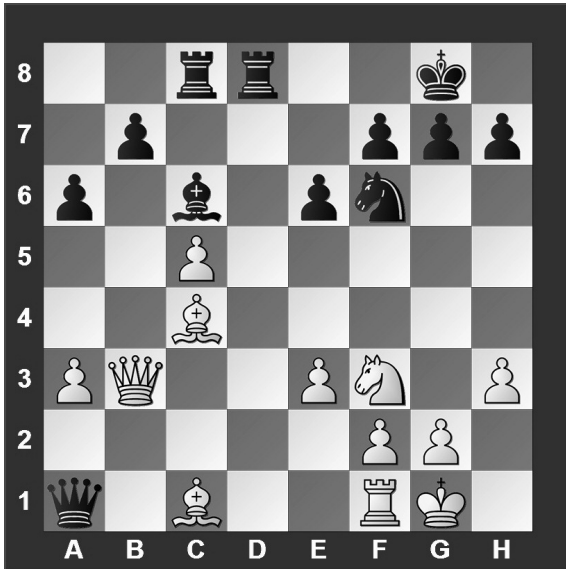
#16. White to move



What is White's best move?

- a) ♖×g6
- b) ♖h5
- c) ♗×d1
- d) ♖×d1

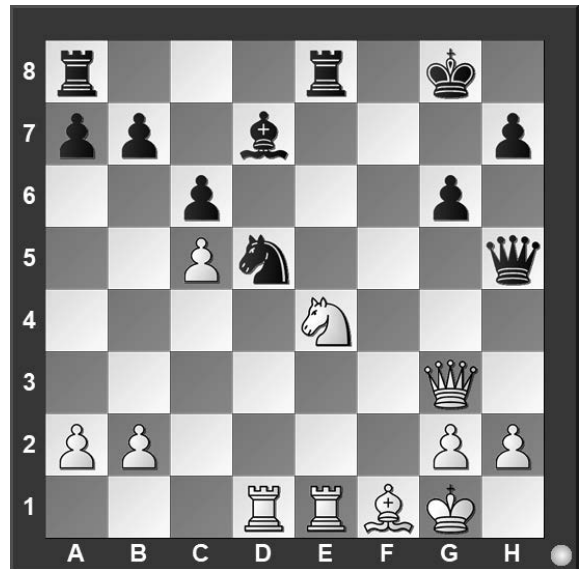
#17. White to move



What is White's best move?

- a) ♔b2
- b) ♕b2
- c) ♔xe6
- d) ♖e5

#18. White to move



What is White's best move?

- a) ♖d6
- b) ♗f6
- c) ♖xd5
- d) ♔c4

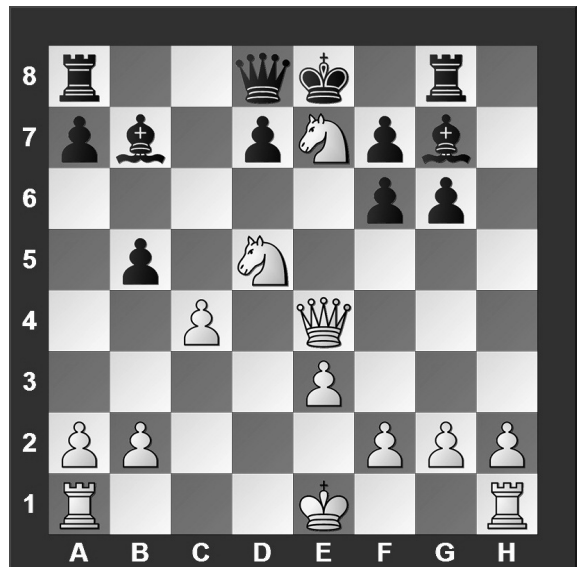
#19. White to move



If White can checkmate Black in three moves, what's the *first* move?

- a) ♕xd7
- b) ♕xh7
- c) ♖g1
- d) ♕h6

#20. White to move



White can checkmate Black in two moves, what's the first move?

- a) ♗xg8
- b) ♗xf6
- c) ♗xg6
- d) ♕xg6



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2022-2023 Invitational — Grades 4 & 5**

**ANSWER KEY**

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| 3. B  | 13. C |
| 4. A  | 14. C |
| 5. C  | 15. B |
| 6. A  | 16. B |
| 7. C  | 17. A |
| 8. A  | 18. C |
| 9. D  | 19. B |
| 10. C | 20. C |

**Tiebreaker**

- |      |      |
|------|------|
| 1. A | 5. A |
| 2. A | 6. D |
| 3. C | 7. D |
| 4. B | 8. A |

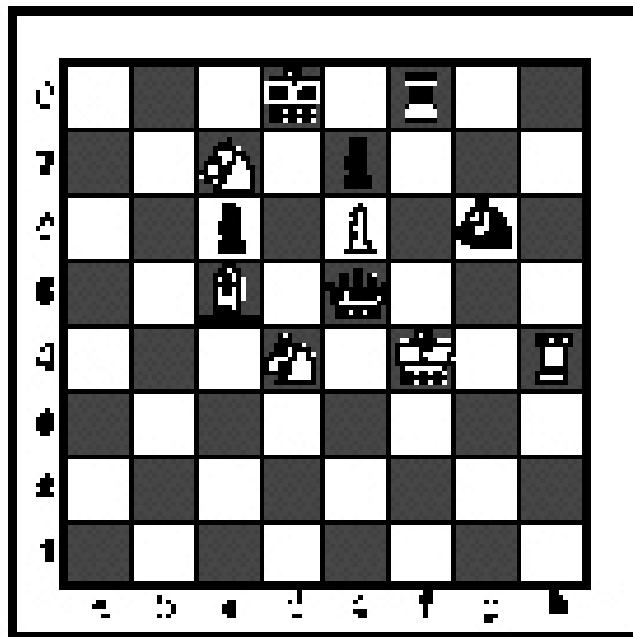


# INVITATIONAL 2022-2023

## A+ ACADEMICS



University Interscholastic League



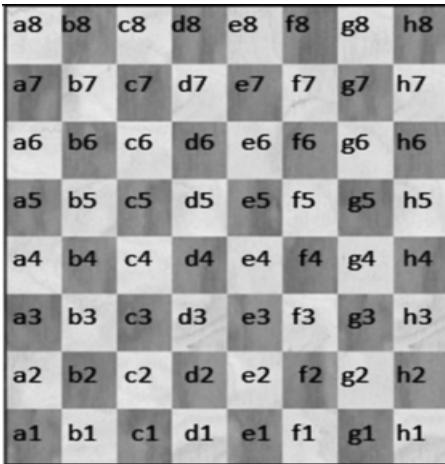
# Chess Puzzle Solving

grades 6, 7, 8

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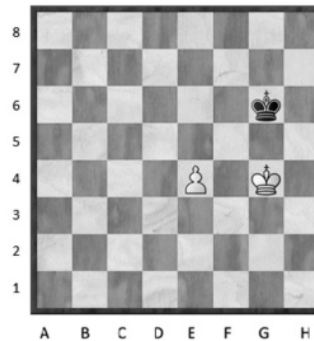


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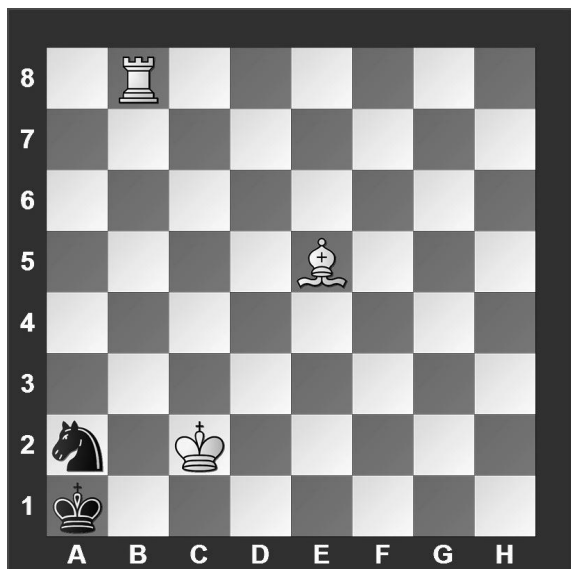


White has just played **e4**.



Black has just played ... **Nf6**.

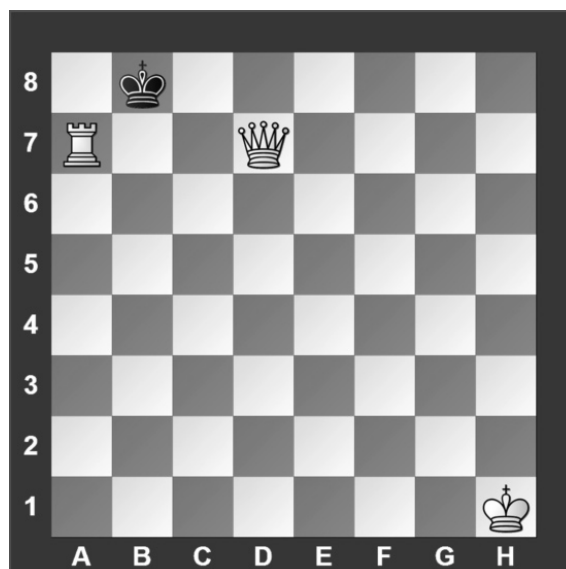
#1. Black to move



What term best describes this situation?

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- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

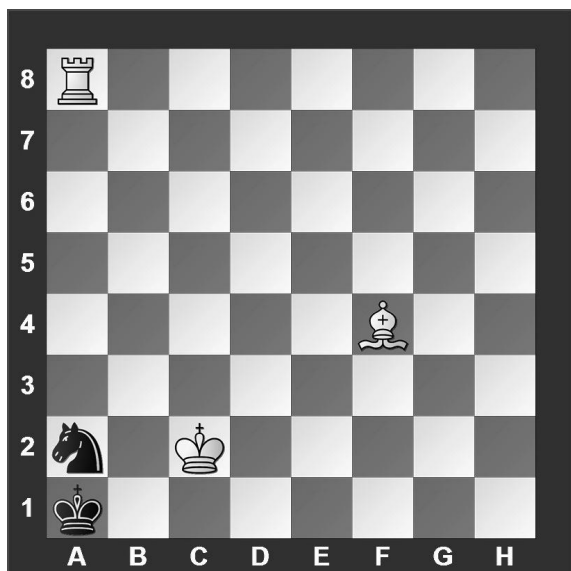
#2. Black to move



What term best describes this situation?

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- c) Black is in check.
- d) None of the above.

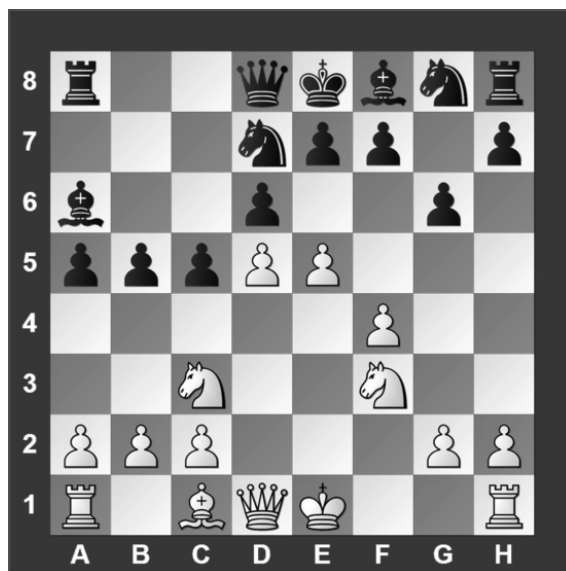
#3. Black to move



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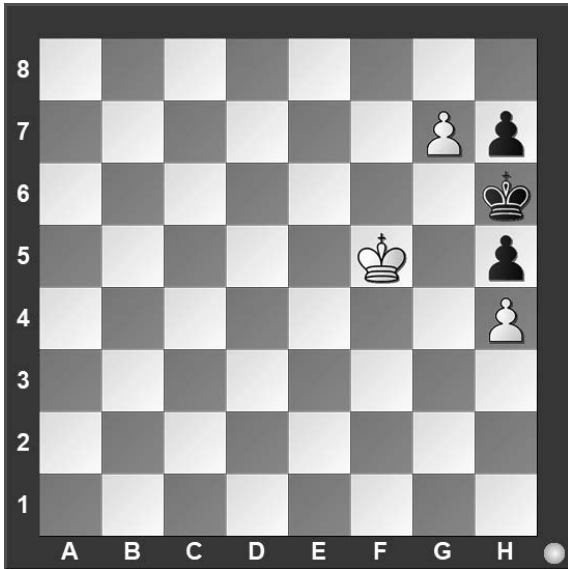
#4.



Black just played c7 to c5. Which pawn can be captured?

- a) Black's b-pawn
- b) Black's d-pawn
- c) Black's c-pawn
- d) All of the above

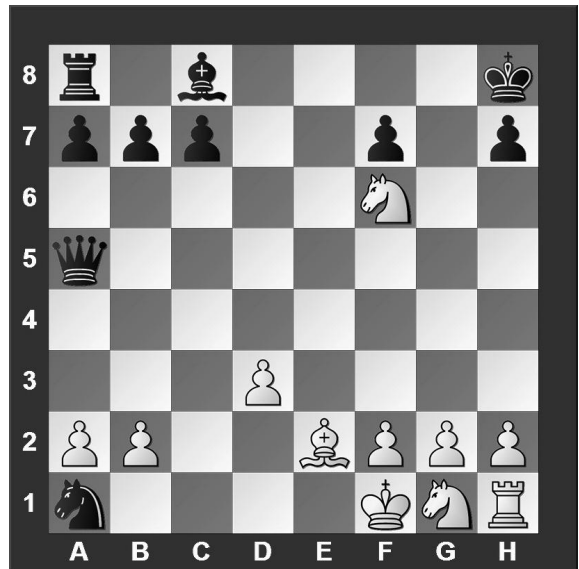
#5. White to move



What piece should White promote to?

- a) Queen
- b) Rook
- c) Bishop
- d) Knight

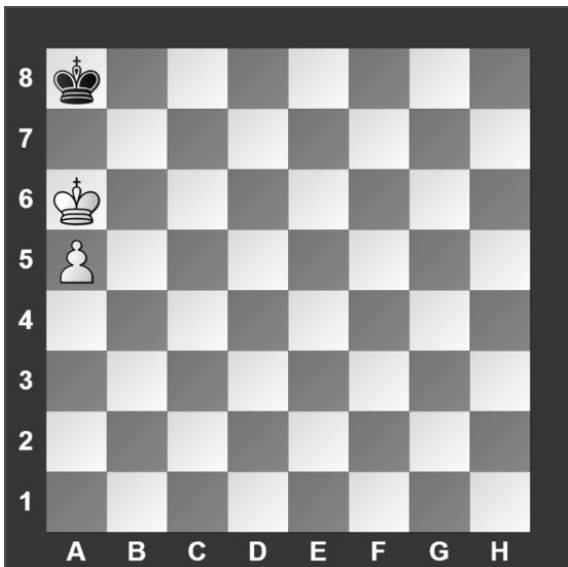
#6.



Which side has material advantage?

- a) White
- b) Black
- c) It's even.
- d) It's not possible to tell without knowing who is to move.

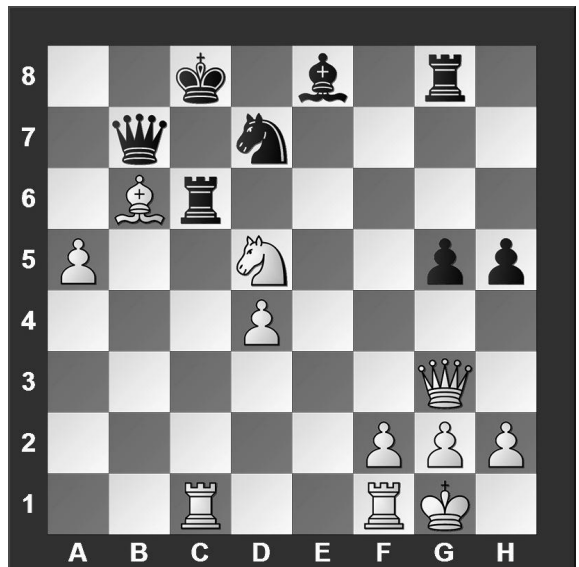
#7. White to move



What is the outcome of the game?

- a) White wins
- b) Black wins
- c) Draw
- d) Impossible to tell

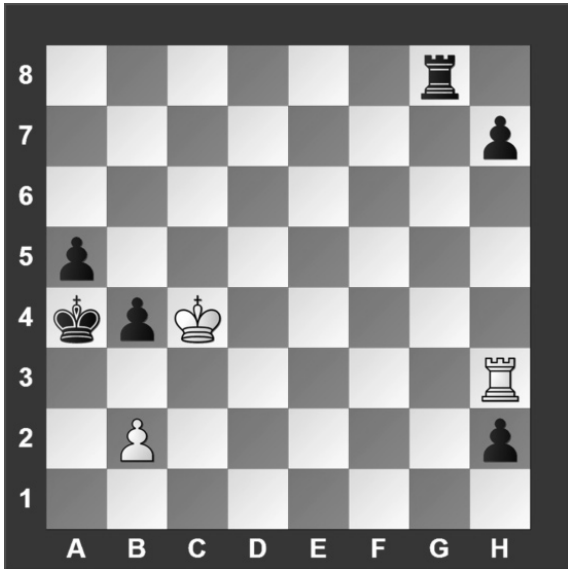
#8. White to move



What is White's best move?

- a) ♔c7
- b) ♖xc6
- c) ♞e7
- d) ♕b8

#9. White to move



White can checkmate Black in two moves, what's the *first* move?

- a) b3
- b) ♖×h7
- c) ♖a3
- d) ♖×h2

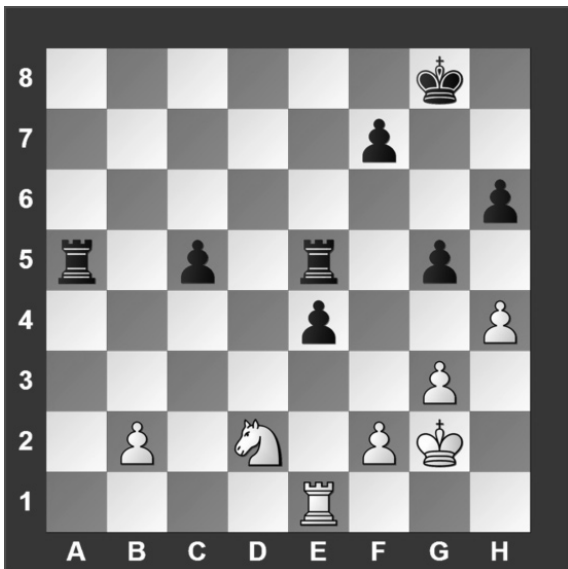
#10. White to move



If White can checkmate Black in two moves, what is the first move?

- a) ♖h8
- b) ♖d3
- c) ♗×g6
- d) ♘e5

#11. White to move



What is White's best move?

- a) ♘×e4
- b) ♘c4
- c) ♖×e4
- d) ♘b3

#12. White to move



What is White's best move?

- a) ♖g1
- b) ♗×d8
- c) ♖×g4
- d) ♖g3

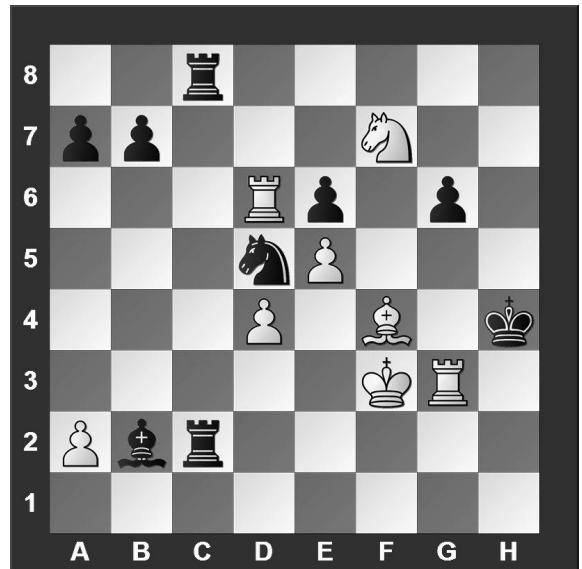
#13. White to move



What piece should White capture?

- a) Queen.
- b) Rook.
- c) Knight.
- d) Pawn.

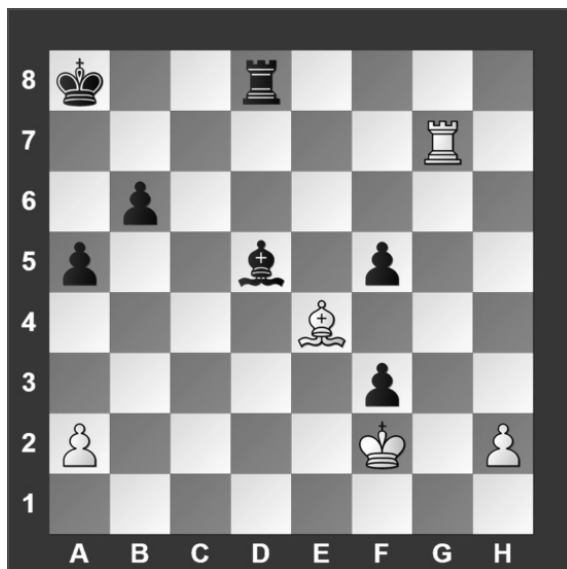
#14. White to move



If White can checkmate Black in two moves, what's the first move?

- a) ♖h3
- b) ♖g4
- c) ♕g5
- d) ♖x d5

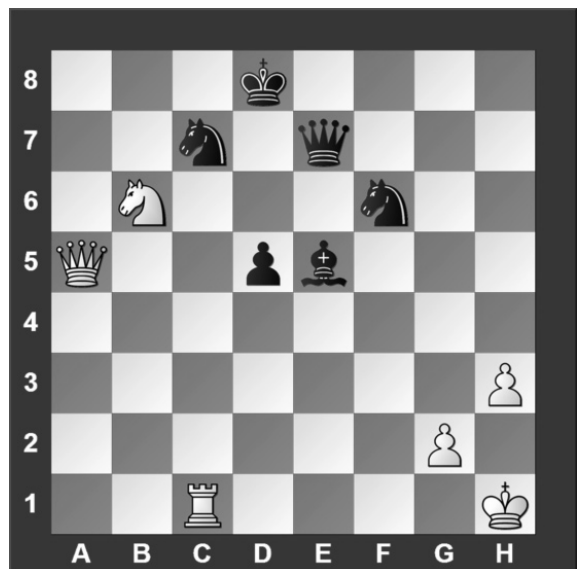
#15. White to move



What is White's best move?

- a) ♕x d5
- b) ♕x f5
- c) ♖g8
- d) ♕x f3

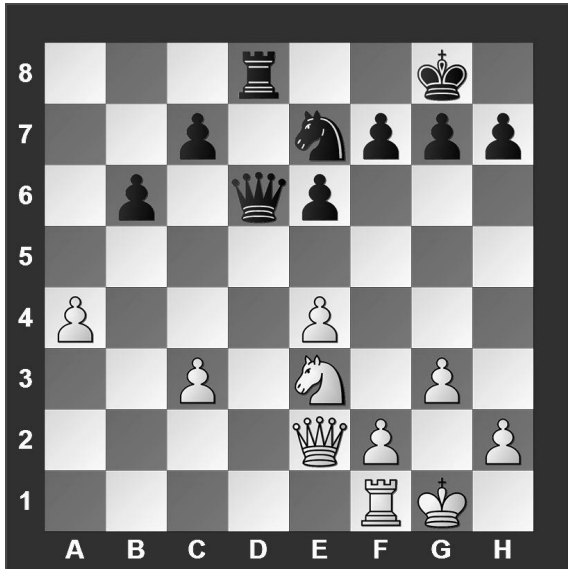
#16. White to move



White can checkmate Black in two moves, what is the *first* move?

- a) ♘x d5
- b) ♚a8
- c) ♖x c7
- d) ♚x d5

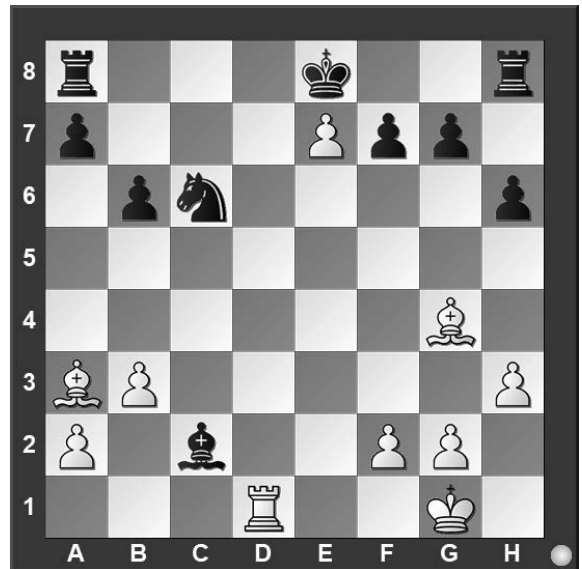
#17. White to move



What is White's best move?

- a) e5
- b) ♘c4
- c) ♖d1
- d) ♔g2

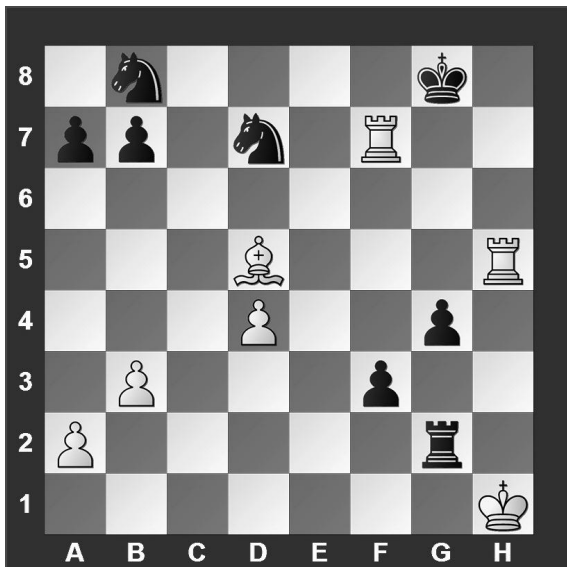
#18. White to move



How many moves does it take to checkmate Black?

- a) 1
- b) 2
- c) 3
- d) There is no checkmate

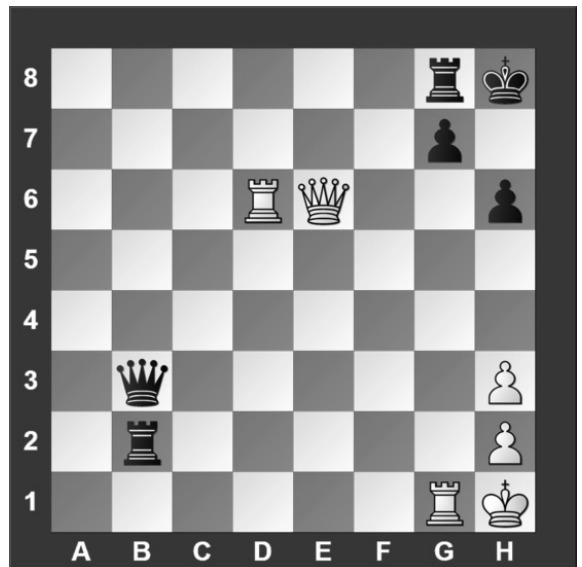
#19. White to move



If White can checkmate Black in two moves, what's the first move?

- a) ♖h8
- b) ♖f8
- c) ♖x d7
- d) ♕x f3

#20. White to move



If White can checkmate Black in two moves, what's the *first* move?

- a) ♔xg8
- b) ♖xg7
- c) ♔xh6
- d) ♔g6



**University Interscholastic League  
A+ Chess Puzzle Contest  
2022-2023 Invitational — Grades 6, 7, and 8  
ANSWER KEY**

**Test**

- |      |       |
|------|-------|
| 1. C | 11. B |
| 2. B | 12. C |
| 3. B | 13. A |
| 4. C | 14. C |
| 5. D | 15. C |
| 6. B | 16. B |
| 7. C | 17. C |
| 8. C | 18. A |
| 9. C | 19. C |
| 10.A | 20. C |

**Tiebreaker**

- |      |      |
|------|------|
| 1. A | 5. A |
| 2. A | 6. D |
| 3. C | 7. D |
| 4. B | 8. A |

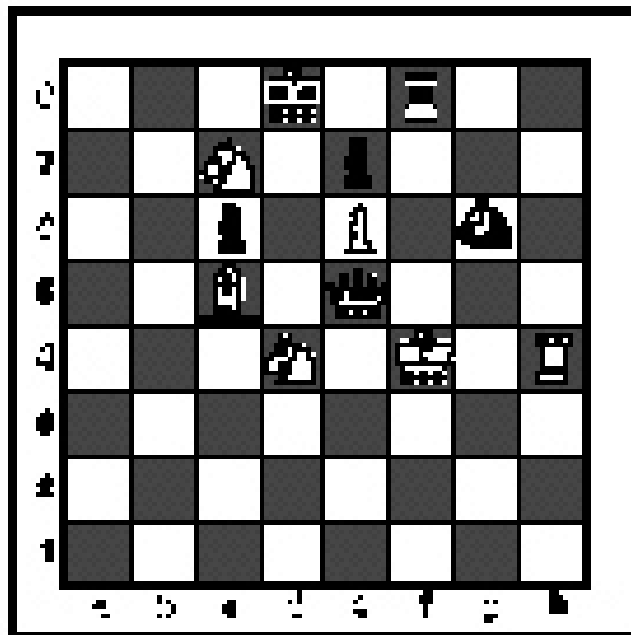


**INVITATIONAL 2022-2023**

**A+ ACADEMICS**



University Interscholastic League

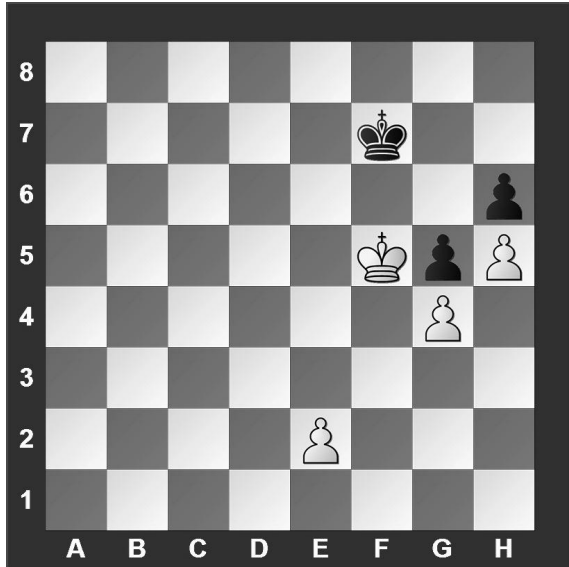


# Chess Puzzle Solving

## TIEBREAKER - ALL GRADES

**DO NOT OPEN TEST  
UNTIL TOLD TO DO SO**

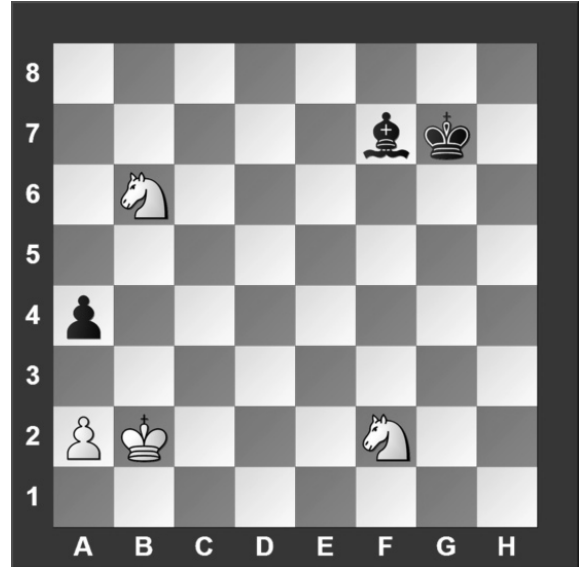
#1. White to move



What should be the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

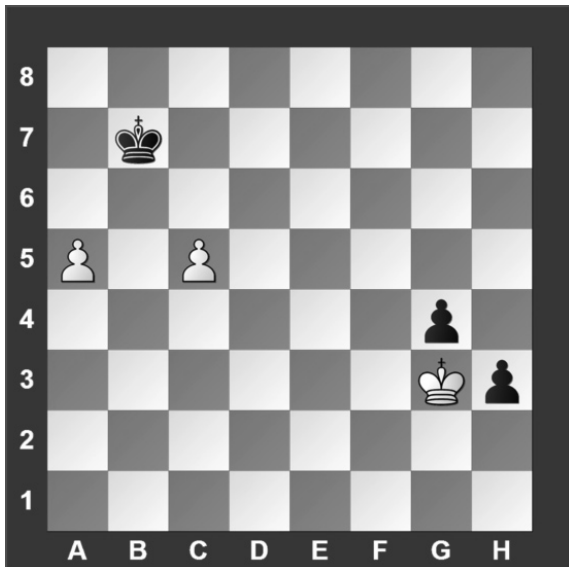
#2. White to move



What is White's best move?

- a) a3
- b) ♘×a4
- c) ♖a3
- d) ♘e4

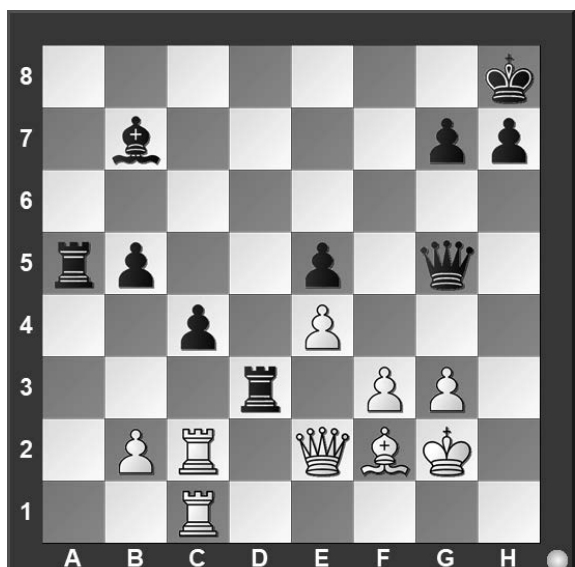
#3. White to move



With the best play, what is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

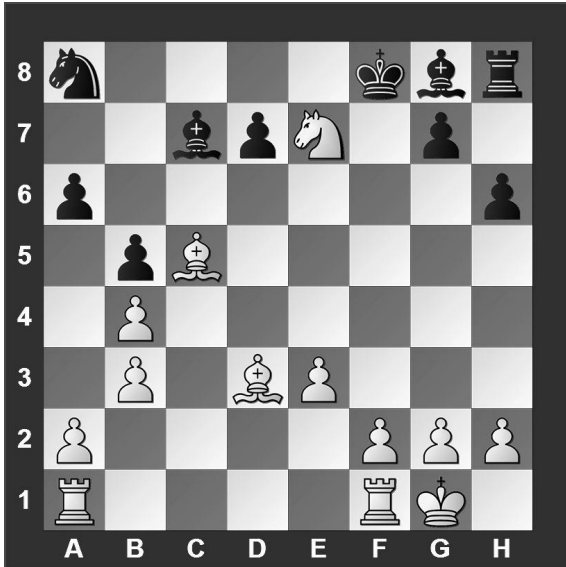
#4. White to move



What is White's best move?

- a) ♖d1
- b) ♖×d3
- c) b4
- d) ♙b6

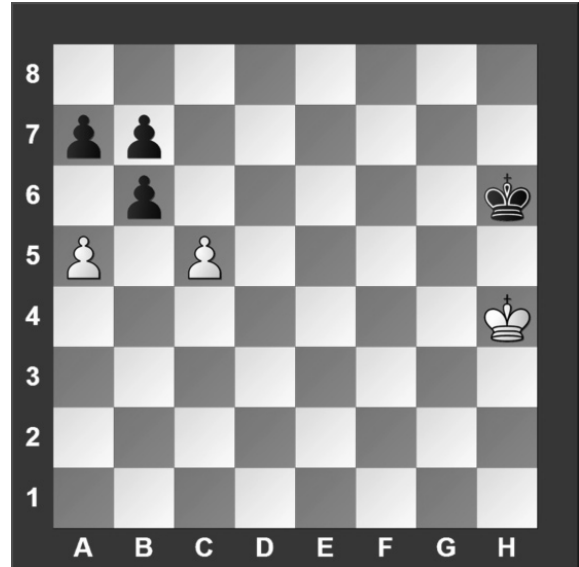
#5. White to move



What is White's best move?

- a)  $\text{Ng6}$
- b)  $\text{Nd5}$
- c)  $\text{Qxb5}$
- d)  $\text{Nc6}$

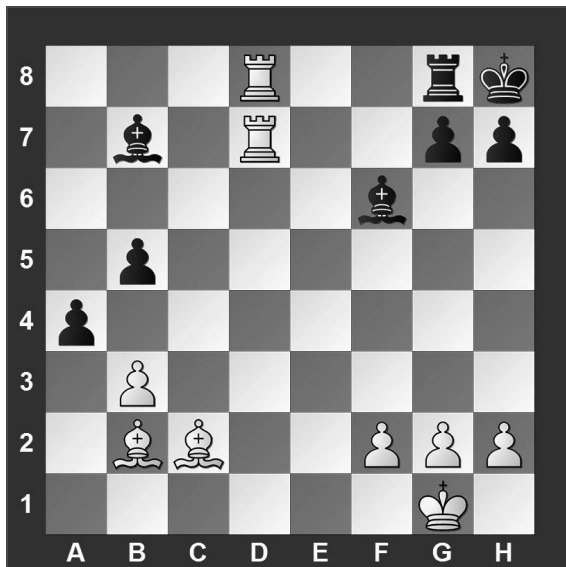
#6. White to move



What is White's best move?

- a)  $\text{c6}$
- b)  $\text{cxb6}$
- c)  $\text{axb6}$
- d)  $\text{a6}$

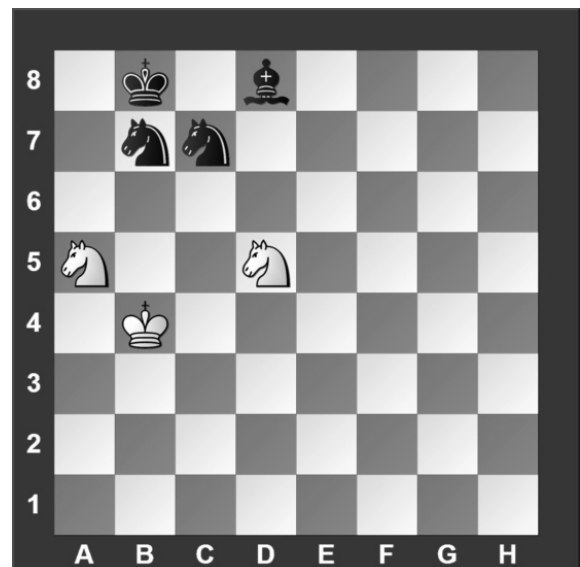
#7. White to move



If White can checkmate Black in two moves, what is White's first move?

- a)  $\text{Rg8}$
- b)  $\text{Rb7}$
- c)  $\text{Rg7}$
- d)  $\text{Qxf6}$

#8. White to move



With the best play, what is the outcome of the game?

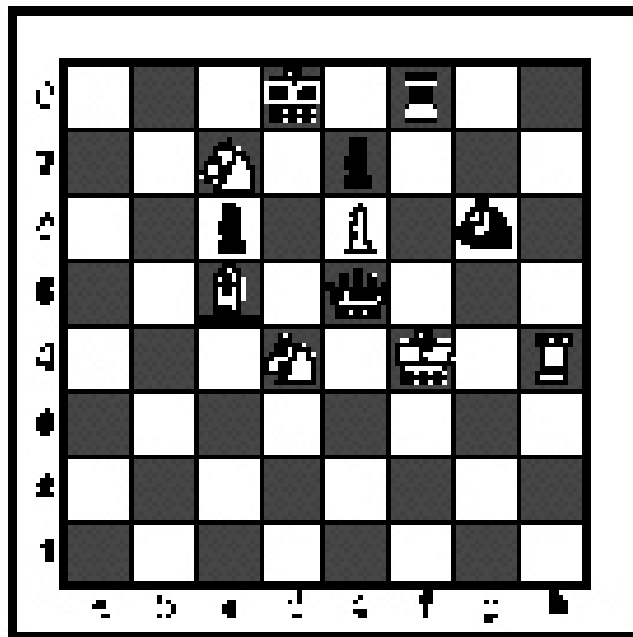
- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

**FALL/WINTER DISTRICT 2022-2023**

**A+ ACADEMICS**



University Interscholastic League



# Chess Puzzle Solving

grades 2 & 3

**DO NOT OPEN TEST  
UNTIL TOLD TO DO SO**

## How to read and answer questions on this test

- To answer the questions on this test, you'll need to know how to read chess moves. It's simple to do.
- Every square on the board has an "address" made up of a letter and a number.

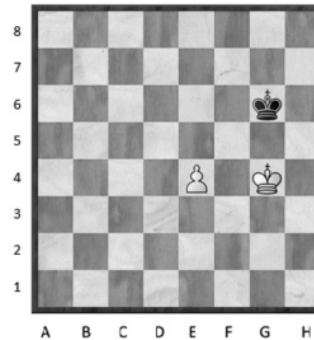


Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
King	
Queen	
Rook	
Bishop	
Knight	
Pawn	<b>a-h</b> (We write the file it's on.)

- To make them easy to read, the questions on this test use the figurine piece symbols on the right, above.
- When answering the puzzle questions, remember that white pawns move "up" the diagrams. Black pawns move "down" the diagrams.

At right are two sample moves.

If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.

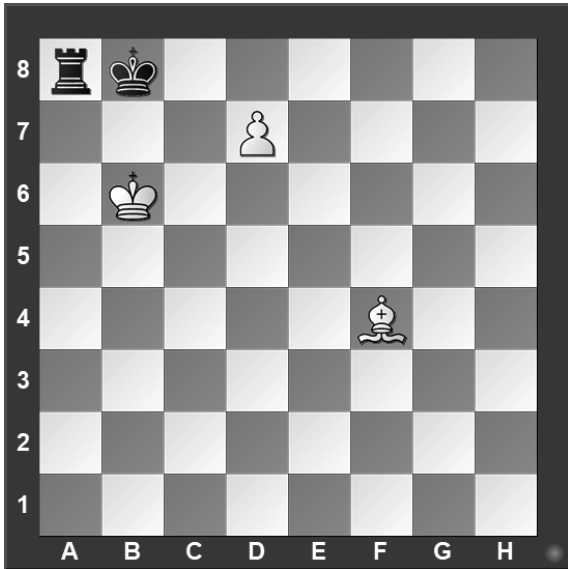


White has just played **e4**.



Black has just played ... **Nf6**.

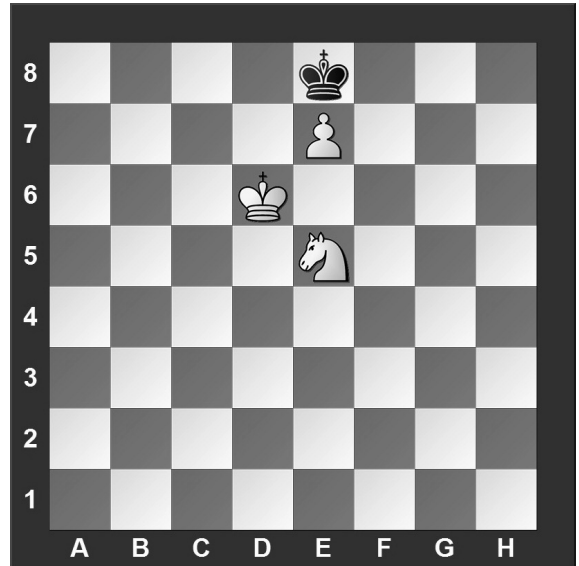
#1. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

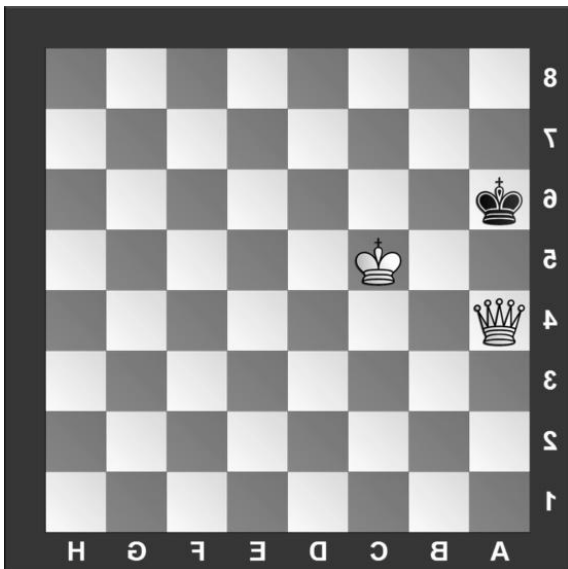
#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#3. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

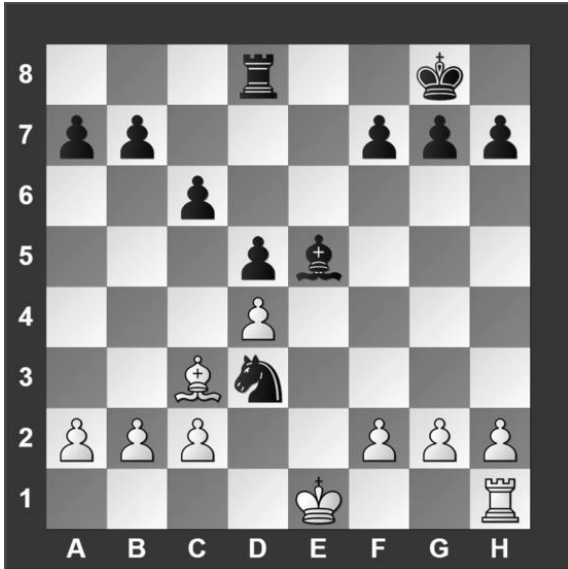
#4. White to move



Which side has material advantage?

- a) White.
- b) Black.
- c) It's even.
- d) It's not possible to tell.

#5. White to move



Which move is possible for White?

- a) Short Castle.
- b) Long Castle.
- c) To capture the bishop.
- d) To capture the knight.

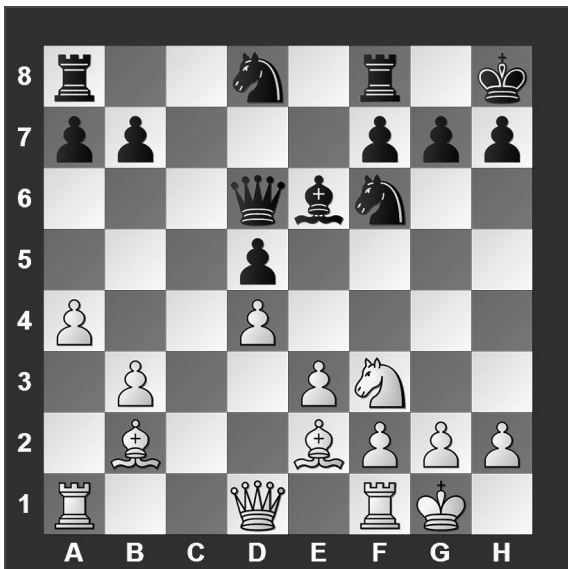
#6. White to move



Black just played d7 to d5. Which pawn can be captured?

- a) Black's c-pawn
- b) Black's d-pawn
- c) Black's f-pawn
- d) White can't capture a pawn.

#7. White to move



What is White's best move?

- a)  $\text{Qa3}$
- b)  $\text{Ne5}$
- c)  $\text{Ng5}$
- d)  $\text{Qc4}$

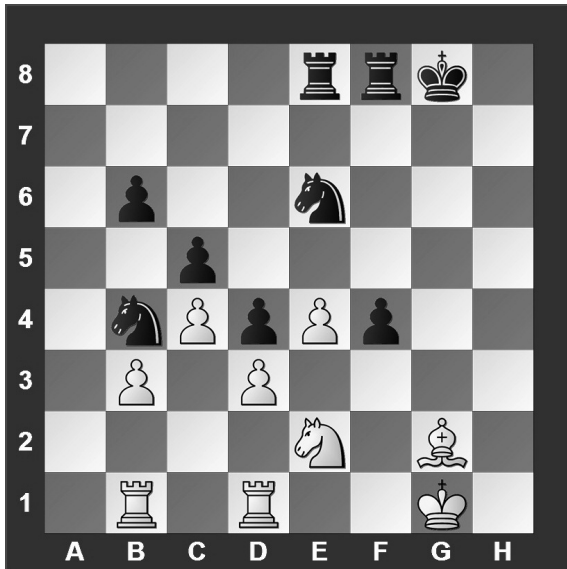
#8. White to move



What piece should White capture?

- a) Queen
- b) Bishop
- c) Knight
- d) pawn

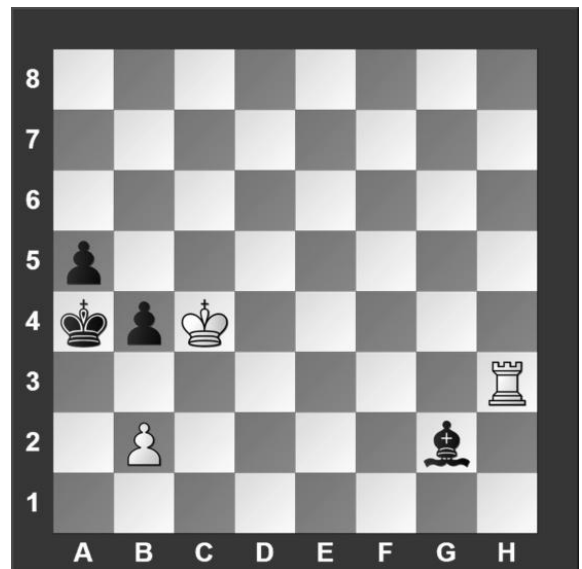
#9. Black to move



What is Black's best move?

- a) ♖×d3
- b) f3
- c) ♖a8
- d) ♗g7

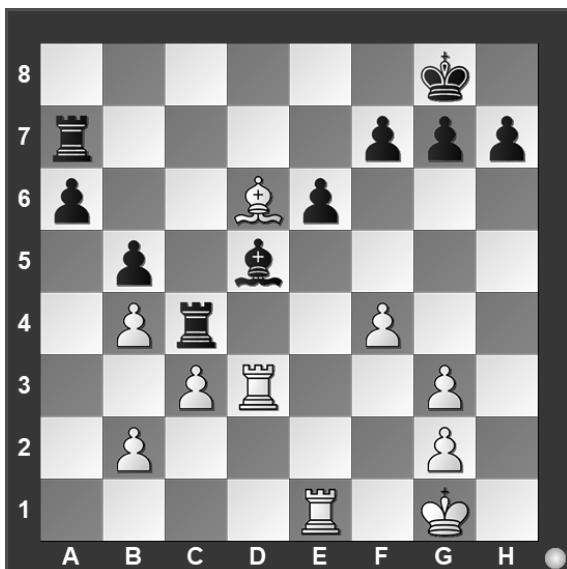
#10. White to move



What is White's best move?

- a) ♖a3
- b) ♖h1
- c) b3
- d) ♖c3

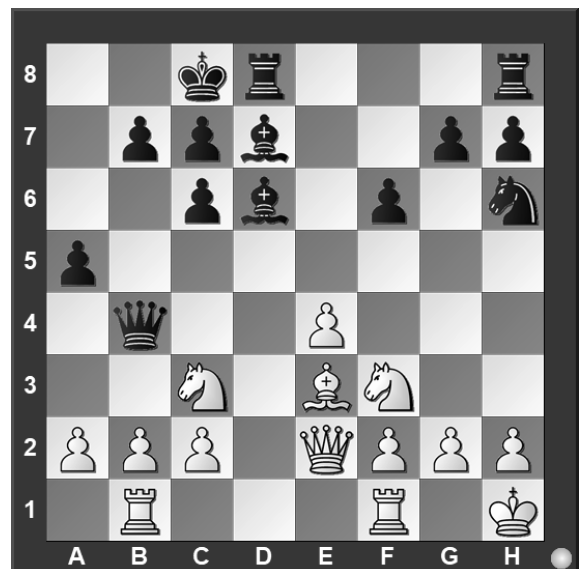
#11. White to move



What is White's best move?

- a) ♖×d5
- b) b3
- c) ♗c5
- d) ♗f2

#12. White to move



What is White's best move?

- a) ♗×h6
- b) a3
- c) e5
- d) ♗d2



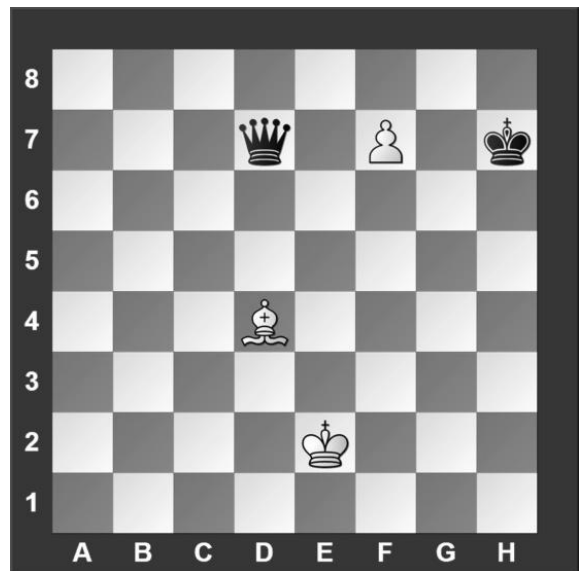
#13. White to move



If White can checkmate Black in two moves, what is the first move?

- a) ♔×e8
- b) ♔×f5
- c) ♔×g7
- d) ♔g8

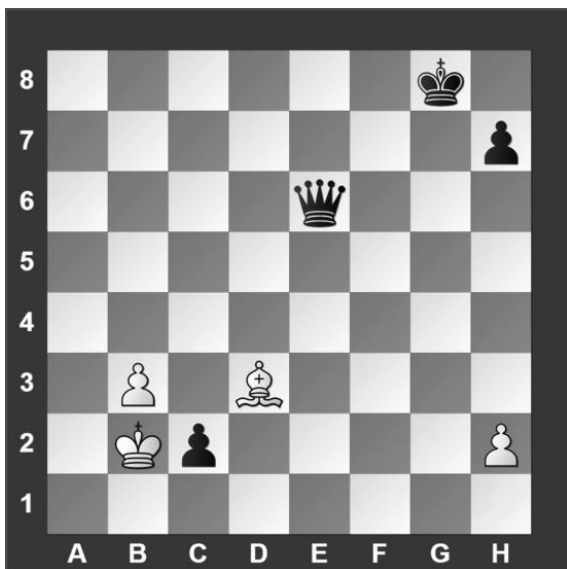
#14. White to move



What piece should White promote to?

- a) Queen
- b) Rook
- c) Knight
- d) Bishop

#15. White to move



What is White's best move?

- a) ♔×c2
- b) ♔c4
- c) ♔×h7
- d) ♔×c2

#16. White to move



What is White's best move?

- a) ♔×f3
- b) g×f3
- c) ♔×h7
- d) b×a4



**University Interscholastic League  
A+ Chess Puzzle Contest  
2022-2023 Fall/Winter — Grades 2 & 3**

**ANSWER KEY**

**Test**

- |       |       |
|-------|-------|
| 1. A  | 11. A |
| 2. B  | 12. B |
| 3. C  | 13. D |
| 4. A  | 14. C |
| 5. D  | 15. B |
| 6. B  | 16. C |
| 7. A  |       |
| 8. A  |       |
| 9. B  |       |
| 10. A |       |

**Tiebreaker**

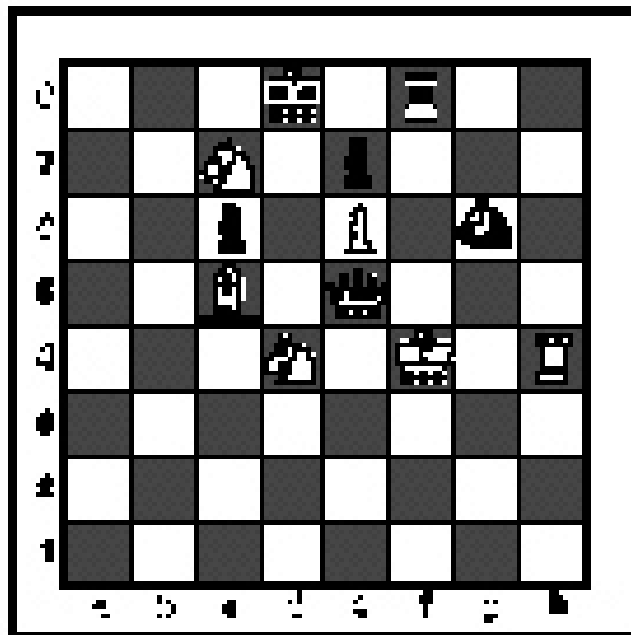
- |      |      |
|------|------|
| 1. B | 5. B |
| 2. C | 6. D |
| 3. C | 7. A |
| 4. C | 8. C |

**FALL/WINTER DISTRICT 2022-2023**

**A+ ACADEMICS**



University Interscholastic League



# Chess Puzzle Solving

grades 4 & 5

**DO NOT OPEN TEST  
UNTIL TOLD TO DO SO**

## How to read and answer questions on this test

- To answer the questions on this test, you'll need to know how to read chess moves. It's simple to do.
- Every square on the board has an "address" made up of a letter and a number.

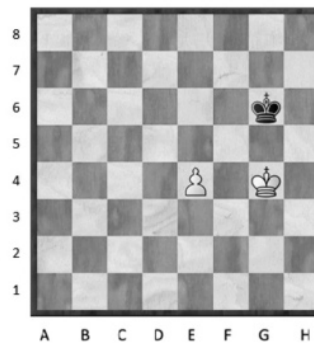


At right are two sample moves.

If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.

Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
King	
Queen	
Rook	
Bishop	
Knight	
Pawn	<b>a-h</b> (We write the file it's on.)

- To make them easy to read, the questions on this test use the figurine piece symbols on the right, above.
- When answering the puzzle questions, remember that white pawns move "up" the diagrams. Black pawns move "down" the diagrams.

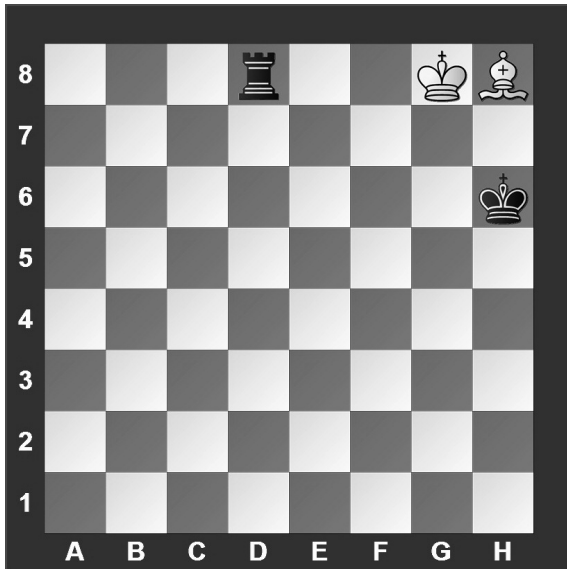


White has just played **e4**.



Black has just played ... **Nf6**.

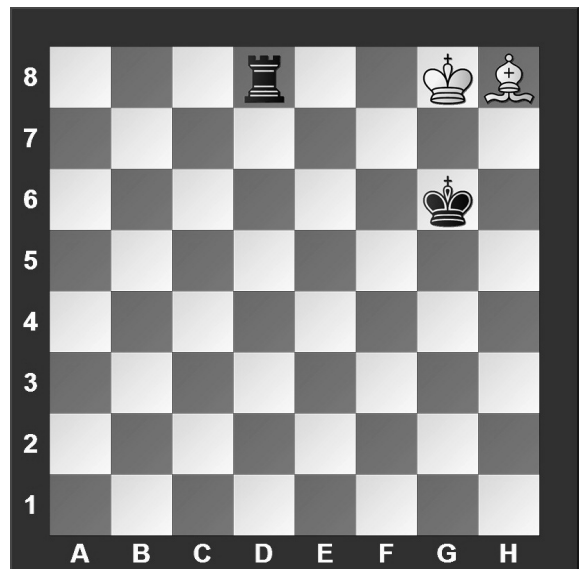
#1. White to move



What term best describes this situation?

- a) White is in checkmate.
- b) White is in stalemate.
- c) White is in check.
- d) None of the above.

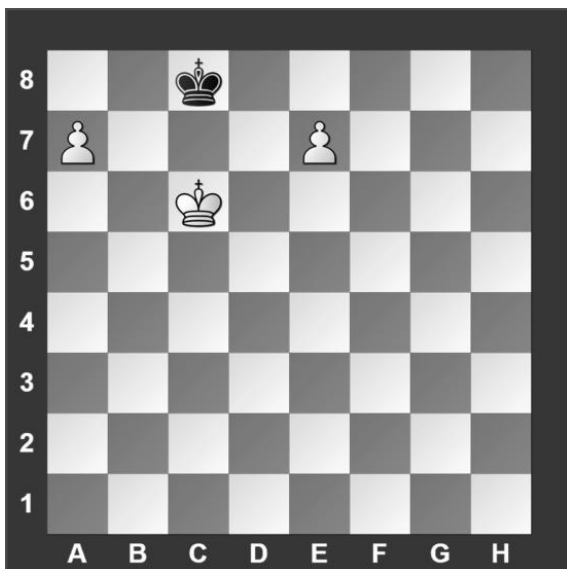
#2. White to move



What term best describes this situation?

- a) White is in checkmate.
- b) White is in stalemate.
- c) White is in check.
- d) None of the above.

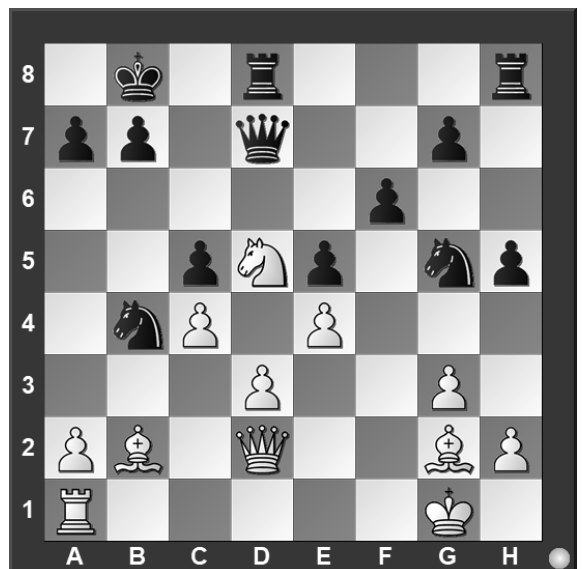
#3. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#4. White to move



Which side has material advantage?

- a) White.
- b) Black.
- c) It's even.
- d) It's not possible to tell.

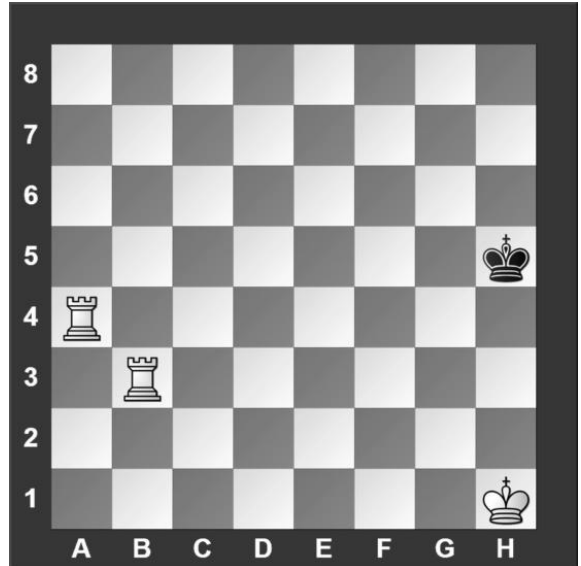
#5. White to move



Which move is possible for White?

- a) Short Castle .
- b) Long Castle.
- c) To capture the bishop.
- d) To capture the knight.

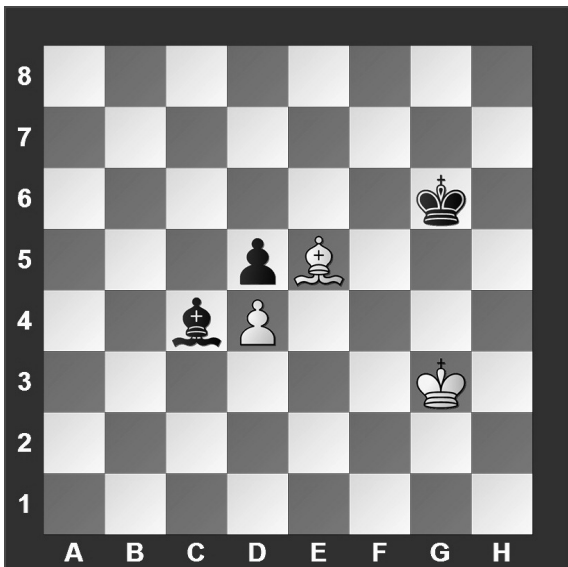
#6. White to move



How many moves does it take to checkmate Black?

- a) 1
- b) 2
- c) 3
- d) 4

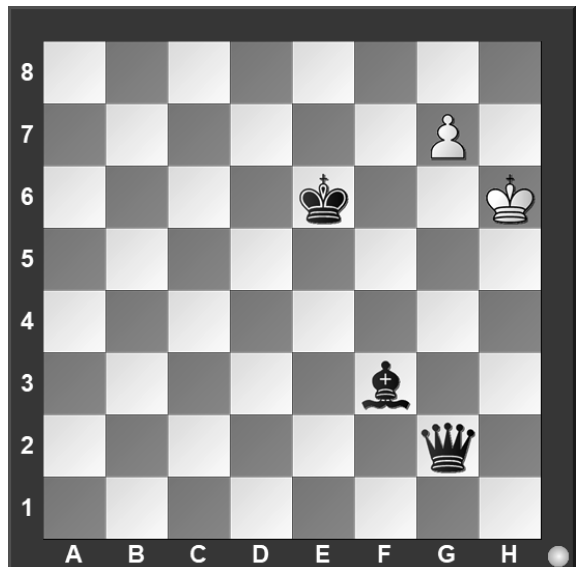
#7. White to move



What is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

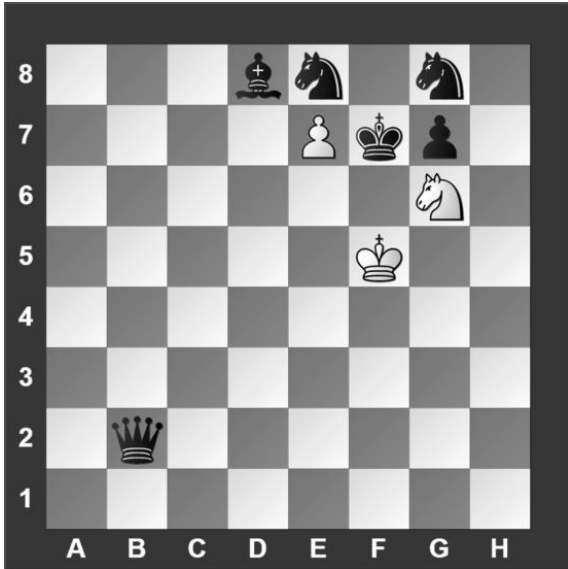
#8. White to move



What piece should White promote to?

- a) Queen
- b) Rook
- c) Bishop
- d) Knight

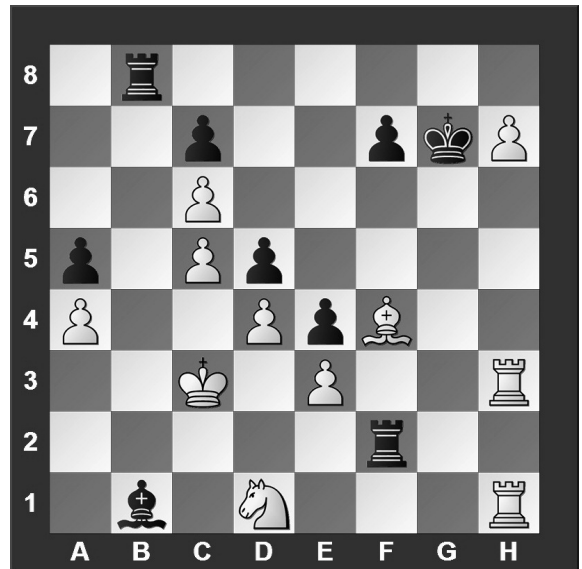
#9. White to move



What piece should White promote to?

- a) Queen
- b) Knight
- c) Rook
- d) White can not promote

#10. Black to move



What is Black's best move?

- a) ♖b3
- b) ♖c2
- c) ♔h8
- d) ♜c2

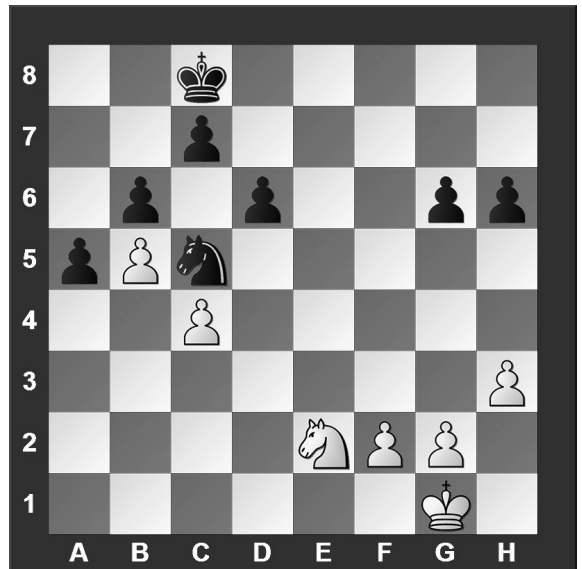
#11. White to move



What is White's best move?

- a) ♔xa5
- b) c5
- c) ♜c3
- d) ♞f6

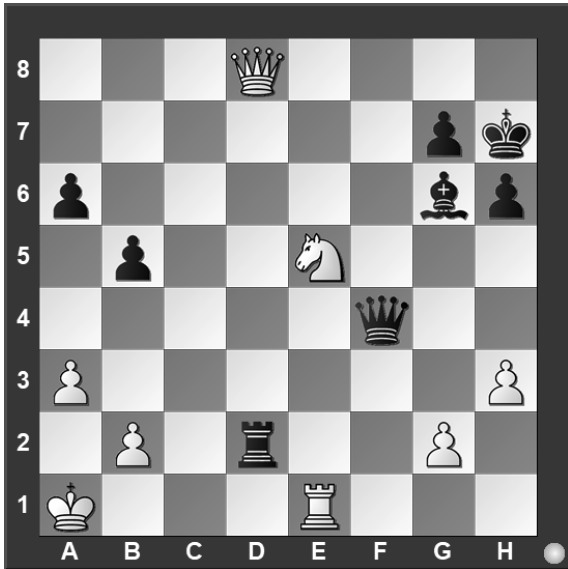
#12. White to move



Black just played a7 to a5. What pawn can be captured?

- a) Black's b-pawn.
- b) Black's a-pawn.
- c) Black's d-pawn.
- d) Black's g-pawn.

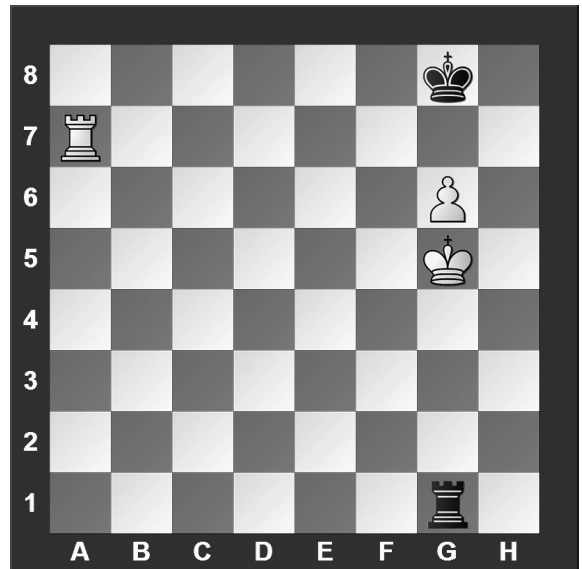
#13. White to move



What is White's best move?

- a) ♖d7
- b) ♔h8
- c) ♖xg6
- d) ♔b6

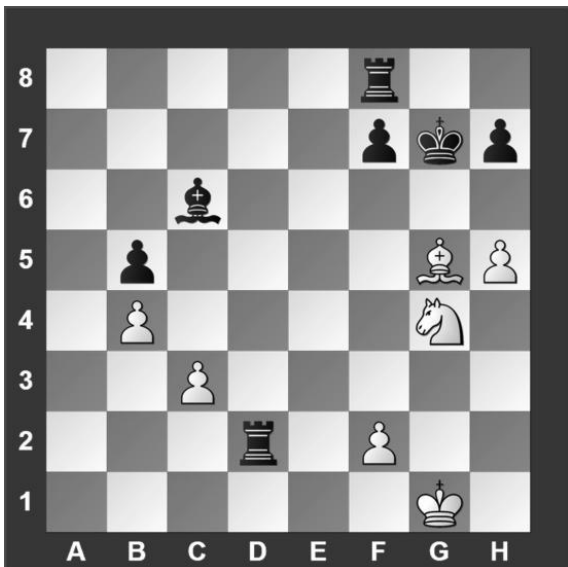
#14. White to move



What is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

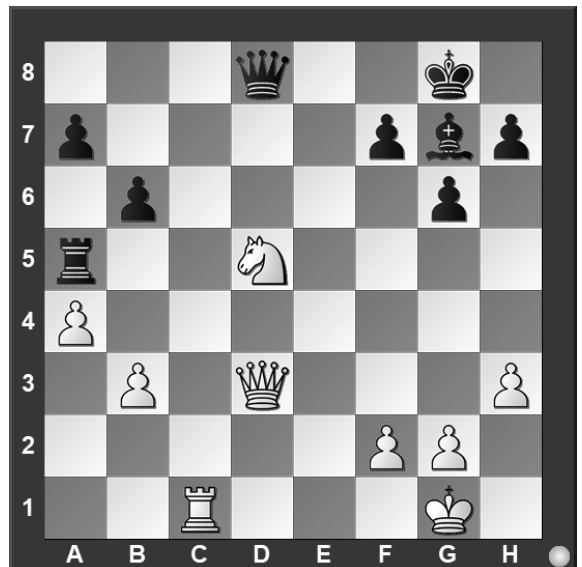
#15. White to move



If White can checkmate Black in two moves, what's the first move?

- a) ♕f6
- b) ♕h6
- c) h6
- d) White can't checkmate Black in two moves.

#16. White to move

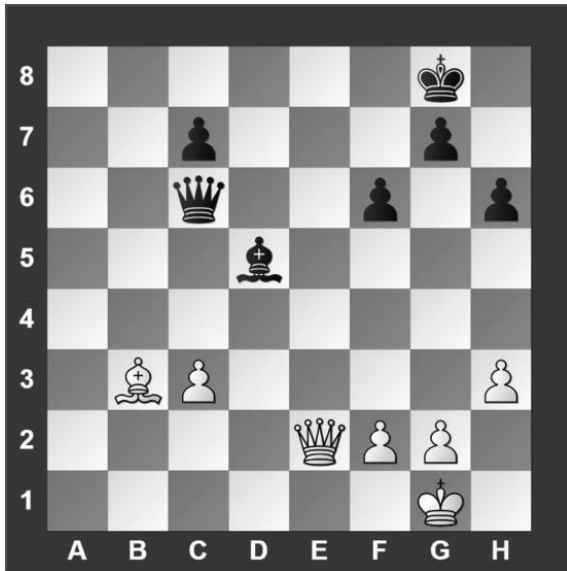


What is White's best move?

- a) ♖d1
- b) ♗f4
- c) ♗e7
- d) ♖c8



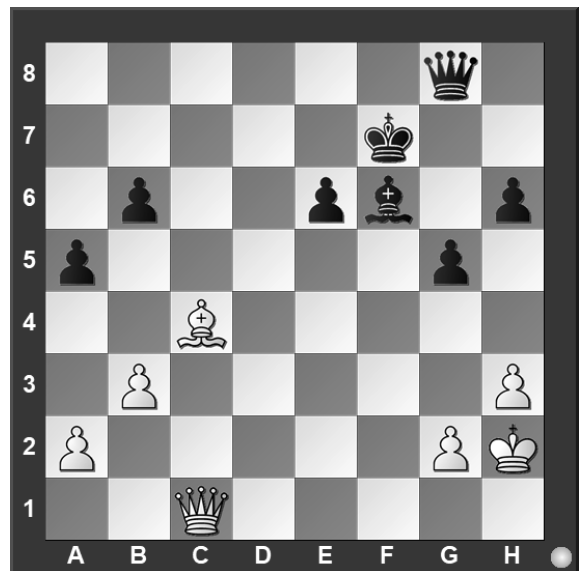
#17. White to move



What is White's best move?

- a) ♔e6
- b) ♔c4
- c) ♕a6
- d) ♕e4

#18. White to move



What is White's best move?

- a) ♔e3
- b) ♕×e6
- c) ♖d2
- d) ♖e1

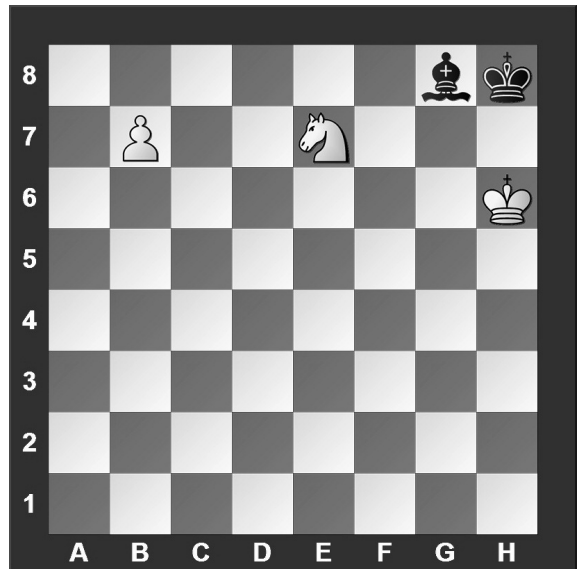
#19. White to move



What is White's best move?

- a) e6
- b) ♖g3
- c) ♗c5
- d) a5

#20. White to move



What piece should White promote to?

- a) Rook.
- b) Queen.
- c) Bishop.
- d) Knight.



**University Interscholastic League  
A+ Chess Puzzle Contest  
2022-2023 Fall/Winter — Grades 4 & 5**

**ANSWER KEY**

**Test**

- |       |       |
|-------|-------|
| 1. C  | 11. A |
| 2. A  | 12. B |
| 3. B  | 13. B |
| 4. B  | 14. C |
| 5. C  | 15. A |
| 6. B  | 16. D |
| 7. C  | 17. D |
| 8. A  | 18. B |
| 9. B  | 19. A |
| 10. B | 20. C |

**Tiebreaker**

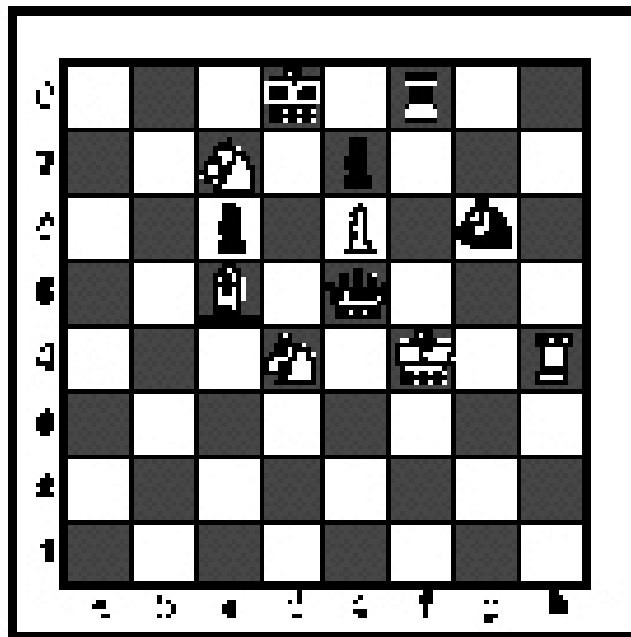
- |      |      |
|------|------|
| 1. B | 5. B |
| 2. C | 6. D |
| 3. C | 7. A |
| 4. C | 8. C |

**FALL/WINTER DISTRICT 2022-2023**

**A+ ACADEMICS**



University Interscholastic League



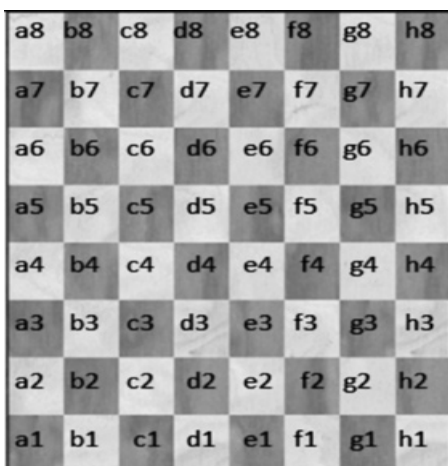
# Chess Puzzle Solving

grades 6, 7, 8

**DO NOT OPEN TEST  
UNTIL TOLD TO DO SO**

## How to read and answer questions on this test

- To answer the questions on this test, you'll need to know how to read chess moves. It's simple to do.
- Every square on the board has an "address" made up of a letter and a number.

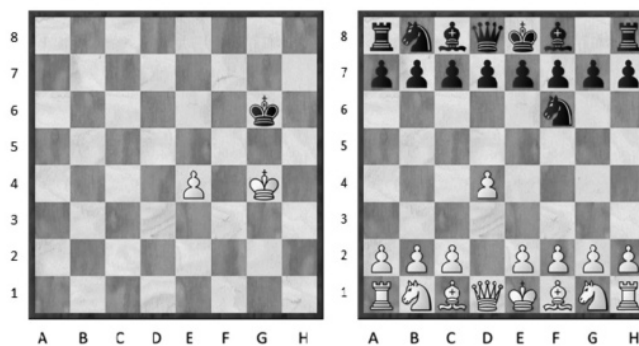


Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
King	
Queen	
Rook	
Bishop	
Knight	
Pawn	<b>a-h</b> (We write the file it's on.)

- To make them easy to read, the questions on this test use the figurine piece symbols on the right, above.
- When answering the puzzle questions, remember that white pawns move "up" the diagrams. Black pawns move "down" the diagrams.

At right are two sample moves.

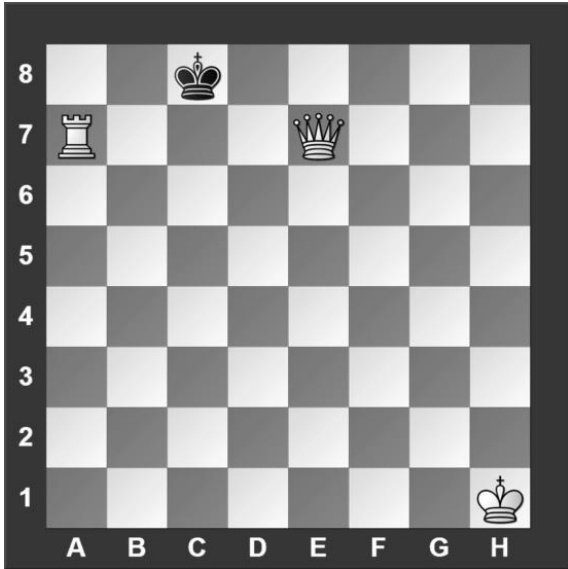
If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.



White has just played **e4**.

Black has just played ... **Nf6**.

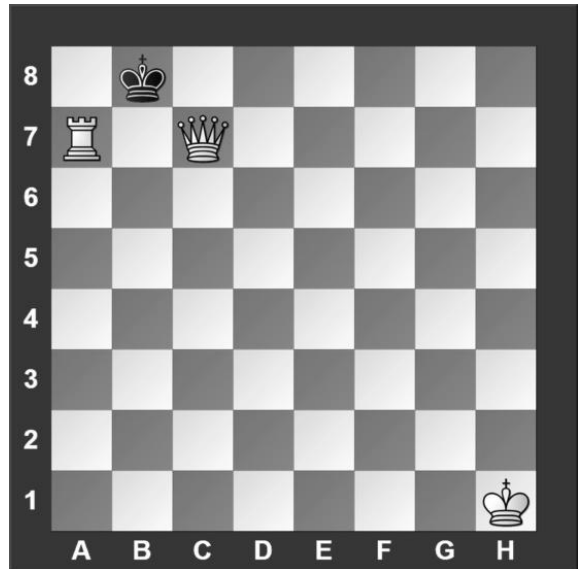
#1. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

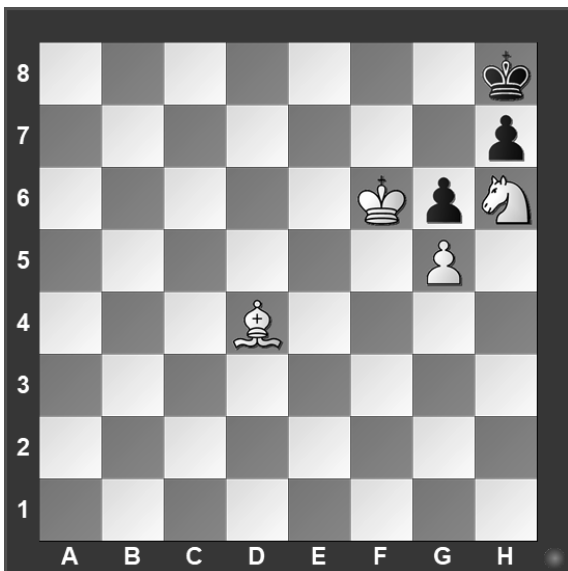
#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

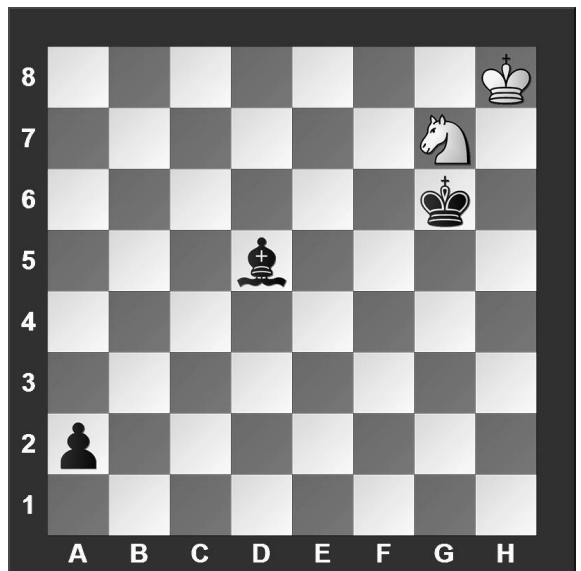
#3. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#4. Black to move



What piece should Black promote to?

- a) Bishop.
- b) Queen.
- c) Knight.
- d) Rook.

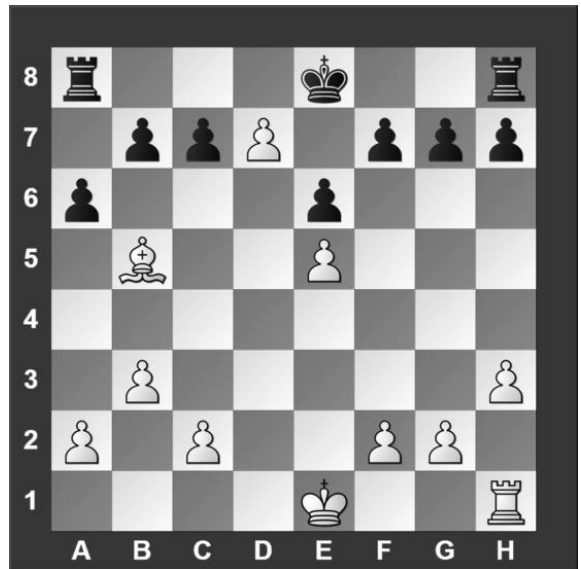
#5. White to move



Which side has material advantage?

- a) White.
- b) Black.
- c) It is even.
- d) It is not possible to tell.

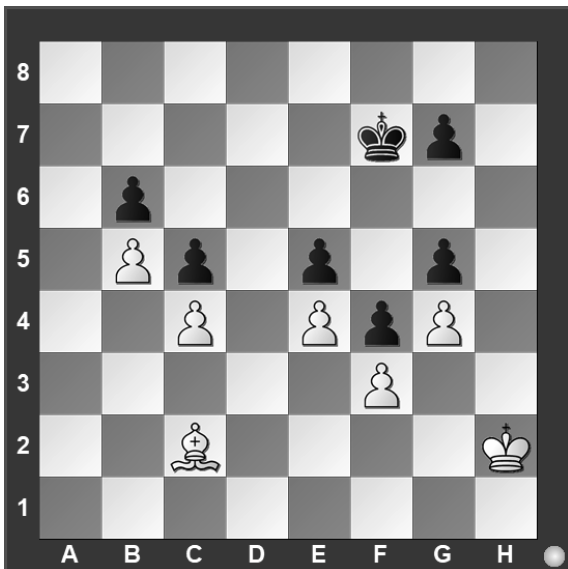
#6. Black to move



Which move is possible for Black?

- a) Short Castle.
- b) Long Castle.
- c) Both A and B.
- d) Neither A or B.

#7. White to move



What is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

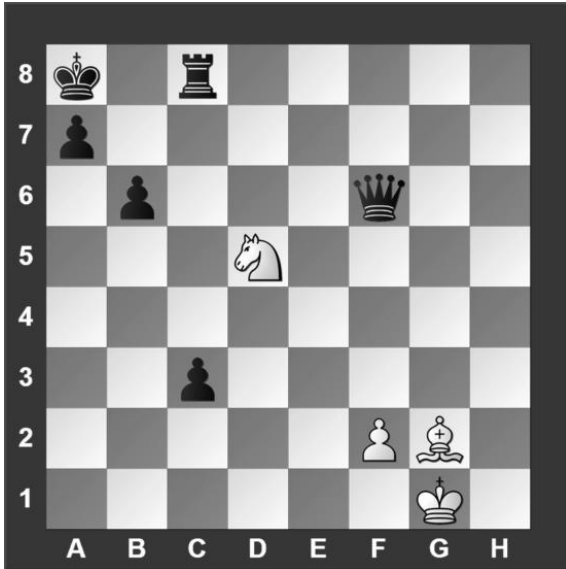
#8. White to move



What is White's best move?

- a) **bxa7**
- b) **bxc7**
- c) **♔xa7**
- d) **b7**

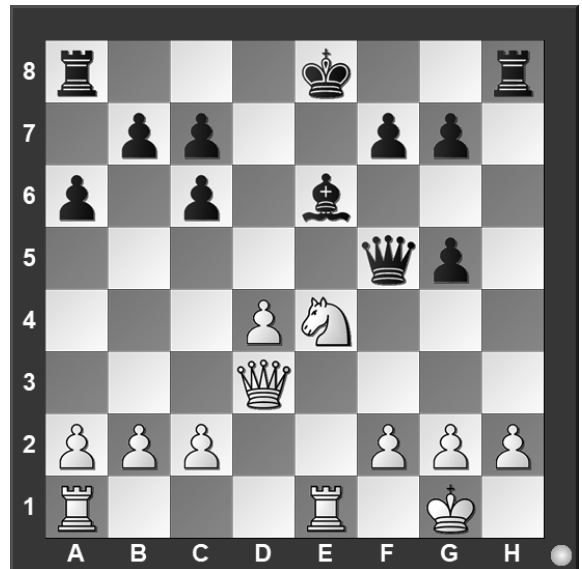
#9. White to move



White can checkmate Black in two moves, what is the *first* move?

- a) ♖xf6
- b) ♖xb6
- c) ♖c7
- d) ♖b4

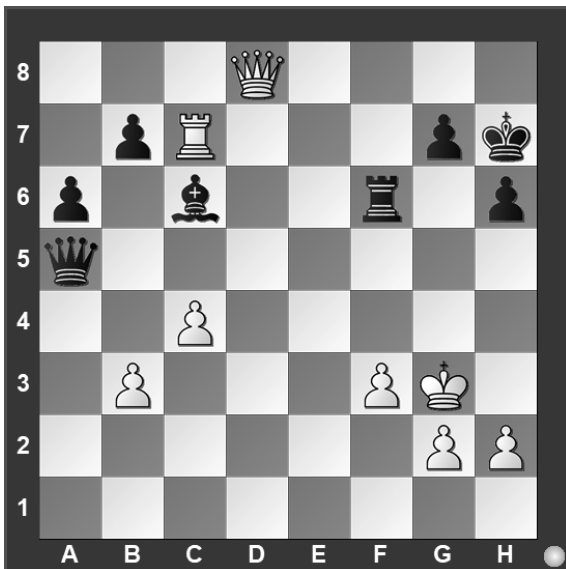
#10. White to move



What is White's best move?

- a) ♖d6
- b) ♖f6
- c) ♕g3
- d) c4

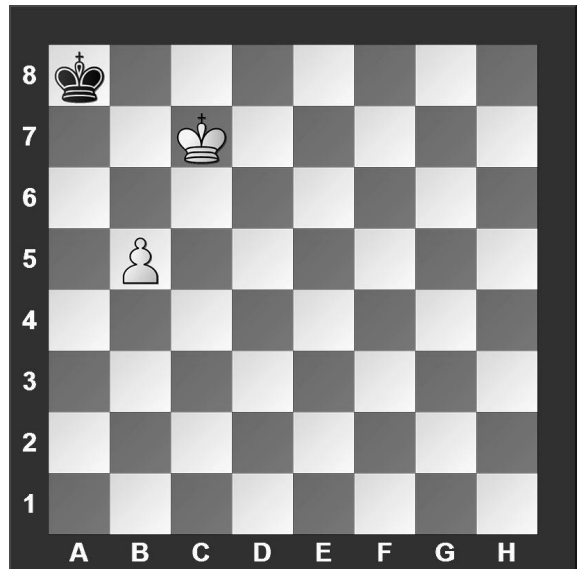
#11. White to move



What is White's best move?

- a) ♕e7
- b) ♕xf6
- c) ♖xg7
- d) ♖c8

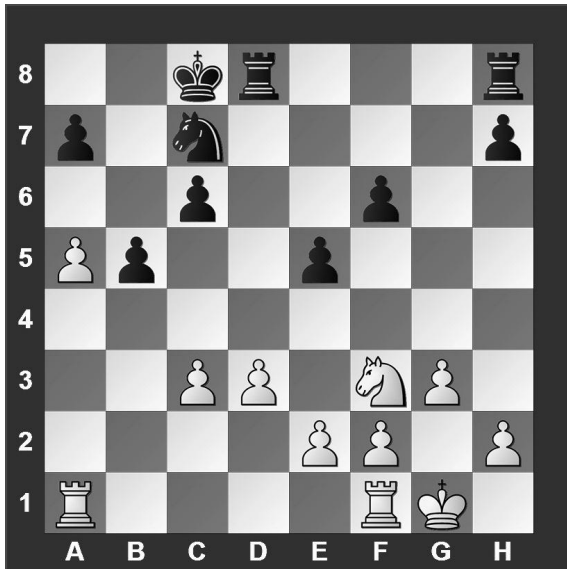
#12. White to move



What is White's best move?

- a) ♖b6
- b) b6
- c) ♖d8
- d) ♖d7

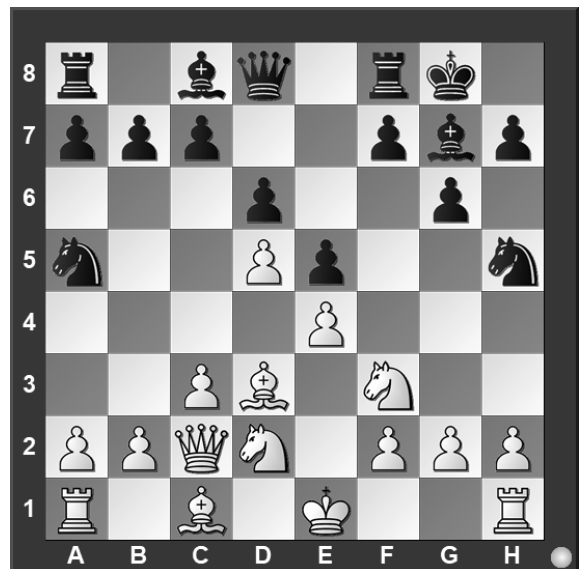
#13. White to move



Black just played b7 to b5. Which pawn can be captured?

- a) Black's a-pawn.
- b) Black's f-pawn.
- c) Black's h-pawn.
- d) Black's b-pawn.

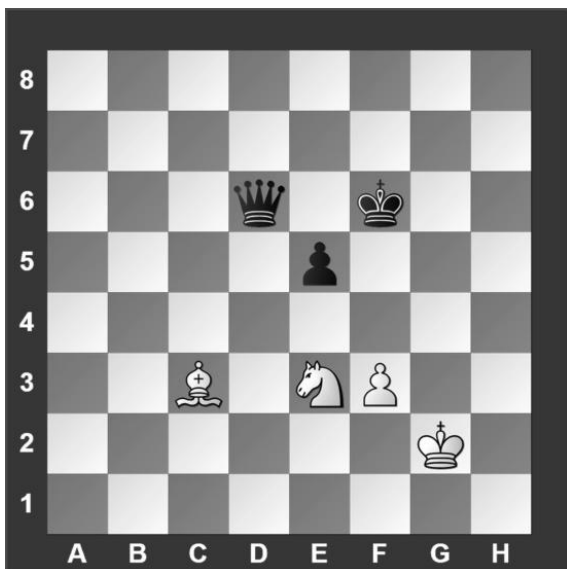
#14. White to move



What is White's best move?

- a) 0-0
- b) g3
- c) ♖c4
- d) b4

#15. White to move



What is White's best move?

- a) ♖g4
- b) ♙x e5
- c) f4
- d) ♘c4

#16. Black to move



What move below is possible for Black?

- a) Short Castle.
- b) Long Castle.
- c) To capture the bishop.
- d) None of the above.



#17. White to move



What is White's best move?

- a) ♖e7
- b) ♖xc8
- c) ♗xf5
- d) a4

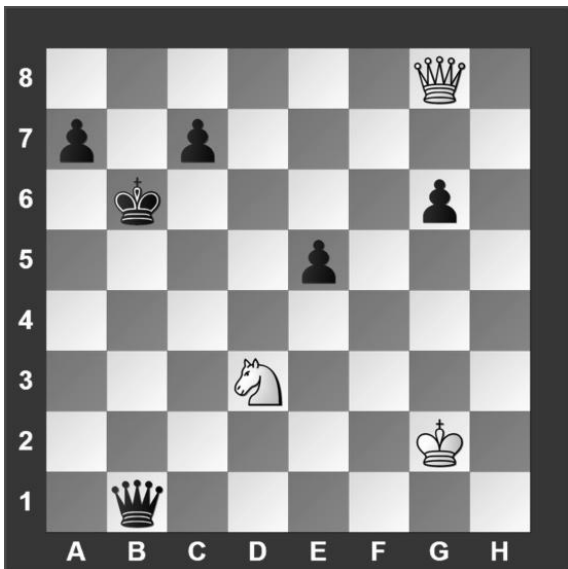
#18. White to move



What is White's best move?

- a) ♔f1
- b) ♗xh6
- c) ♗h2
- d) ♖bf1

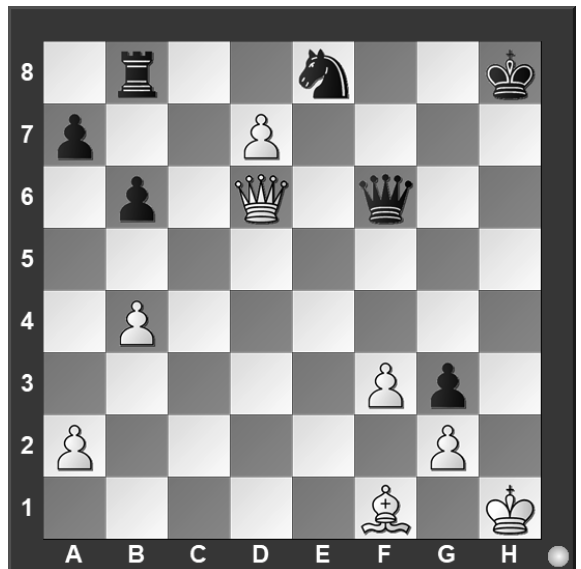
#19. White to move



What is White's best move?

- a) ♗b8
- b) ♗e6
- c) ♗xg6
- d) ♞xe5

#20. White to move



What piece should White capture?

- a) Queen
- b) Rook
- c) Knight
- d) pawn



**University Interscholastic League  
A+ Chess Puzzle Contest  
2022-2023 Fall/Winter — Grades 6, 7, and 8  
ANSWER KEY**

**Test**

- |       |       |
|-------|-------|
| 1. D  | 11. C |
| 2. A  | 12. A |
| 3. B  | 13. D |
| 4. D  | 14. D |
| 5. A  | 15. B |
| 6. D  | 16. D |
| 7. C  | 17. B |
| 8. D  | 18. B |
| 9. C  | 19. A |
| 10. A | 20. C |

**Tiebreaker**

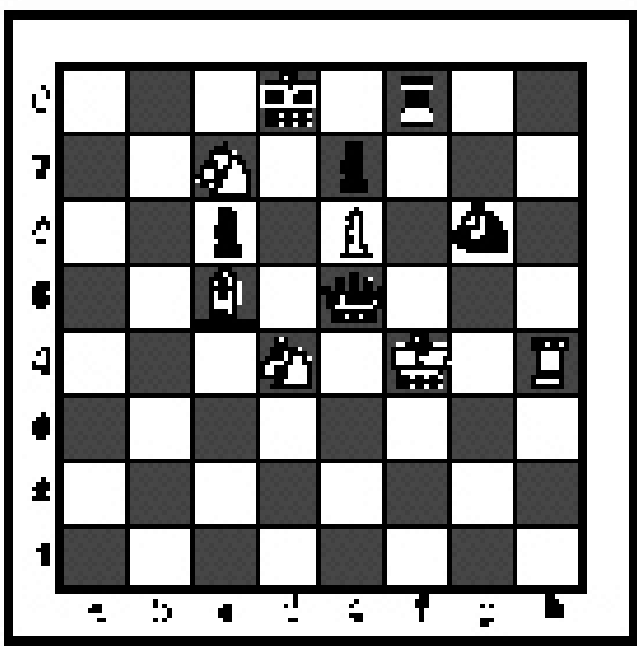
- |      |      |
|------|------|
| 1. B | 5. B |
| 2. C | 6. D |
| 3. C | 7. A |
| 4. C | 8. C |

**FALL/WINTER DISTRICT 2022-2023**

**A+ ACADEMICS**



University Interscholastic League

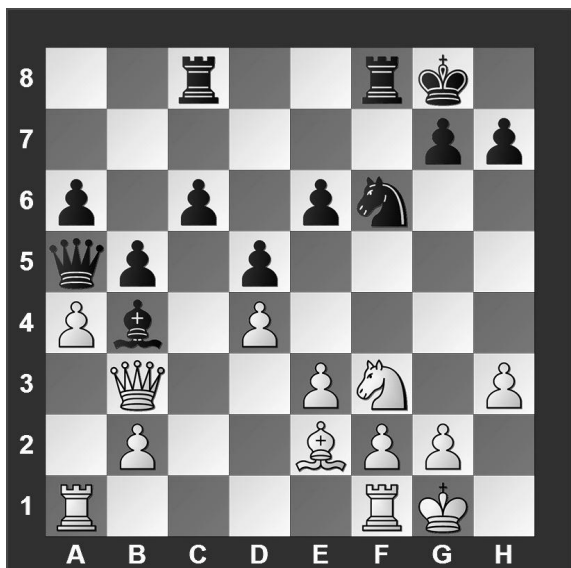


# Chess Puzzle Solving

## TIEBREAKER - ALL GRADES

**DO NOT OPEN TEST  
UNTIL TOLD TO DO SO**

#1. White to move



What is White's best move?

- a)  $\text{Q} \times \text{b5}$
- b)  $\text{a} \times \text{b5}$
- c)  $\text{K} \times \text{d5}$
- d)  $\text{N} \text{e5}$

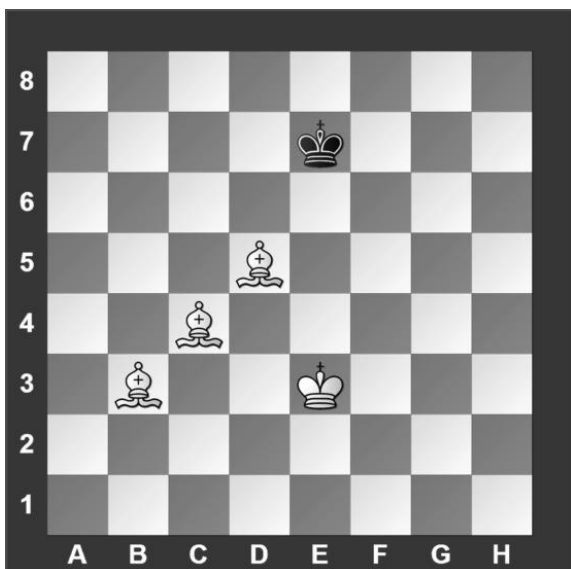
#2. White to move



If White can checkmate Black in two moves, what's the *first* move?

- a)  $\text{N} \text{e6}$
- b)  $\text{K} \times \text{g7}$
- c)  $\text{K} \times \text{h7}$
- d)  $\text{Q} \text{d3}$

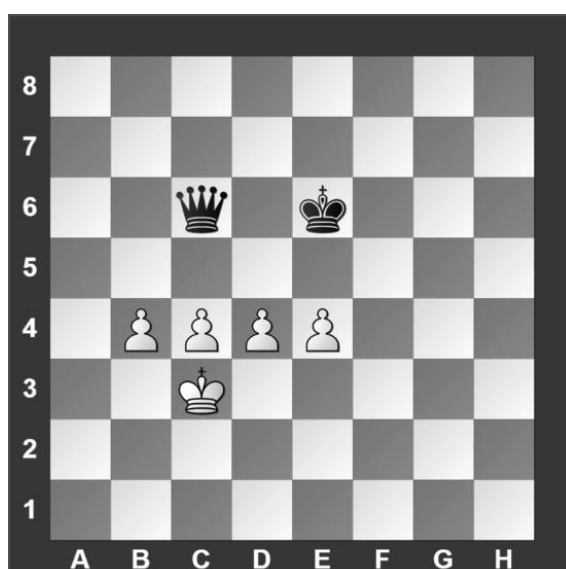
#3. White to move



What should be the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

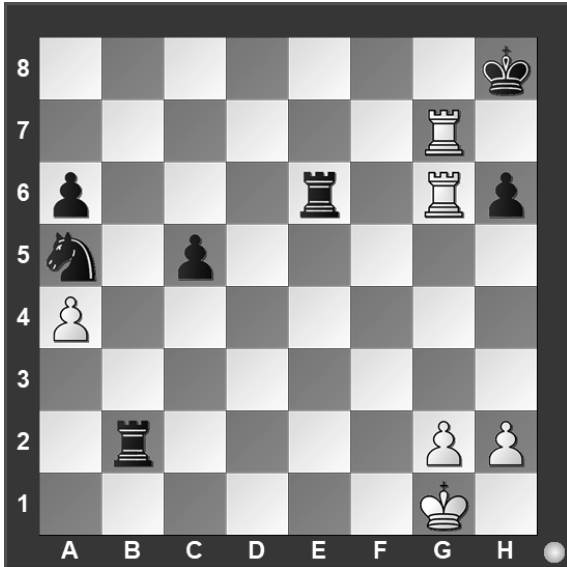
#4. White to move



What is White's best move?

- a)  $\text{b5}$
- b)  $\text{c5}$
- c)  $\text{d5}$
- d)  $\text{e5}$

#5. White to move



How many moves does it take to checkmate Black?

- a) 1
- b) 2
- c) 3
- d) There is no checkmate

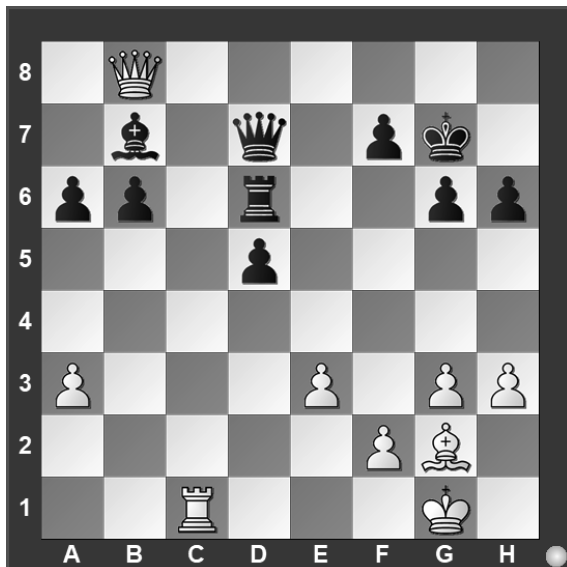
#6. White to move



If White can force checkmate in three moves, what is the last move?

- a) ♖f6
- b) ♖b6
- c) ♖d8
- d) ♖a8

#7. White to move



What is White's best move?

- a) ♖c7
- b) h4
- c) ♖c7
- d) ♖f3

#8. White to move



If White can checkmate Black in two moves, what is White's second move?

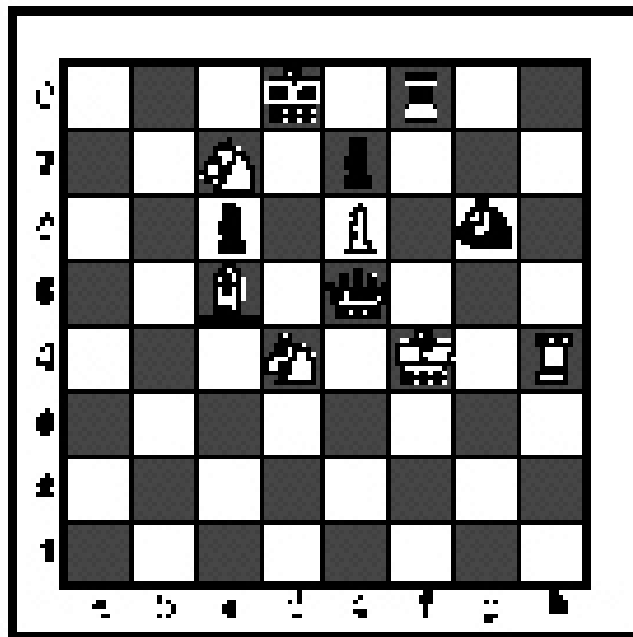
- a) ♖x b7
- b) ♖c7
- c) ♖x c8
- d) ♖x b7

**SPRING DISTRICT 2022-2023**

**A+ ACADEMICS**



University Interscholastic League



# Chess Puzzle Solving






grades 2 & 3

**DO NOT OPEN TEST  
UNTIL TOLD TO DO SO**

## How to read and answer questions on this test

- To answer the questions on this test, you'll need to know how to read chess moves. It's simple to do.
- Every square on the board has an "address" made up of a letter and a number.

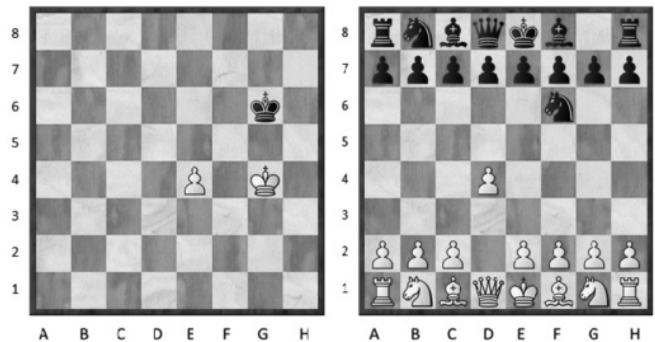


Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
King	
Queen	
Rook	
Bishop	
Knight	
Pawn	<b>a-h</b> (We write the file it's on.)

- To make them easy to read, the questions on this test use the figurine piece symbols on the right, above.
- When answering the puzzle questions, remember that white pawns move "up" the diagrams. Black pawns move "down" the diagrams.

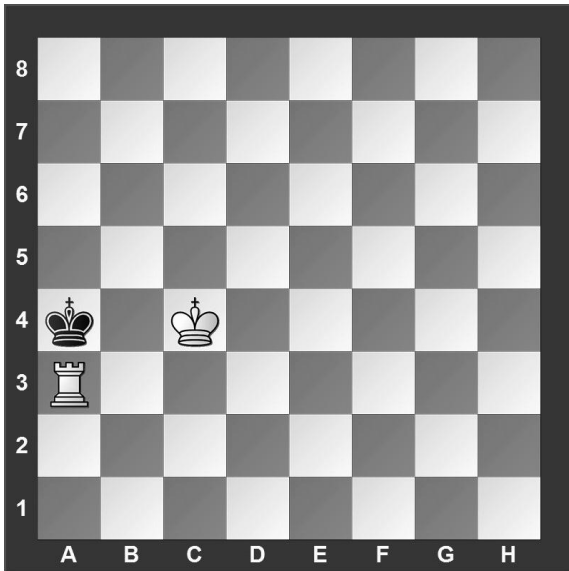
At right are two sample moves.

If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.



White has just played **e4**. Black has just played ...  **f6**

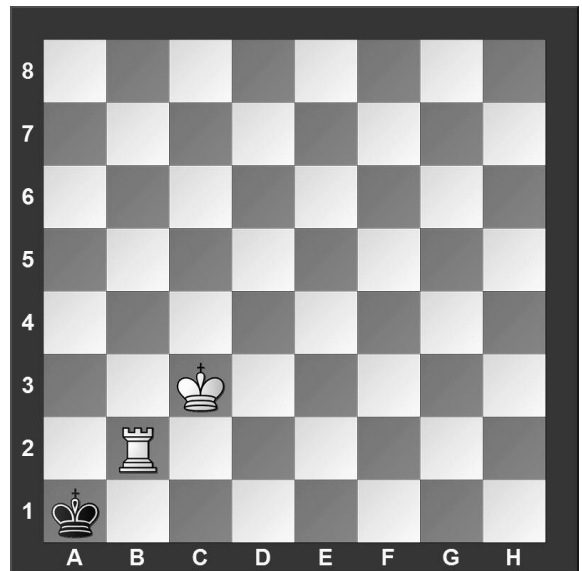
#1. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

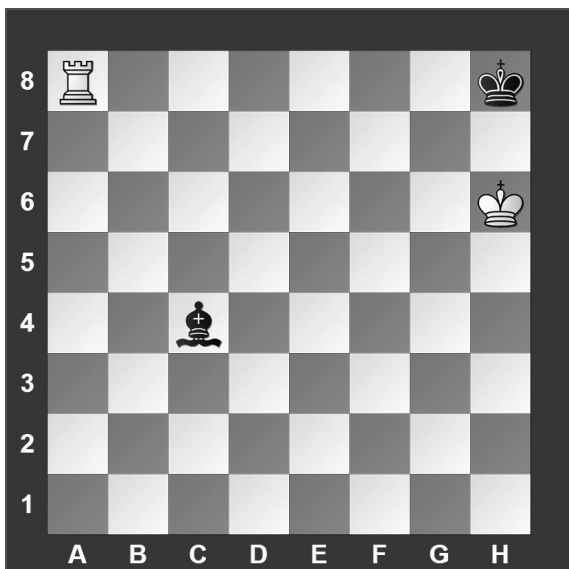
#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#3. Black to move



What term best describes this situation?

- a) Black is in check.
- b) Black is in stalemate.
- c) Black is in checkmate.
- d) None of the above.

#4.

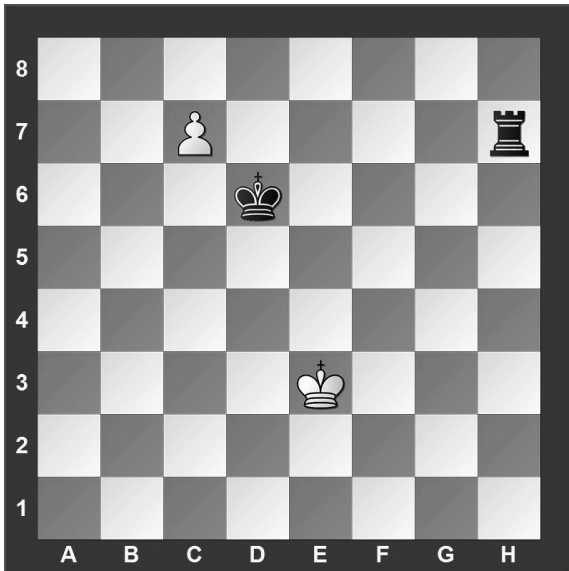


Which side has material advantage?

- a) White
- b) Black
- c) It's even.
- d) It's not possible to tell without knowing who is to move.



#5. White to move



What piece White should promote to?

- a) Queen.
- b) Knight.
- c) Rook.
- d) Bishop.

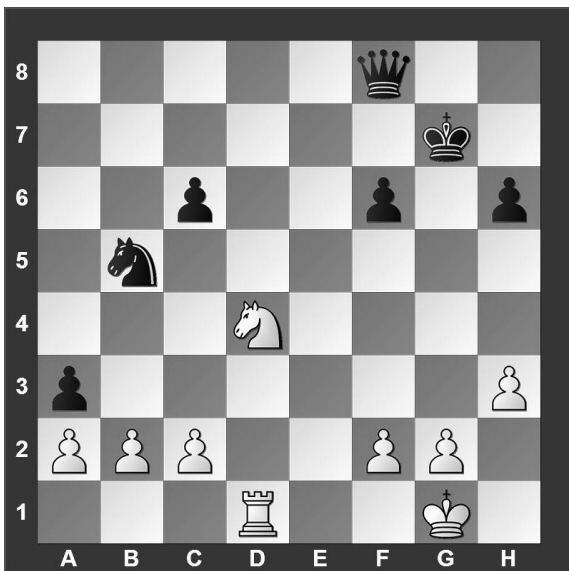
#6. White to move



Black just played b7 to b5. Which pawn can be captured?

- a) Black's c-pawn
- b) Black's b-pawn
- c) Black's f-pawn
- d) White can't capture a pawn.

#7. White to move



What is White's best move?

- a)  $\text{N} \times \text{b5}$
- b)  $\text{N} \text{e6}$
- c)  $\text{N} \text{f5}$
- d)  $\text{N} \times \text{c6}$

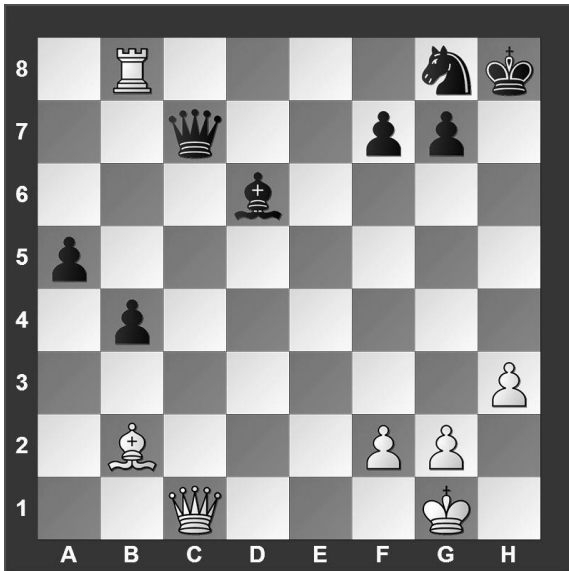
#8. White to move



What piece should White capture?

- a) Black's Queen.
- b) Black's Knight.
- c) Black's Pawn.
- d) Black's Rook.

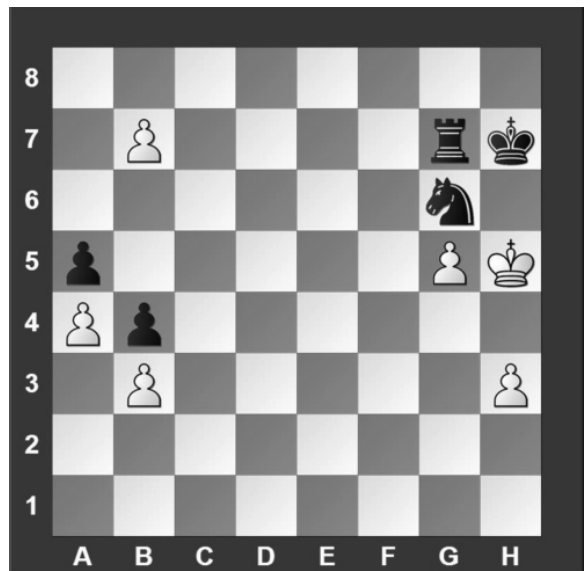
#9. White to move



What is White's best move?

- a) ♔xc7
- b) ♖xg7
- c) ♖xg8
- d) ♔h6

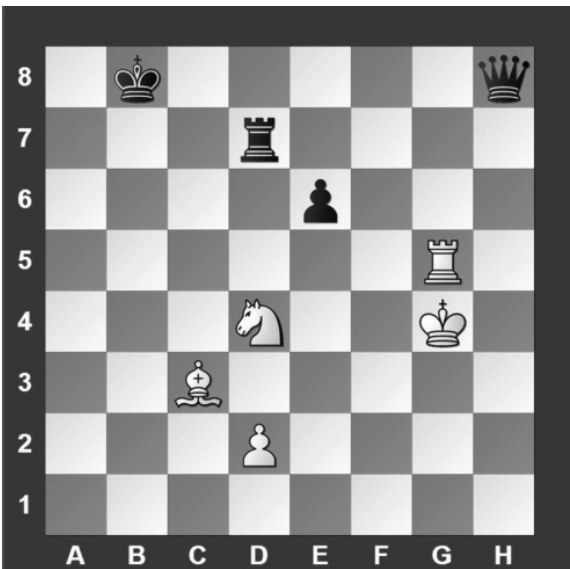
#10. White to move



What piece should White promote to?

- a) Queen
- b) Rook
- c) Knight
- d) Bishop

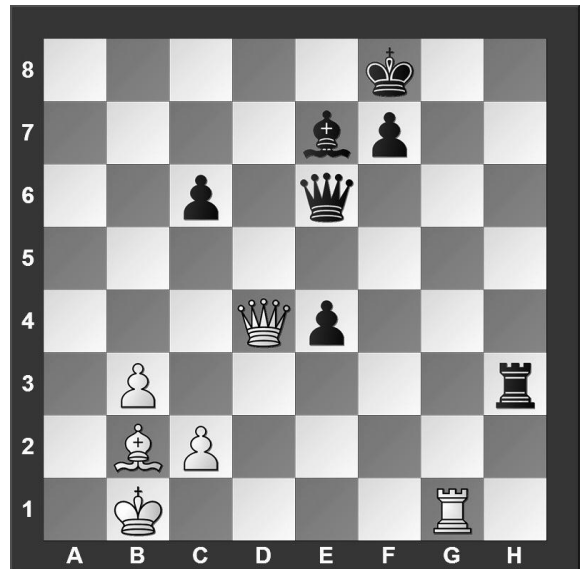
#11. White to move



What is White's best move?

- a) ♖g8
- b) ♘c6
- c) ♖b5
- d) ♘xe6

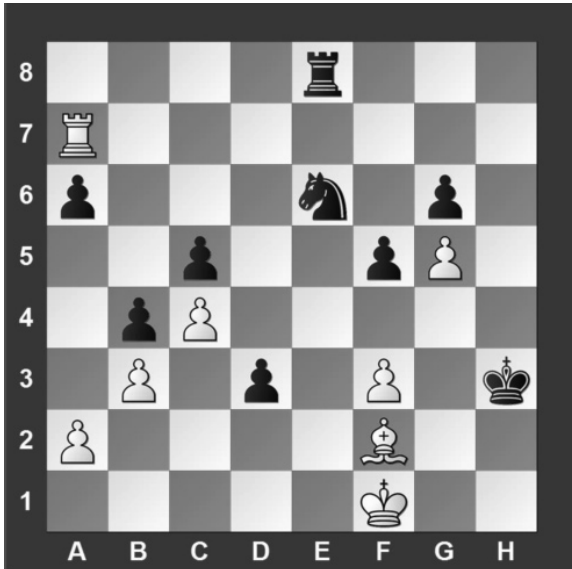
#12. White to move



If White can checkmate Black in two moves, what is the first move?

- a) ♖g8
- b) ♔d8
- c) ♔h8
- d) ♔g7

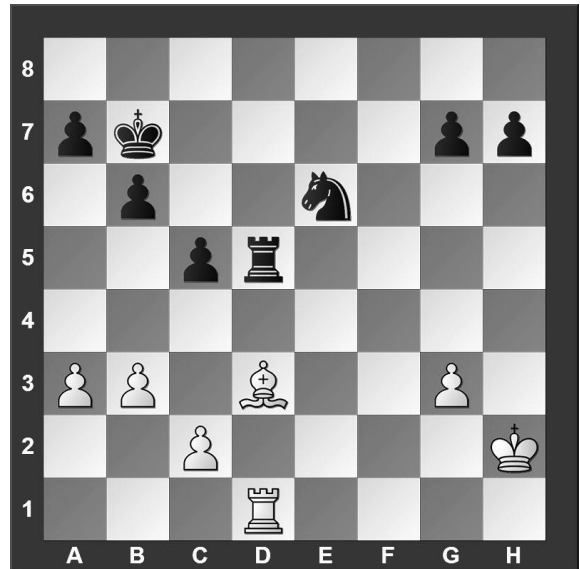
#13. White to move



What is White's best move?

- a) ♖×a6
- b) ♜g1
- c) ♖h7
- d) f4

#14. White to move



What is White's best move?

- a) ♔a6
- b) ♔×h7
- c) ♔e4
- d) ♜g1

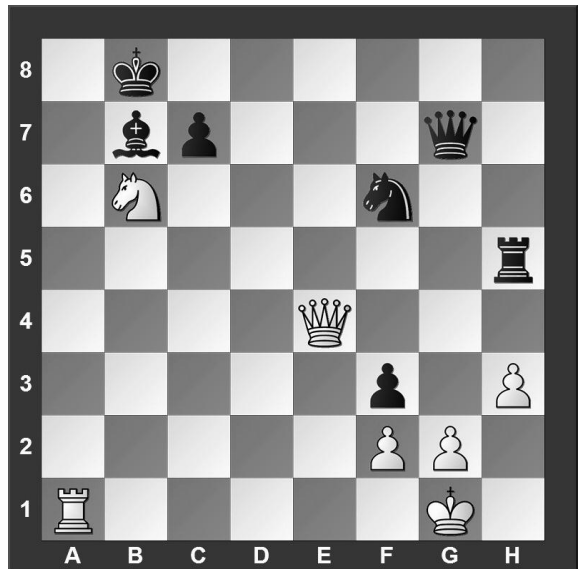
#15. White to move



What is White's best move?

- a) ♘×d6
- b) ♙×d6
- c) c4
- d) ♘c7

#16. White to move



If White can checkmate Black in two moves, what is the first move

- a) ♔e8
- b) ♘d7
- c) ♙×b7
- d) ♖a8



**University Interscholastic League  
A+ Chess Puzzle Contest  
2022-2023 Spring — Grades 2 & 3**

**ANSWER KEY**

**Test**

- |       |       |
|-------|-------|
| 1. C  | 11. B |
| 2. B  | 12. A |
| 3. A  | 13. C |
| 4. B  | 14. C |
| 5. A  | 15. D |
| 6. B  | 16. D |
| 7. B  |       |
| 8. A  |       |
| 9. D  |       |
| 10. A |       |

**Tiebreaker**

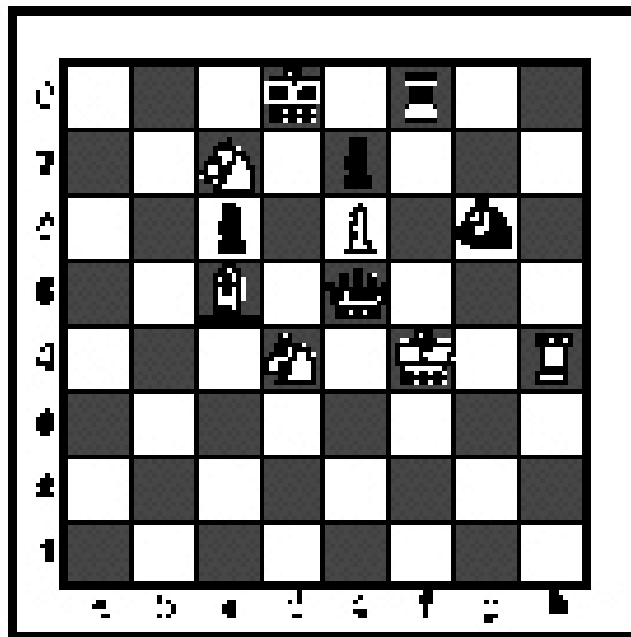
- |      |      |
|------|------|
| 1. C | 5. A |
| 2. D | 6. C |
| 3. C | 7. D |
| 4. C | 8. B |

**SPRING DISTRICT 2022-2023**

**A+ ACADEMICS**



University Interscholastic League



# Chess Puzzle Solving






grades 4 & 5

**DO NOT OPEN TEST  
UNTIL TOLD TO DO SO**

## How to read and answer questions on this test

- To answer the questions on this test, you'll need to know how to read chess moves. It's simple to do.
- Every square on the board has an "address" made up of a letter and a number.

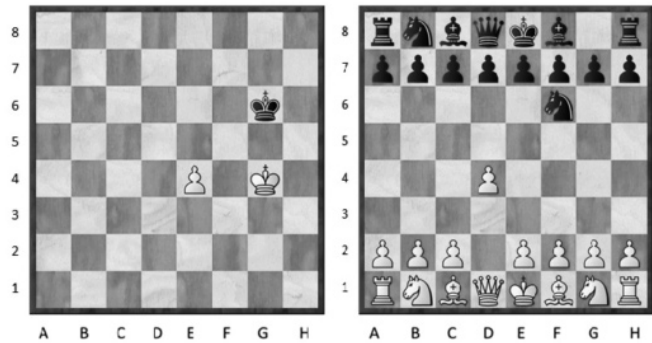


Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
King	
Queen	
Rook	
Bishop	
Knight	
Pawn	<b>a-h</b> (We write the file it's on.)

- To make them easy to read, the questions on this test use the figurine piece symbols on the right, above.
- When answering the puzzle questions, remember that white pawns move "up" the diagrams. Black pawns move "down" the diagrams.

At right are two sample moves.

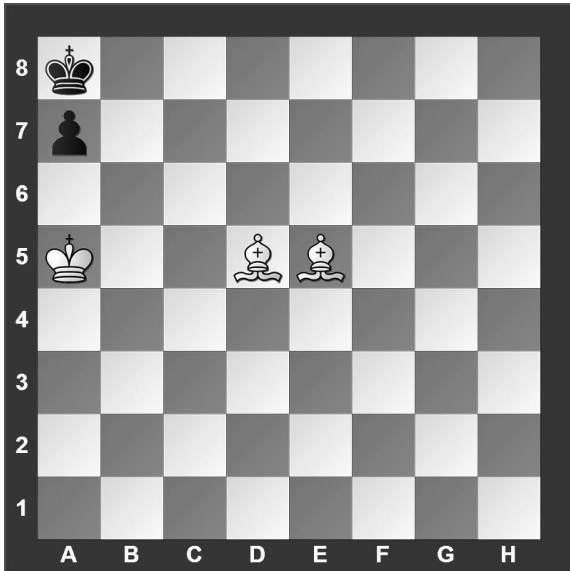
If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.



White has just played **e4**.

Black has just

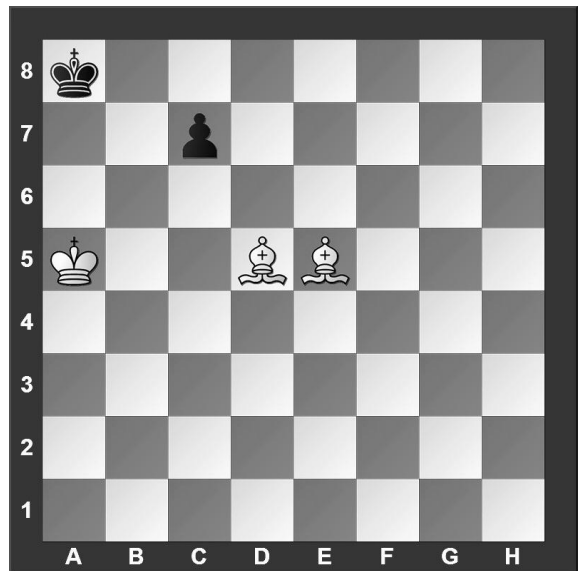
#1. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

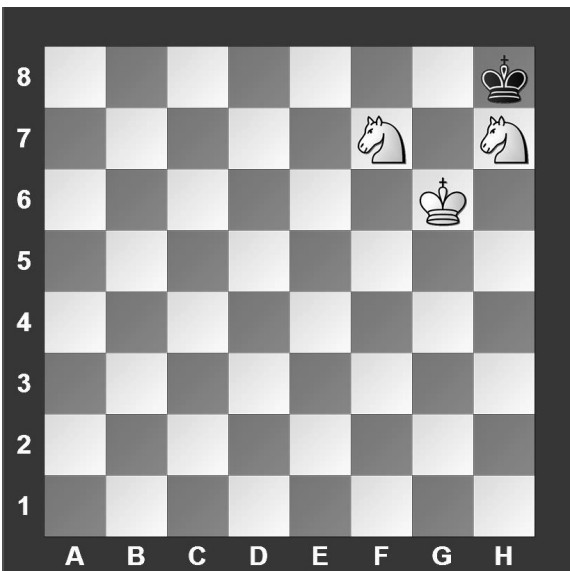
#2. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#3. Black to move



What term best describes this situation?

- a) Black is in checkmate.
- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

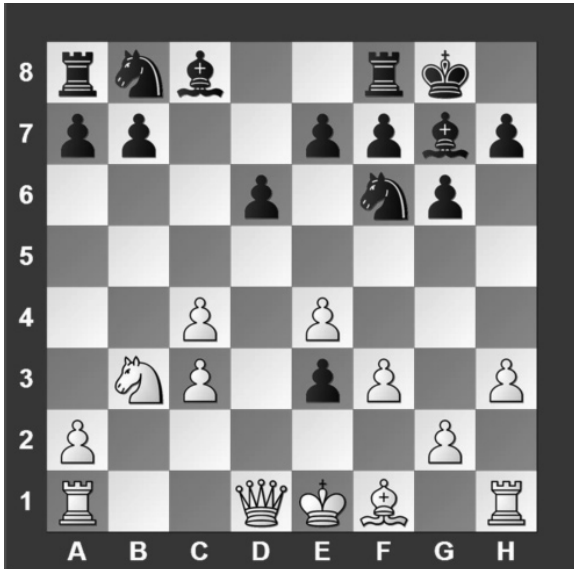
#4. White to move



Black just played c7 to c5. Which pawn can be captured?

- a) Black's b-pawn
- b) Black's d-pawn
- c) Black's c-pawn
- d) All of the above

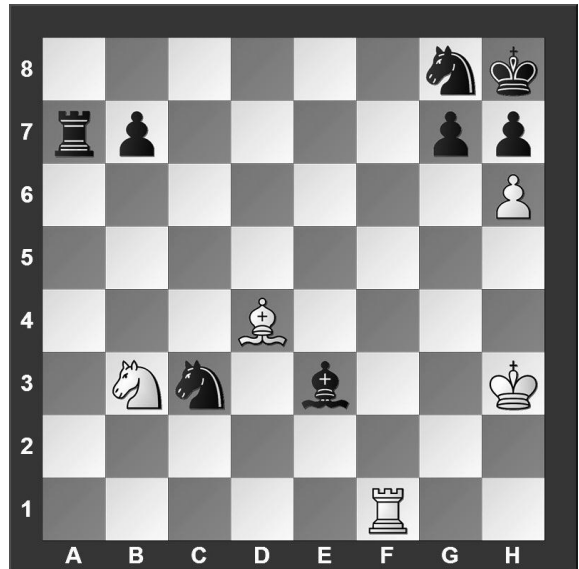
#5.



Which side has material advantage?

- a) White
- b) It is even.
- c) Black
- d) It is not possible to tell.

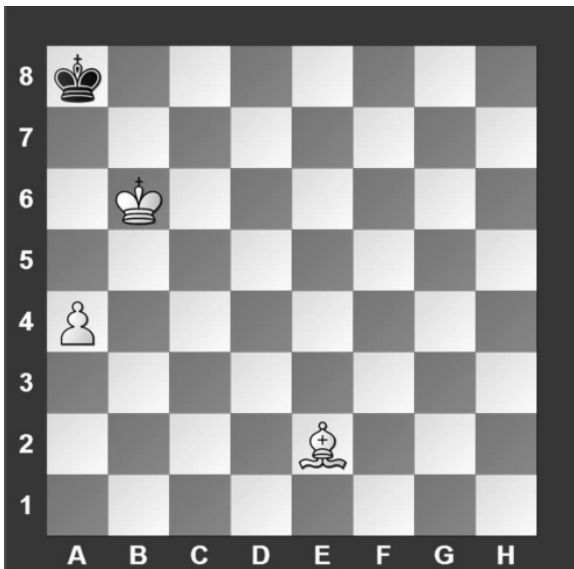
#6. White to move



Which piece White should capture?

- a) Rook.
- b) Knight.
- c) Pawn.
- d) Bishop.

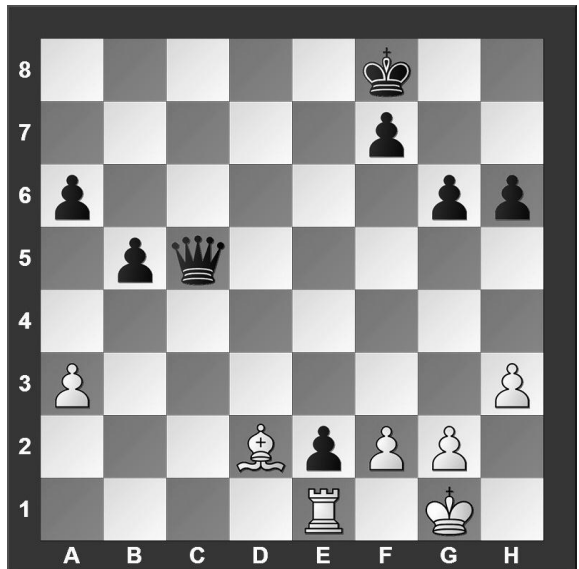
#7. White to move



With the best play, what is the outcome of the game?

- a) White wins
- b) Black wins
- c) Draw
- d) Impossible to tell

#8. White to move



What is White's best move?

- a) ♖×e2
- b) ♕×h6
- c) ♕b4
- d) a4



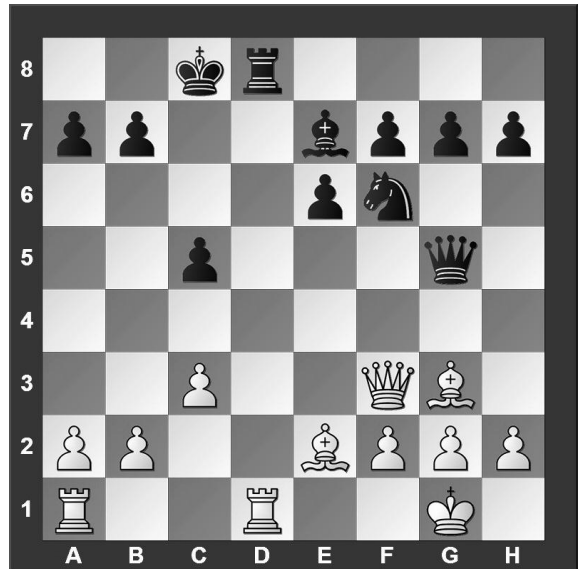
#9. White to move



White can checkmate Black in two moves, what's the *first* move?

- a)  $f \times g6$
- b)  $\text{R}e3$
- c)  $\text{R} \times g6$
- d)  $\text{N}g5$

#10. White to move



If White can checkmate Black in two moves, what is the *first* move?

- a)  $\text{Q}a6$
- b)  $\text{Q}c6$
- c)  $\text{R} \times d8$
- d)  $\text{B} \times f6$

#11. White to move



What is White's best move?

- a)  $\text{Q}b5$
- b)  $\text{N}c3$
- c)  $\text{B}d5$
- d)  $a5$

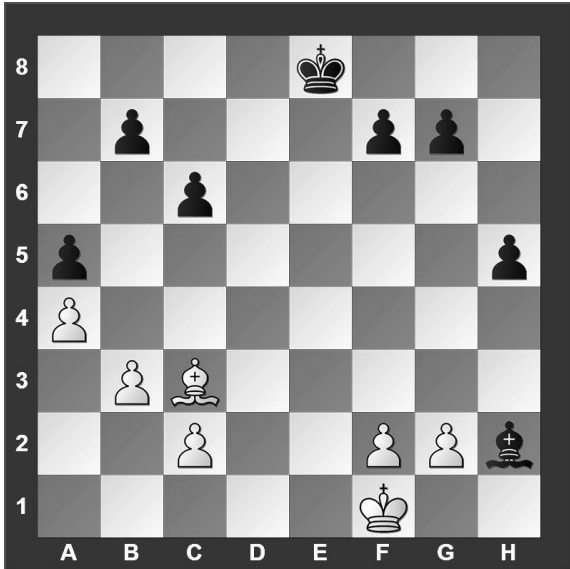
#12. White to move



What piece should White capture?

- a) Black's Knight
- b) Black's Rook
- c) Black's Bishop
- d) Black's Pawn

#13. White to move



What is White's best move?

- a) g3
- b) ♕x a5
- c) ♕x g7
- d) ♖e2

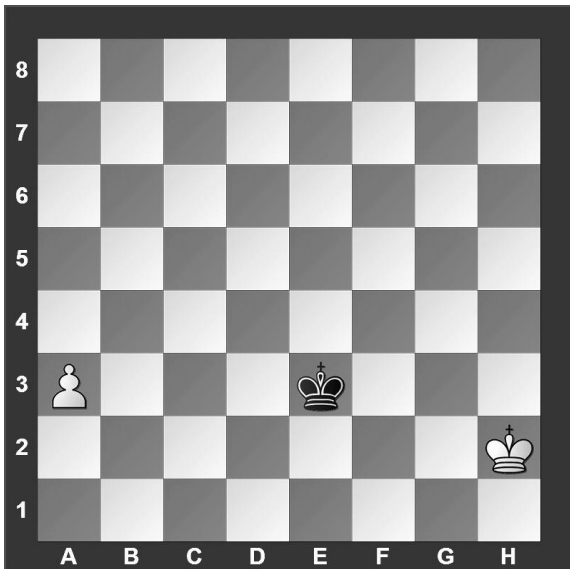
#14. White to move



What is White's best move?

- a) ♔xg4
- b) ♕h6
- c) ♕e5
- d) ♖h6

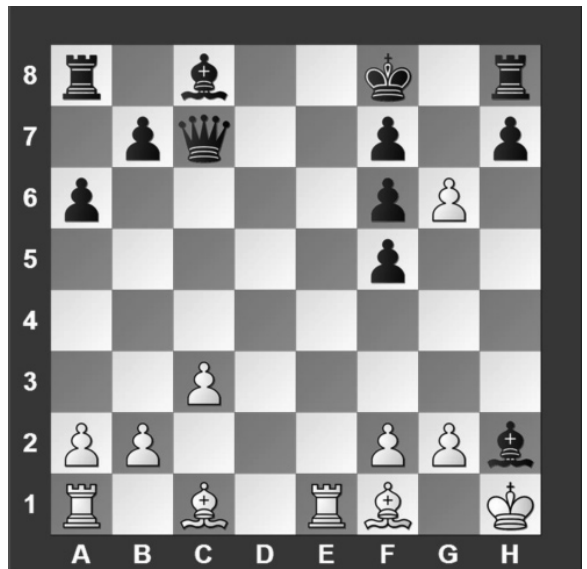
#15. Black to move



What is the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

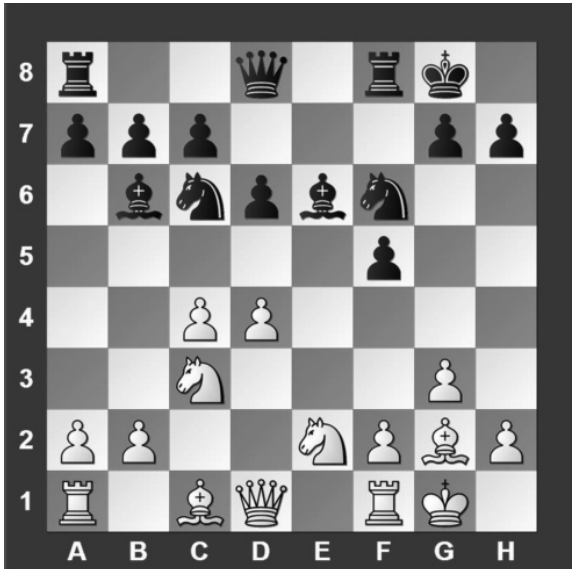
#16. White to move



White can checkmate Black in two moves, what is the *second* move?

- a) ♖e8
- b) gxf7
- c) gxh7
- d) g7

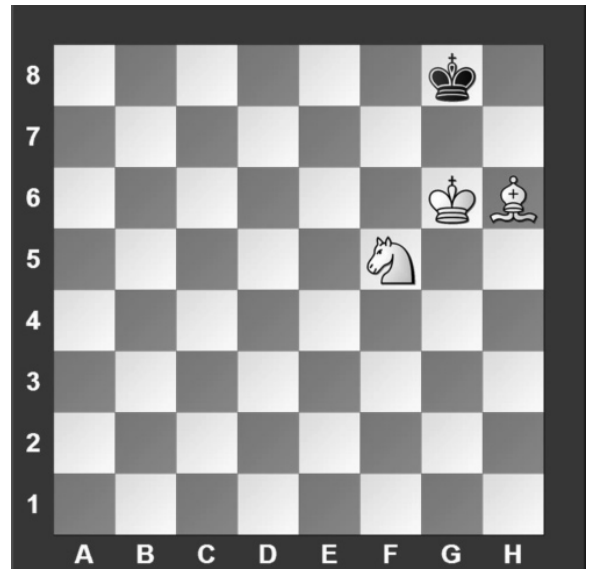
#17. White to move



What is White's best move?

- a) ♘f4
- b) ♘d5
- c) ♘b5
- d) d5

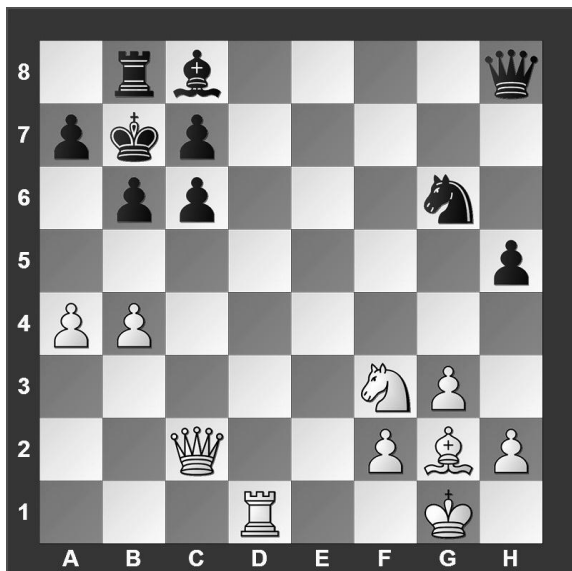
#18. White to move



With the best play, how many moves will it take White to checkmate Black?

- a) 1
- b) 2
- c) 3
- d) 4

#19. White to move



If White can checkmate Black in two moves, what is the first move?

- a) ♘e5
- b) ♙f1
- c) ♚c6
- d) ♖d8

#20. White to move



What is White's best move?

- a) ♚d8
- b) ♚e7
- c) ♚xb4
- d) ♖e1



**University Interscholastic League  
A+ Chess Puzzle Contest  
2022-2023 Spring — Grades 4 & 5**

**ANSWER KEY**

**Test**

- |       |       |
|-------|-------|
| 1. A  | 11. C |
| 2. C  | 12. B |
| 3. C  | 13. A |
| 4. C  | 14. B |
| 5. A  | 15. C |
| 6. C  | 16. A |
| 7. A  | 17. D |
| 8. C  | 18. B |
| 9. A  | 19. C |
| 10. B | 20. A |

**Tiebreaker**

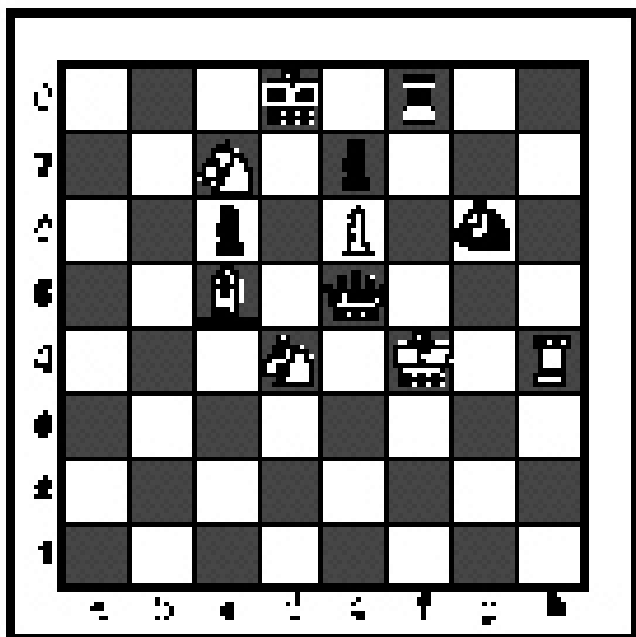
- |      |      |
|------|------|
| 1. C | 5. A |
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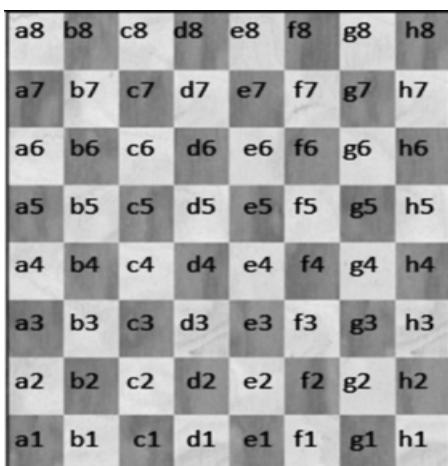
# Chess Puzzle Solving

grades 6, 7, 8

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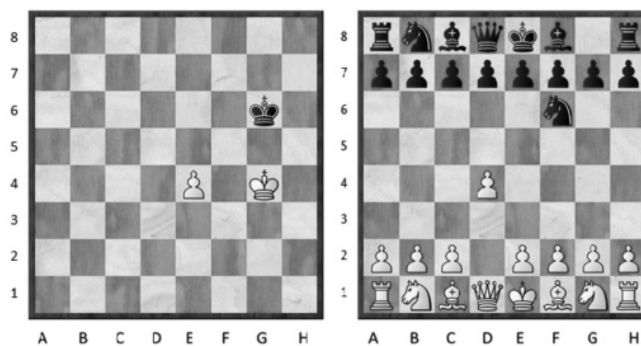


Piece Names	Each chessman can also be represented by a symbol, except for the pawn. (Figurine Notation)
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Pawn	<b>a-h</b> (We write the file it's on.)

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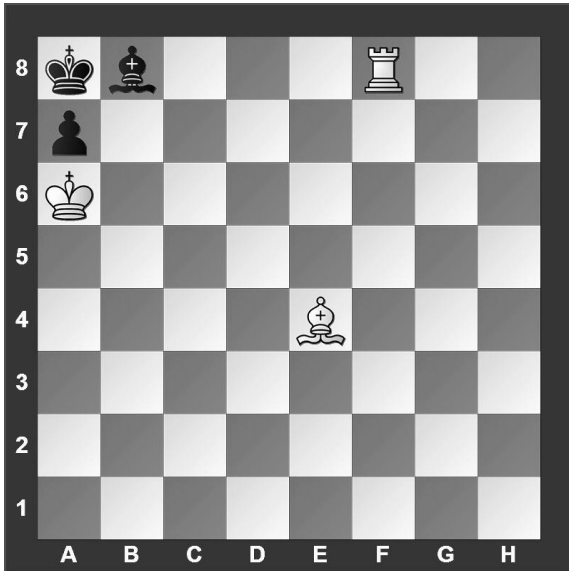
At right are two sample moves.

If you look closely at the diagrams in the questions below, you'll see that the frame around the diagram labels the ranks (1-8) and files (a-h) to help you.



White has just played **e4**. Black has just played ... **f6**

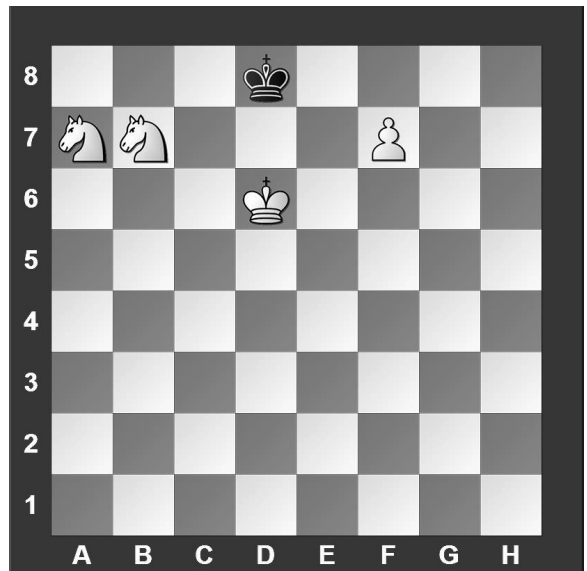
#1. Black to move



What term best describes this situation?

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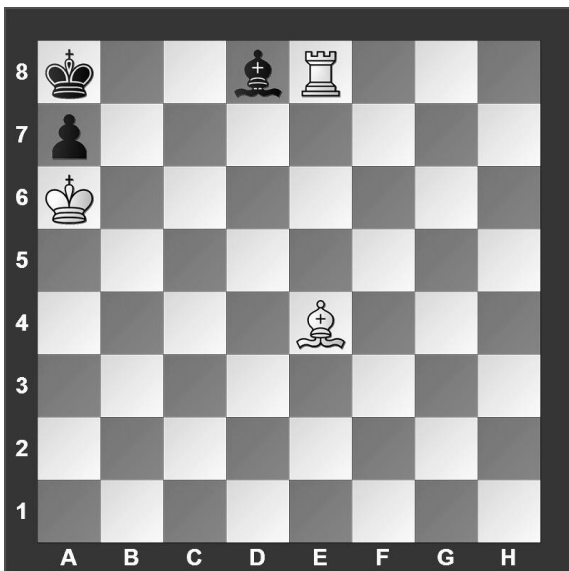
#2. Black to move



What term best describes this situation?

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- b) Black is in stalemate.
- c) Black is in check.
- d) None of the above.

#3. Black to move



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- c) Black is in check.
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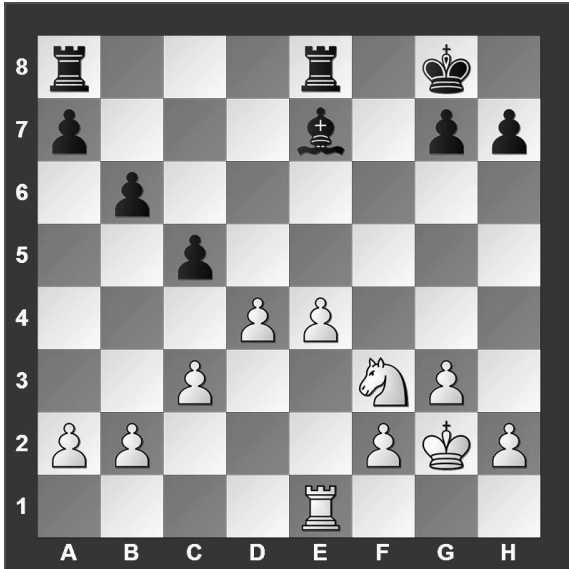
#4. White to move



Black just played e7 to e5. Which pawn can be captured?

- a) Black's b-pawn
- b) Black's d-pawn
- c) Black's c-pawn
- d) Black's e-pawn

#5.



Which side has material advantage?

- a) White
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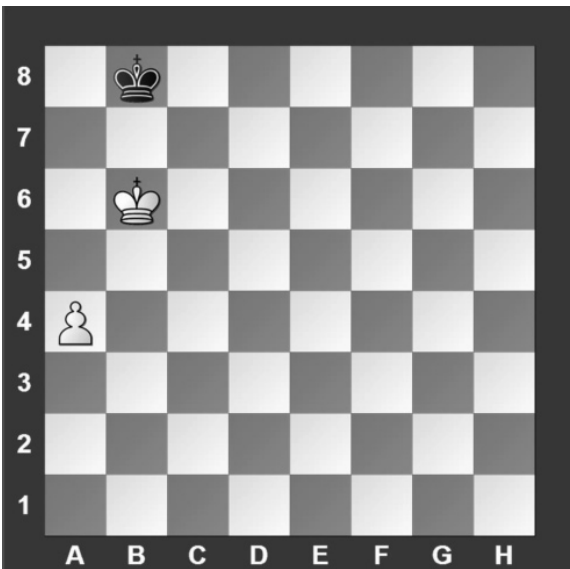
#6. Black to move



Which move is possible for Black?

- a) Short Castle.
- b) Long Castle.
- c) Take White's Queen
- d) Take White's Knight

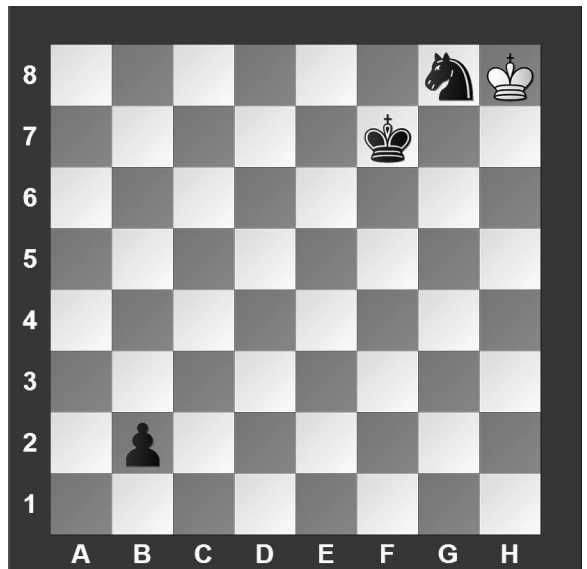
#7. White to move



With the best play, what is the outcome of the game?

- a) White wins
- b) Black wins
- c) Draw
- d) Impossible to tell

#8. Black to move

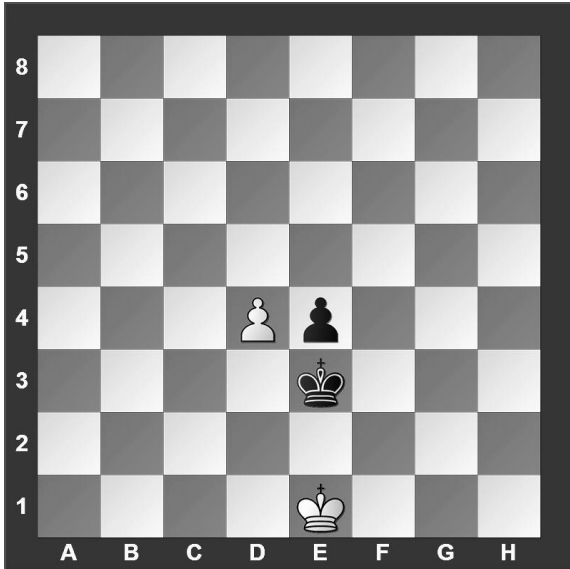


What is the best move?

- a) Promote to a Queen
- b) Promote to a Rook
- c) Promote to a Knight
- d) Promote to a Bishop



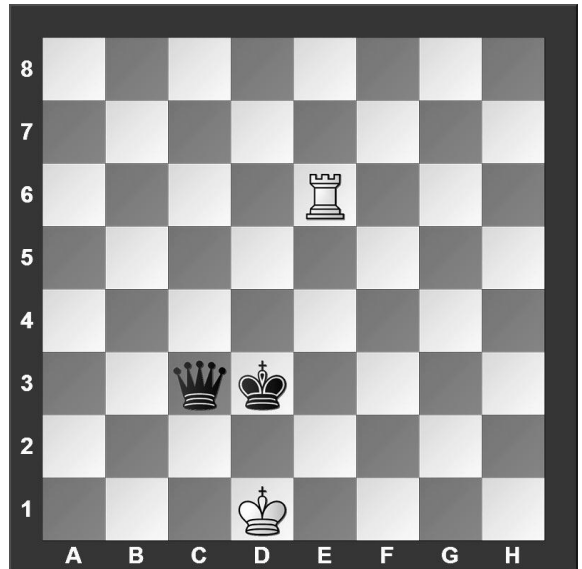
#9. White to move



What is the outcome of the game?

- a) Black wins.
- b) White wins.
- c) It is a draw.
- d) It is not possible to tell.

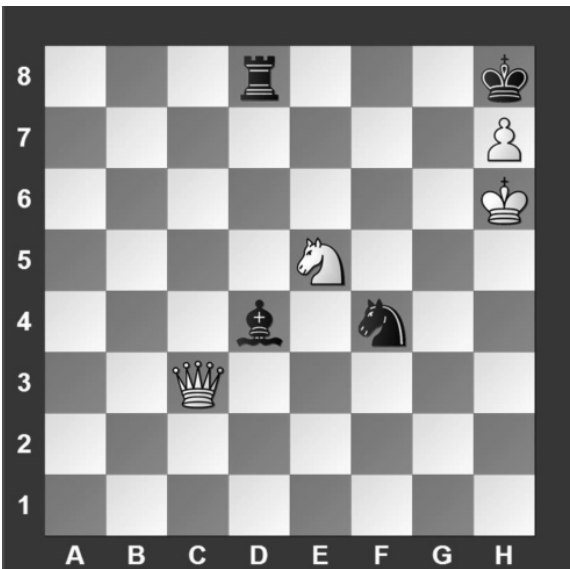
#10. White to move



What is White's best move?

- a) ♖d6
- b) ♖e3
- c) ♖c6
- d) ♖e2

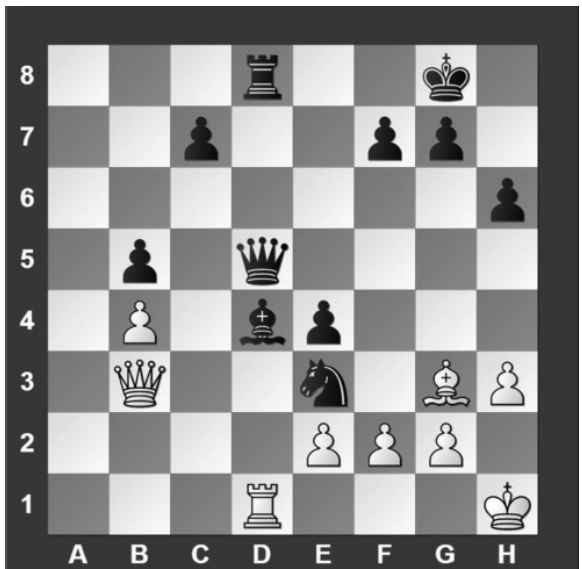
#11. White to move



What is White's best move?

- a) ♖g6
- b) ♖f7
- c) ♖g3
- d) ♖e3

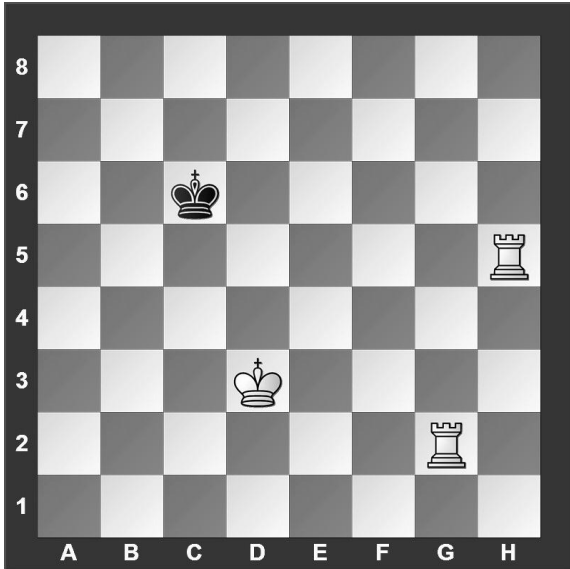
#12. White to move



What piece should White capture?

- a) Black's Knight
- b) Black's Queen
- c) Black's Bishop
- d) Black's Pawn

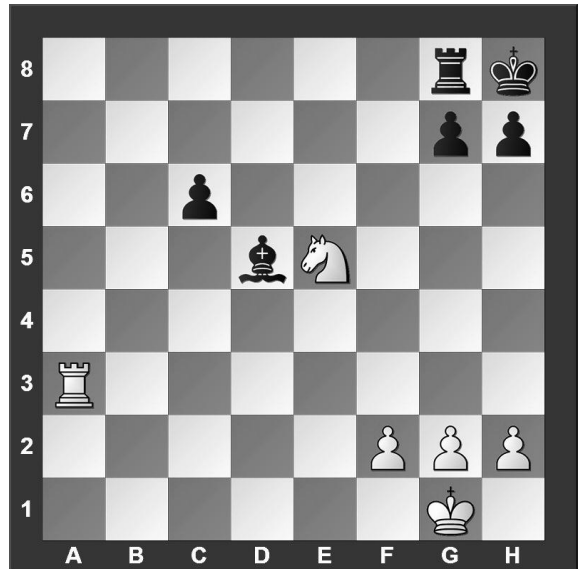
#13. White to move



How many moves should it take to checkmate Black in this position?

- a) One move.
- b) Two moves.
- c) Three moves.
- d) Four moves.

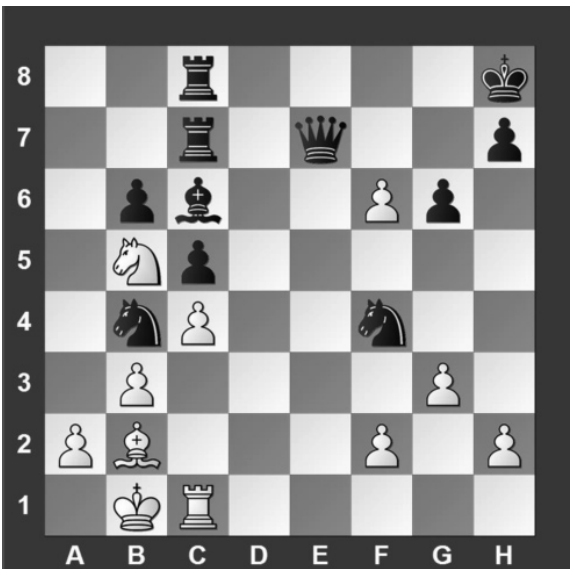
#14. White to move



What is White's best move?

- a)  $\text{Ng6}$
- b)  $\text{Bxc6}$
- c)  $\text{Rh3}$
- d)  $\text{f4}$

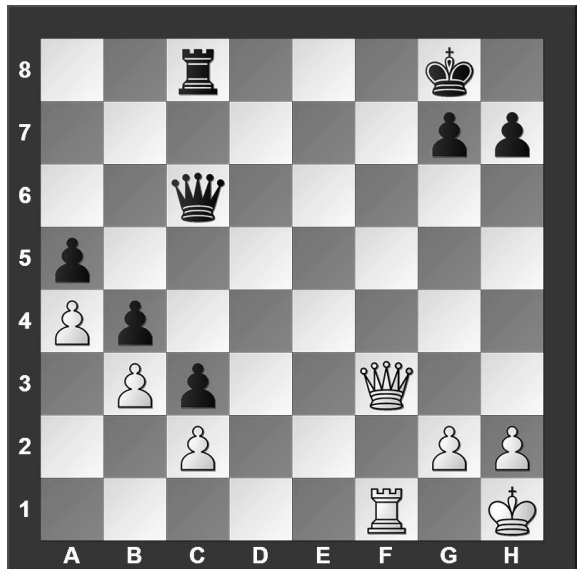
#15. White to move



What is White's best move?

- a)  $\text{fxe7}$
- b)  $\text{Nxc7}$
- c)  $\text{f7}$
- d)  $\text{gxf4}$

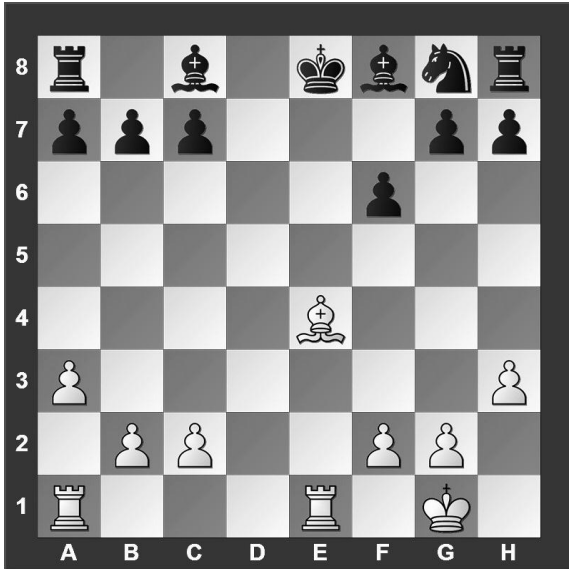
#16. White to move



If White can checkmate Black in three moves, what's the first move?

- a)  $\text{Kxc6}$
- b)  $\text{Kxc3}$
- c)  $\text{Kf8}$
- d)  $\text{Kf7}$

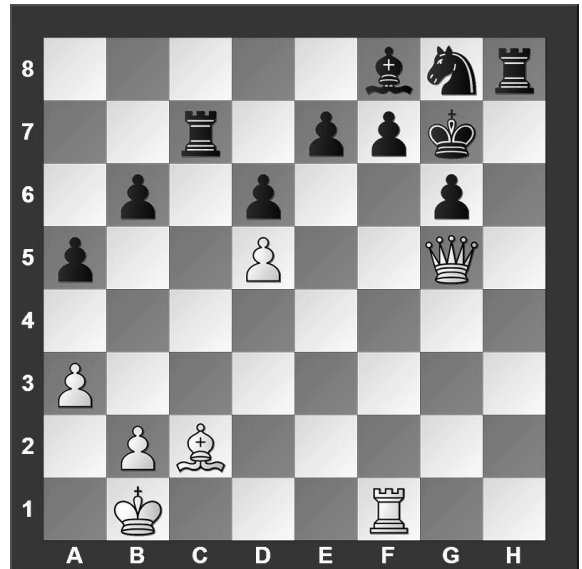
#17. White to move



If White can checkmate Black in two moves, what's the first move?

- a) ♔g6
- b) ♔c6
- c) ♔xh7
- d) ♔xb7

#18. White to move



What is White's best move?

- a) ♖xf7
- b) ♗xg6
- c) ♔xg6
- d) ♗xe7

#19. White to move



What is White's best move?

- a) ♘e4
- b) c3
- c) ♘h5
- d) f5

#20. White to move



If White can checkmate Black in two moves, what's the *first* move?

- a) ♖xd8
- b) ♖e7
- c) d7
- d) ♔xg4



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A+ Chess Puzzle Contest  
2022-2023 Spring — Grades 6, 7, and 8  
ANSWER KEY**

**Test**

- |       |       |
|-------|-------|
| 1. A  | 11. B |
| 2. A  | 12. B |
| 3. C  | 13. C |
| 4. D  | 14. A |
| 5. C  | 15. C |
| 6. C  | 16. D |
| 7. C  | 17. B |
| 8. B  | 18. A |
| 9. B  | 19. B |
| 10. B | 20. B |

**Tiebreaker**

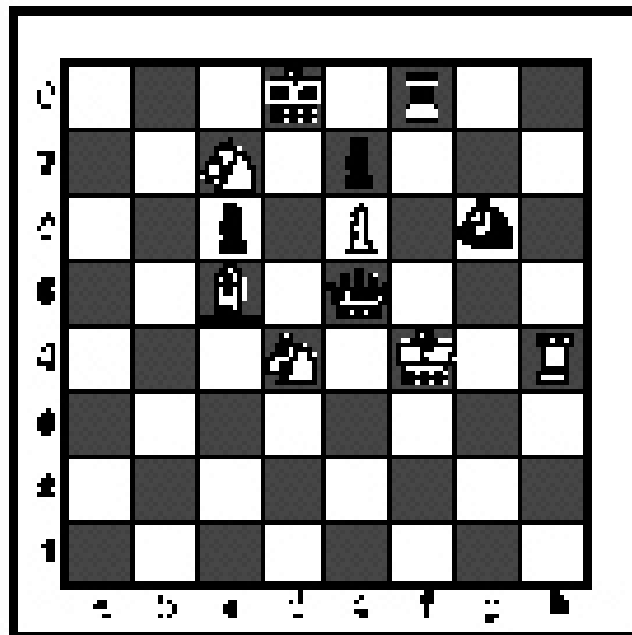
- |      |      |
|------|------|
| 1. C | 5. A |
| 2. D | 6. C |
| 3. C | 7. D |
| 4. C | 8. B |

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**A+ ACADEMICS**



University Interscholastic League



# Chess Puzzle Solving

## TIEBREAKER - ALL GRADES

**DO NOT OPEN TEST  
UNTIL TOLD TO DO SO**

**IMPORTANT INSTRUCTIONS:**

This is the tiebreaker test for all grades for the Spring District UIL Chess Puzzle Solving Test.

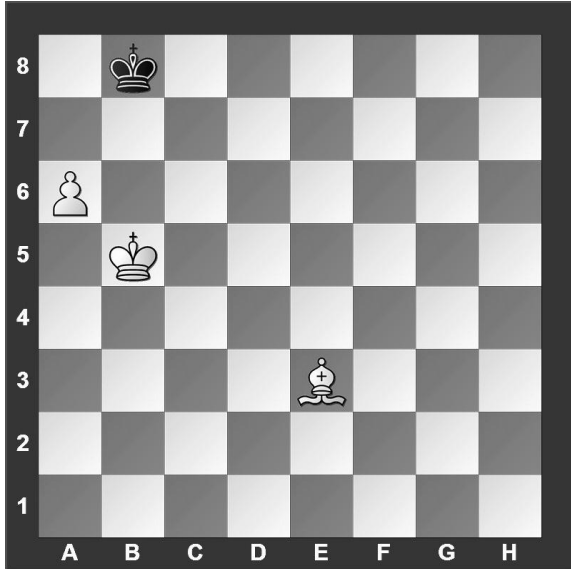
**Use the separate answer sheet to write all your answers.** You have five (5) minutes to take this part of the test. There are eight (8) questions. Some questions are very difficult.

As before, the symbols for check and checkmate commonly used after moves have been omitted because they would be hints.

Each correct answer earns you one point. There is no penalty for incorrect answers or unanswered questions.

These questions are hard, but the puzzles are interesting! Good luck and have fun!

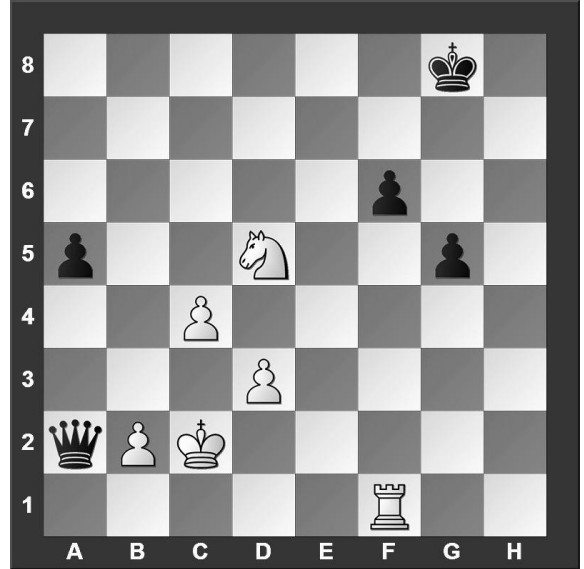
#1. White to move



What should be the outcome of the game?

- a) White wins.
- b) Black wins.
- c) Draw.
- d) It is not possible to tell.

#2. White to move



What is White's best move?

- a) ♘xf6
- b) ♘e7
- c) ♖xf6
- d) ♘c3

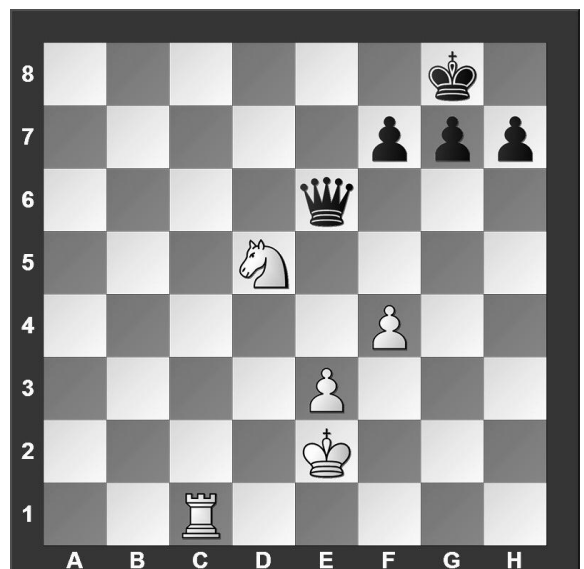
#3. White to move



What is White's best move

- a) ♕e3
- b) g5
- c) ♘a4
- d) ♘b5

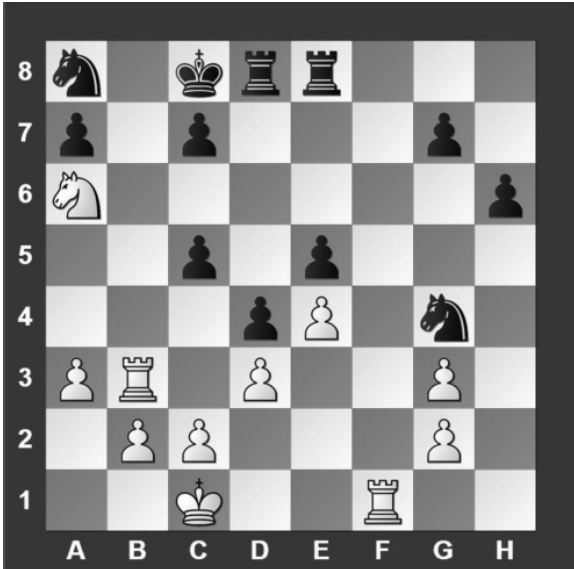
#4. White to move



What is White's best move?

- a) ♘e7
- b) ♘f6
- c) ♖c8
- d) f5

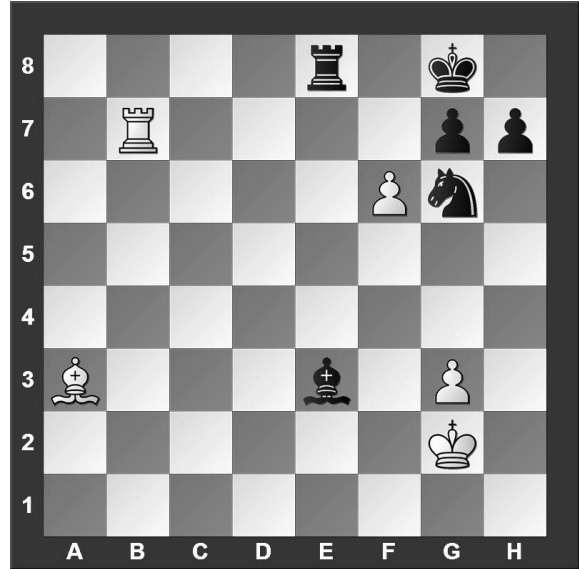
#5. White to move



What is White's best move?

- a) ♖f7
- b) ♖b8
- c) ♘xc5
- d) ♖f4

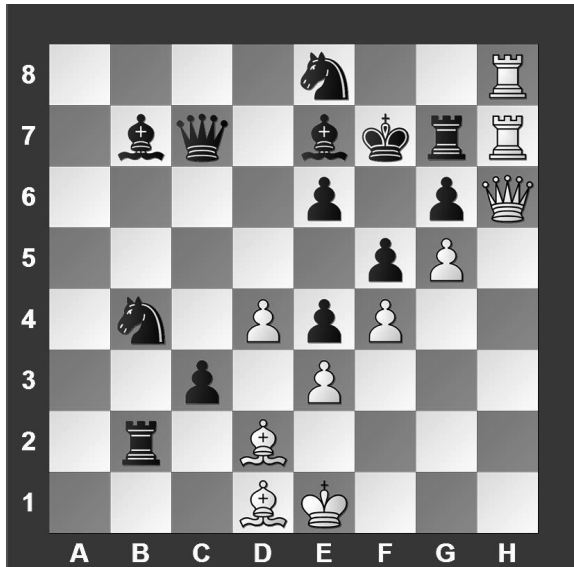
#6. White to move



What is White's best move?

- a) ♖xg7
- b) f×g7
- c) f7
- d) ♖e7

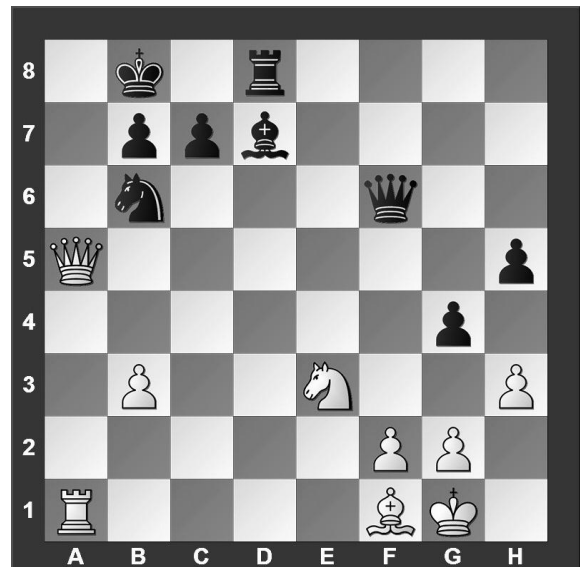
#7. White to move



If White can checkmate Black in two moves, what is White's *second* move?

- a) ♖xg7
- b) ♖xg7
- c) ♖xg6
- d) ♘h5

#8. White to move



If White can force checkmate in three moves, what is White's *first* move?

- a) ♖a8
- b) ♖a7
- c) ♘xg4
- d) h×g4